Modelling of a 6DoF Robot with Integration of a Controller Structure for Investigating Trajectories and Kinematic Parameters

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- Knowledge of robot joint position as a function of TCP-position and pose is of outstanding importance, since Abstract: position and pose are specified by the process. However, there is no generally applicable method for the inverse transformation. In addition to a kinematic analysis and the inverse transformation of a 6DoF robot, this work also presents the development of a multi-body model based on it. All components are linked in a drive-specific controller structure. To validate the overall model, the simulation-based drive torques are compared with the values of a real robot. Likewise, target and actual Tool Center Point (TCP) positions of a given trajectory are examined in the simulation model and compared with a real system. It was shown that in the simulation model, the realized trajectory exhibits only very slight deviations compared to the previous trajectory, but greater deviations compared to the real system. The overall model forms the basis for further analyses regarding kinematic joint parameters as a function of a given trajectory.

1 **INTRODUCTION**

Robots are conquering more and more areas of application in industrial production. They are not only used in component handling, in joining and assembly operations. For some time, the possibilities of using robots in cutting machining have also been investigated (Abele et al. 2008). However, numerous challenges still need to be overcome in this area in order to further expand the range of applications. In this context, a wide range of work and investigations have already been carried out, which aim to increase the rigidity (Lin et al. 2017) and the movement speeds, but also to increase the positioning, repeatability and path accuracy (Hu et al. 2023). The optimization approaches pursued for this essentially concentrate on the following subject areas:

- Stiffness modelling and pose planning
- Identification of dymanic parameters and trajectory planning
- Compensation of structural deformation

Analysis of vibration characteristics and chatter suppression (Zhu et al. 2022).

One common feature of all approaches are suitable simulation models for replicating the system and process behaviour (Metzner et al. 2019). In this paper, an approach is presented in which a multi-body simulation model is developed based on the kinematic analysis and the inverse transformation. Knowledge of robot joint position as a function of TCP-position and pose is of outstanding importance, since position and orientation are specified by the process. Compared to the forward transformation, however, the inverse or backward transformation for an open kinematic chain is much more complicated. However, there is no generally applicable method that can be applied to all types of robots. This paper presents the application of a geometric approach for the inverse transformation in the simulation model. This is subdivided in two problems: the special backward calculation for determining joint angles one to three as well as the explicit backward calculation for joint

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Figure 1: Structure of the Multi-Body model designed in MatLab-Simulink®.

angles four to six (Siegert, 1996). In Addition, the model is connected to a drive-specific controller structure in MatLab-Simulink[®]. This combination enables the investigation of robot behaviour and kinematic joint parameters depending on a given trajectory and the overall model forms the basis for further analyses in future.

2 MODEL DEVELOPMENT

2.1 Multi-Body Model

Initially, it is necessary to create the physical robot structure in MatLab. The model is based on a Comau NJ130 2.05 robot created with aid of MatLab-Simcape[®]. The overall structure is shown in Fig. 1. First of all, the global coordinate system (*World Frame*) to which the model is aligned has to be defined. For this purpose, a function block is generated which, among other things, reflects the value and the direction of the prevailing gravity (*Mechanism Configurator*). In addition, a solver (*Solver Configuration*) must be specified. These three function blocks are connected with a *Rigid Transform* function block, which enables a manipulation of the alignment of the connected structures.

The *Rigid Transform* function block is followed by a subsystem that contains the structure for the first link (robot foot). Each subsystem has two ports that form the physical connection to the neighbouring elements. In each subsystem, a *Rigid Transform* function block is set after or before each port. This allows the geometric robot structure to be taken into account. The translational and rotational specifications define the connection points for neighbouring elements. These are aligned in such a way that they correspond to the Denavit & Hartenberg nomenclature (DH nomenclature) (cf. table 1). Likewise, at least one solid (*File Solid*) is modeled in a subsystem and connected to the existing structure with a *Rigid Transform* function block. With the *File Solid* function block, geometry, material and visual properties can loaded an external file into the model. Masses and centers of gravity of the solids can also be defined and included in the model. It is also possible to insert a *Reverence Frame* in each subsystem.

In the robot's kinematic chain, the Robot base subsystem is followed by a revolute joint. For modelling, a Revolute Joint function block is used whose axis of rotation is always oriented in the zdirection as a consequence of the arrangement of the Rigid Transform function block at the ports of the subsystems. Likewise, the upper and lower limits are specified in the rotary joint according to the robot data sheet (Comau, 2023). However, further properties can be added to the revolute joint. They serve as actuators to which a torque can be applied. At the same time, Revolute Joint function blocks can serve as sensors and provide angular position and velocity via physical signal ports. For further modelling of the robot, another subsystem (robot shoulder) is connected to the second port of the revolute joint (F). According to this procedure, the entire kinematic chain of the robot is built up.

