Multi-Domain Data Enhanced Network for Task-Oriented Dialogue

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Abstract: Intelligent dialogue system is a new approach to human-machine interaction, replacing highly repetitive and standardized customer service. It has been applied widely for various purposes in many domains, such as weather inquiry and hotel booking. However, the performance of dialogue systems is limited to domain-specific data which is insufficient to train a high-quality dialogue model. To address this issue, we purpose a multi-domain data enhanced neural model with an end-to-end framework. This model fuses integrated-domain features and individual-domain features to improve the performance on dialogue generation in each specific domain. The experimental results on the two datasets show that our dialogue model outperforms existing methods, which indicates it has high flexibility in domains with small-scale data.

1 INTRODUCTION

As the core research in artificial intelligence, humanmachine dialogue technology is widely used in various common scenarios, such as customer service and intelligent assistants. Thus, it has attracted extensive attention from academia and industry. For the past few years, benefiting from the breakthrough progress in natural language processing under the wave of deep learning, more and more scholars have applied deep learning to dialogue systems and achieved new improvements. Generally speaking, there are two kinds of dialogue systems according to the application domain: open-domain and taskoriented dialogue systems (Bordes et al., 2016). Opendomain dialogue is an essential branch of the dialogue system, which refers to chat that is not limited to topics and has no clear purpose for dialogue. However, compared with the task-oriented dialogue, it has strong randomness and uncertainty. Taskoriented dialogue has a clear purpose, and the speakers know exactly what they want the machine to help them accomplish (Le and Mikolov, 2014). Therefore, it is applied in various industries to help users complete predetermined tasks or actions, such

as booking airline tickets, hotels, and restaurants, which is the focus of our research.

Early researches mainly focus on pipeline-based dialogue systems. In order to achieve task-oriented dialogue generation, the pipeline-based dialogue consists of three essential components(Wei et al., 2018): The question will be processed in the first module to extract the intent and the implicit information. Then, the second module will update the state according to the user intent and generate corresponding system actions. The last module converts the system actions into natural language.

However, the limits of pipeline-based methods are obvious. It requires a lot of manual annotation for each independent module. The errors of the upstream modules will influence the downstream because of its interdependence structure (Wei et al., 2018; Wen et al., 2016). Therefore, in recent years, academia has gradually studied modeling dialog systems in an endto-end manner to eliminate error accumulation in conventional methods. Inspired by the recent success of the recurrent neural network (RNN) (Chen et al., 2017) and the memory network (Lei et al., 2018; Madotto et al., 2018) in machine translation, most of the newly task-oriented dialogue systems use a sequence-to-sequence framework. It takes the conversation as input, and converts the statement into

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a latent feature representation, then generates a response in a natural language. The end-to-end dialogue system can directly generate responses through the dialogue history based on the encoderdecoder framework. It does not generate error accumulation compared to the pipeline-based method. However, it still has some problems that need to be solved urgently. Most of end-to-end dialogue systems can only generate responses based on the dialogue history (Joshi et al., 2017). When the training data is concentrated in a single domain, this framework cannot adapt to other domains well, so the response of the system is relatively slow, and it cannot be adjusted according to the relevance of each domain. Even if there are some multi-domain fusion models, they are not very accurate in learning the features of each domain.

To address the above issues, we further propose a multi-domain data enhanced network (MDN), which finely learn each domain's relevance and fully use data from existing domains to establish dialogue system in less-data domains. The MDN model divides domains into groups and uses attention mechanism to fuse the features of each domain to obtain the individual-domain features. In addition, to emphasize shared knowledge between different domains, the MDN trains data of all domains to get integrated-domain features, then combines them with individual-domain features. Experiments show that this structure captures the features of each domain more accurately, and helps to improve the effectiveness of each domain. The contributions of the paper are summarized as follows:

- Our proposed model captures the correlations between the current domain and relevant domains to accomplish transfer learning, which indicates it has high flexibility in emerging domains.
- We apply an attention mechanism to capture fine-grained correlations between different domains.
- The experimental results on two public datasets show that our proposed model outperforms the previous models.

2 RELATED WORKS

The end-to-end neural network is being hotly debated in contemporary academics and increasingly establishing itself as promising research in dialog systems. Earlier, scholars first proposed the theory of applying end-to-end networks in dialogue system models (Wen et al., 2016). According to the theory,

an end-to-end dialogue system based on memory networks is proposed. (Bordes et al., 2016). Subsequent studies have followed the experiment and get deliverables phase by phase. For example, a scalable sequence-to-sequence dialog framework introduced a memory network for the encoderdecoder framework (Lei et al., 2018). This storage network is used to generate hidden vectors of session content. Since then, end-to-end task-oriented dialogue systems typically employ a Sequence-to-Sequence model to generate system responses from dialogue histories. (Raghu and Gupta, 2018; Williams and Zipser, 1989; Serban, Sordoni et al., 2015; Park and Kim, 2022). Based on the above two models, the combination of memory network and sequence structure, Mem2Seq is proposed (Madotto et al., 2018). It uses global multi-hop attention for memory retrieval and finally uses probability distribution to generate dialogue responses in a sequence. At the same time, the replication mechanism of human dialogue history and knowledge base is added to the generation process. A global-to-local memory pointer network addresses the noise problem (Wu et al. 2019). The model adopts the framework of encoderdecoder to generate a global memory pointer while encoding, which is used in the knowledge base retrieval process.