2.2 Controller Structure

In order to move the created robot structure in a targeted manner, it is necessary as a further step to model a corresponding controller structure for the six





axes. For this purpose, a controller structure is created in MatLab-Simulink[®]. The design required for the simulation follows the explanations of GROß, HAMANN, WIEGÄRTNER (cf. Groß, 2006). The authors describe the creation of a simplified speed control loop in which the current control loop is included in the sum of the small delay times of the speed control loop ($T_{\sigma n}$) For this purpose, the substitute structure and its setting variables are determined for the speed control loop. In the further course, the controller structure is extended by a superimposed position control loop. The model thus follows a cascade structure (cf. figure 2).

For the calculation of suitable controller parameters, specific variables of the drives and the servo inverters must be included. Drive RA1 is used as an example to describe the parameterization (cf. table 1).

Parameter Name	Sign	Value
Sample time current	TAi	125e-6 s
loop		
Sample time speed	TAn	125e-6 s
control loop		
Sampling time	T _{Ax}	4000e-6 s
position control loop		
Motor constant	Km	1.23 Nm/A

Table 1: Controller Parameters (RA1).

As already mentioned, the calculation of the controller parameters follows the explanations of GROß, HAMANN AND WIEGÄRTNER (cf. Groß, 2006) and takes into account the optimization rule of the symmetrical optimum. A high damping (0.707) was assumed for the determination of the equivalent time constant in the speed control loop system (T_{En}). This means that there is a sufficiently large phase reserve, which represents a criterion for controller stability. Likewise, for the calculation of the gain factor in the position controller (K_v), a significantly higher damping has been assumed, taking into account formula 1. This leads to a lower K_V value and consequently to a reduced overshoot. All determined controller parameters for drive 1 are listed in table 2.

This procedure is carried out analogously for all six drives. Equal sampling times are used while motor constants are adjusted according to data sheets.

$$K_v \le \frac{1}{2 * T_r} \tag{1}$$

Table 2: Controller Parameters (RA1).

Controller parameter	Sign	Value
Equivalent time constant of current control loop	$T_{\rm Ei}$	3.6e-04 s
Equivalent time constant speed control loop	T_{En}	0.0012 s
Sum of the small time constants of the speed control loop	$T_{\rm N}$	6.1e-04 s
Gain factor speed controller	K _P	6.3934 Nms/rad
Equivalent delay time of the speed control loop	Tn	0.0024 s
Speed setpoint delay time	TGn	0.0024 s
Sum of the small time constants of the position control loop	Tx	0.0096 s
Gain factor position controller	Kv	0.5210 s ⁻¹

3 TRANSFORMATIONS

3.1 Forward Transformation

The Comau NJ130 2.05 is a 6-DoF robot whose structure as well as position and orientation of the coordinate systems of the axes are shown in figure 3 (Comau, 2023). In order to describe the robot kinematics unambiguously in mathematical terms, the DH convention has been established (Denavit and Hartenberg, 1955). The parameters for the robot used are listed in table 3.



Figure 3: Comau NJ130 2.05.

Link	θ_i	a _i [m]	d _i [m]	α _i [°]
1	var	0.40	0.55	-1.570796
2	var	0.86	0	0
3	var	0.21	0	-1.570796
4	var	0	0.7615773	1.570796
5	var	0	0	-1.570796
6	var	0	0.21	0

Table 3: DH-Parameters for Comau NJ130 2.05.

The six linked axes are described by four DH parameters joint angle (θ_i) , arm lengh (a_i) , joint offset (d_i) and torsion angle (α_i) (Mareczek, 2020a). Furthermore, axis-specific rotational and translational transformation matrices leads to form the general A-matrix according to formula 2.

$$= \begin{vmatrix} \cos \theta_i & -\sin \theta_i \cos \alpha_i & \sin \theta_i \sin \alpha_i & a_i \cos \theta_i \\ \sin \theta_i & \cos \theta_i \cos \alpha_i & -\cos \theta_i \sin \alpha_i & a_i \sin \theta_i \\ 0 & \sin \alpha_i & \cos \alpha_i & d_i \\ 0 & 0 & 0 & 1 \end{vmatrix}$$
(2)

Knowing all joint positions and DH parameters as well as the calculation by means of the A-matrix, the position of the TCP with respect to the robot base, which at the same time represents the base coordinate system, can be calculated according to formula 3.

$${}^{Basis}T_{TCP} = {}^{0}A_{6} = {}^{0}A_{1} * {}^{1}A_{2} * {}^{2}A_{3} * {}^{3}A_{4}$$

$$* {}^{4}A_{5} * {}^{5}A_{6}$$
(3)

3.2 Inverse Transformation

For practical use, however, knowledge of robot joint position as a function of TCP-position and pose is of outstanding importance, since position and pose are specified by the process. Compared to the forward transformation, however, the inverse or backward transformation for an open kinematic chain is much more complicated. There is no generally applicable method for this. The basic solution approaches are divided into algebraic, numerical and geometric methods (Goldenberg et al. 1985). In the present model, the inverse transformation is solved using a geometric approach, which assumes that joint axes four to six intersect at the wrist root (S4) (Siegert, 1996). The overall approach is subdivided of two subproblems: the special backward calculation for determining joint angles one to three as well as the explicit backward calculation for joint angles four to six. The wrist position of the robot is defined by the first partial solution and orientation of the end effector by the second partial solution. In addition, to obtain a unique solution, three configuration

parameters (ARM, ELBOW, FLIP) were selected depending on the existing configuration (cf. Siegert, 1996).

For the special inverse calculation, knowledge of carpus position (S4) is decisive which is calculated from:

$$S4 = \begin{pmatrix} p_{x4} \\ p_{y4} \\ p_{z4} \end{pmatrix} = \begin{pmatrix} p_{x0} \\ p_{y0} \\ p_{z0} \end{pmatrix} - d_6 * \begin{pmatrix} a_{x0} \\ a_{y0} \\ a_{z0} \end{pmatrix}$$
(4)

From knowledge of S4, its projection on the $x_0 - y_0$ surface results as S4'. With this relationship, joint angle θ_1 can now be determined as function of the present robot configuration:

$$\theta_1 = \arctan2(-ARM * p_{v4}; -ARM * p_{x4}) \quad (5)$$

Now, to determine the joint angle θ_2 , a_1 and d_1 must be taken into account, so that only the position between S1 to S4 is considered:

$$q' = \begin{pmatrix} p_{x14} \\ p_{y14} \\ p_{z14} \end{pmatrix} = \begin{pmatrix} p_{x4} \\ p_{y4} \\ p_{z4} \end{pmatrix} - \begin{pmatrix} a_1 \\ a_1 \\ d_1 \end{pmatrix} * \begin{pmatrix} \cos(\theta_1) \\ \sin(\theta_1) \\ 1 \end{pmatrix}$$
(6)

Knowing q' and R', relationships for the auxiliary angles $sin(\alpha)$ and $cos(\alpha)$ as well as for $sin(\beta)$ and $cos(\alpha)$ can be derived (cf. figure 4). Taking into account the robot configuration parameters ARM and ELBOW as well as the addition theorem for angular functions, one obtains the following equations:



Figure 4: Comau NJ130 2.05 with angular relations.



Figure 5: Simulation model.

$$sin(\theta_2) = -sin(\alpha) * cos(\beta) - ELBOW * cos(\alpha) * sin(\beta)$$
(7)

$$\cos(\theta_2) = -ARM * \cos(\alpha) * \cos(\beta) + ARM *$$

ELBOW * sin(\alpha) * sin(\beta) (8)

Using the arctangent-2 function, this determines the joint angle θ_2 .

$$\theta_2 = \arctan2(\sin(\theta_2); \cos(\theta_2)) \tag{9}$$

To calculate joint angle θ_3 , the auxiliary angle ψ is initially determined from:

$$cos(\psi) = \left(\frac{a_2^2 + \sqrt{a_3^2 + d_4^2} - {q'}^2}{2 * a_2 * \sqrt{a_3^2 + d_4^2}}\right)$$
(10)
$$sin(\psi) = \sqrt{1 - [cos(\psi)]^2}$$
(11)

Applying the arctangent-2 function again, the auxiliary angle ψ is obtained. This is inserted into the following formula, which calculates joint angle θ_3 .

$$\theta_3 = \frac{\pi}{2} + ARM * ELBOW * (\psi - \pi)$$
(12)

The Explicit-Backward-Calculation is described in (Siegert, 1996) and can be applied to this robot considering the present DH parameters.

3.3 Overall Model

Eventually an overall model is created from the modeled components (cf. figure 5). It contains the multi-body robot model, which is connected to the control structure. Thus, the actual joint angle position ($\theta_{i actual}$) and the actual joint angle velocity ($\omega_{i actual}$) are fed back into the control structure. In addition, a setpoint generator and gear stages between controller and robot complete the model. Hence, it is possible to specify the setpoint position (X,Y,Z) as well as the pose (A,B,C) as angle information in the global

coordinate system continuously in time. The target values are converted into corresponding joint angles ($\theta_{i \text{ target}}$) by means of inverse transformation and transferred to the controller. The axis-specific controllers determine the joint angle deviation and balance them out.

4 RESULTS

To verify the Simscape multi-body model, it is possible to specify the corresponding joint angles directly. If these joint angles are all set equal to "0", the robot position from figure 3 is obtained. This position is described in the manual (Comau, 2023) and leads to a TCP of $P0 = [1.37158\ 0\ 1.62\ 0\ 1.5708\ 0]^T$ considering the described DH parameters. The model leads to the identical TCP.

To check the inverse transformation, P0 is used as a setpoint specification. Inverse transformation should determine the corresponding joint angles. The TCP-resulting from the simulation model is identical to the specified point P0.

To derive meaningful conclusions, it is necessary to compare the model with the real system. For this purpose, a real Comau NJ130 2.05 robot is available for comparative tests. The aim is to keep the deviations between the model and the real system as small as possible with regard to the subsequent focused points of the investigation.

First, a static consideration of joint-specific torques ($M_{i,M}$) at input of the transmission using TCP position P0 is carried out. Table 4 compares the joint-specific holding torques for the TCP position. All deviations are neglectable small and can be explained by simplifications of the model. For example, friction and damping in the gears and joints have not been considered.



Figure 6: TCP-Position of the simulation-model (P1 to P2).

Table 4: Motor Torque [Nm] on P0.

Jerk	Simulation	Comau NJ130 2.05
1	0	0.1
2	-6	-5.89
3	-5.741	-5.94
4		00
5	-1.572	-1.52
6	0	0.02

By means of setpoint specification and inverse transformation, a motion execution is possible. The simulation model was given a trajectory which leads directly from $P1 = [1.3975 \ 0 \ 1.3469 \ 0 \ 1.5708 \ 0]^T$ to $P2 = [0 \ 1.3975 \ 1.346 \ 0 \ 1.5708 \ 1.5708]^{T}$. The TCPcurves of the setpoint specification and the realized trajectory are shown in figure 6. Only small deviations of the two curves can be seen. In X-direction as well as in Y-direction 0.3 mm each. However, the oscillations at the beginning of the movement are particularly noticeable. These originate from the actual curve and should be quickly compensated by the corresponding controllers. It must be taken into account that overshooting is problematic in robotics, since it can lead to collisions of the robot with the environment (Mareczek, J., 2020b). Regardless of this, the occurrence of this transient behavior is an indication of insufficient regulation of the system.

Figure 7 shows the comparison of the TCPposition of the trajectories between the simulation model and the real system. Only the actual trajectories are considered, which again lead on a direct path from P1 to P2. During this movement, θ_1 must rotate by -90°. First of all, it can be stated that deviations of the given trajectory between simulation model and real system are recognizable, the maximum of which is amount to 19.61 mm for position X, 15.68 mm for position Y and 1 mm for position Z. It is striking that the largest deviations between the two trajectories occur between 0° and -45° and between -45° and -90°. Taking into account the small deviations between target and actual positions from the simulation model (cf. figure 6), only the desired value generation or the inverse transformation can be considered as the cause and therefore should be optimized for further investigations.

5 SUMMARY AND OUTLOOK

For a 6-DoF robot (Comau NJ130 2.05), the DH convention was used to show the forward transformation. The inverse transformation was solved with a geometric approach. Hence, the inverse transformation is devided into two subproblems, the special and the explicit inverse. A simulation model was created in which both transformations were linked with a multi-body model and supplemented by an axis-specific controller structure. With this approach for the inverse transformation, a suitable



Figure 7: TCP-Position simulation model vs. real system (P1 to P2).

overall model was developed, which can form the basis for further analysis regarding controller parameters together with kinematic joint parameters as a function of a given trajectory.

It was shown that the static holding torques at the input to the gearbox are comparable between simulation model and real system. It was also shown that the realized trajectory in the simulation model exhibited only very slight deviations compared to the predefined trajectory. In comparison with a real system, however, larger deviations were found.

At the start of the movement of the simulation model, there are rigid oscillations which are only slowly eliminated. Thus, the control system appears to be insufficient. For this purpose, the controller structure should be adapted by a more precise modelling of the current, speed and position control loop, resulting in a more complex controller cascade.

After optimizing the controller structure of the individual joints, the overall model is ready for further analysis. In particular, analyses with reference to specific, predetermined trajectories and their resulting kinematic parameters at the TCP and in the joints become possible.

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