When the task-oriented dialogue system faces a small amount of training data, its training effect will be significantly reduced, because the dependence of models on prior knowledge is too high, and the adaptability to a new domain is too weak. Scholars are increasingly turning their attention to building less-data-driven dialogue systems. Researchers analyze APIs beyond the domain scope and designed a new method based on adaptive representation learning, which can perform task-oriented dialogue on a zero-shot dataset (Jin et al., 2021). In order to solve the shortage and diversity of knowledge base, a technical means (Kulhánek et al., 2021) reverses translation to increase the variety of training data sets. For multi-domain problems, the core concept is to transfer domain knowledge while focusing on specific domain information and shared domain knowledge (Qin et al., 2019).

End-to-end task-based dialogue systems have been extensively studied. In addition to the underlying model architecture, the research direction of end-to-end task-oriented dialogue systems is gradually moving closer to multi-domain dialogue. Our proposed model groups multiple domains and use attention mechanism to accurately capture the finegrained correlation of the current input and each domain, which achieves transfer learning. As shown in Figure 1, the MDN model consists of two parts: encoder and decoder. First, the input sequence is encoded to integrated-individual features through an integrated encoder and several domain encoders. Then the feature vector serves as a query vector to search the external knowledge (which is composed of knowledge base and memory). The filtered relevant information from external knowledge is passed to the decoder to guide the response generation. The decoder generates a preliminary response with sketch tags and searches the external knowledge again to get the most potential word and replace sketch tags. To better understand our method, we will elaborate the construction of our decoder and encoder in 3.1-3.2, respectively.

3.1 Encoder

To facilitate understanding, we can consider that there are two types of encoders in the MDN model. One is integrated encoder, which is trained by mixing data from different domains, and the output features are available to all domains. The other is domain encoder, which is trained separately over each domain and captures specific features of each domain. We group domain encoders in pairs and perform both in-group and out-group fusion to learn fine-grained

correlations between specific domain subsets and get the individual-domain features. Finally, we fuse integrated-domain features and individual-domain features to obtain integrated-individual features.

Both encoders consist of a bi-directional gated recurrent unit (GRU) (Chung et al., 2014). Encoders encode the dialogue history to generate contextsensitive hidden states

$$h_{i,A} = \operatorname{BiGRU}_{\operatorname{enc}}\left(\phi^{\operatorname{emb}}(x_i), h_{i-1}\right)$$
(1)

As shown in Equation 1, $h_{i,A}$ represents the hidden state generated by A-domain encoder, where $\phi^{emb}(\cdot)$ is the word embedding matrix. As shown in Figure 1, the MDN uses the attention mechanism (Guo et al., 2018) to fuse the features of domains A and B. The same fusion occurs between domains A and C, domains B and C. Compared with directly fusing three domains, grouping them provides a more focused understanding of their relationship and can capture the fine-grained correlation between domains. The following are the detailed instructions on how to fuse the domain features in encoder. Suppose all domain features at t timestep are represented as $\{h_{enc,t}^{d_i}\}_{i=1}^{|D|}$, |D| is the total amount of domains. The mechanism takes $\{h_{enc,t}^{d_i}\}$ as input and outputs the attention weight score $\alpha_{t,i}$ through softmax function, which refers to the degree of relevance between input and each domain.

$$\alpha_{t} = \operatorname{Softmax}\left(W^{*}\boldsymbol{h}_{\operatorname{enc},t}^{d} + \boldsymbol{b}\right)$$
(2)

The feature vector of group AB is mixed by domain A and B according to the weight score. The final individual-domain feature is the optimal domain fusion feature, generated by the output feature vectors of the three groups in the same way.



Figure 1: The framework of our model.

Unlike domain encoder, which trains over a single domain data, integrated encoder trains over a multidomain data, so its output features are domain integrated and available for each domain. Finally, we combine the integrated-domain features with the individual-domain features:

$$\mathbf{H}_{enc}^{\rho} = \mathbf{W}_{2} \Big(\text{LeakyReLU} \Big(\mathbf{W}_{1} \Big[\mathbf{H}_{enc}^{s} , \mathbf{H}_{enc}^{d} \Big] \Big) \Big)$$
(3)

In order to facilitate the understanding, it can be assumed that the integrated-individual feature is the combination of H_{end}^{s} and H_{enc}^{d} . Besides, we adopt a self-attention mechanism to obtain contextual information, effectively capturing the semantic relevance between all words in the context. We obtain the context vector c_{enc}^{f} by using self-attention over H_{en}^{f} . Then we use the query vector, which contains both integrated and individual features to search the external knowledge.

$$\boldsymbol{q}_{\rm enc}^{\rm l} = \boldsymbol{c}_{\rm enc}^{f} \tag{4}$$

It loops k hops and calculate the attention weight at each hop k.

$$\boldsymbol{p}_{i}^{k} = \operatorname{Softmax}\left(\left(\boldsymbol{q}_{\operatorname{enc}}^{k}\right)^{*} \boldsymbol{c}_{i}^{k}\right)$$
(5)

The external knowledge of the MDN model is a set of trainable embedding matrices, where c_i^k is the embedding in i^{th} memory position. The model executes the function $g_i^k = \text{Sigmoid}\left(\left(q_{\text{enc}}^k\right)^* \mathbf{c}_i^k\right)$. The resulting memory distribution is the global memory pointer $G = (g_1, \dots, g_{b+T})$, it passes retains relational knowledge to the decoder and instantiate slot. As shown in equation, q_{enc}^k is the query vector of the K^{th} hop, p_i^k is soft attention. After reading the memory $\boldsymbol{o}_{\text{enc}}^k$ according the weighted sum of \boldsymbol{c}_i^{k+1} , the new query vector $\boldsymbol{q}_{\text{enc}}^{k+1}$ is update.

$$\boldsymbol{o}_{enc}^{k} = \sum_{i} \boldsymbol{p}_{i}^{k} \boldsymbol{c}_{i}^{k+1}, \quad \boldsymbol{q}_{enc}^{k+1} = \boldsymbol{q}_{enc}^{k} + \boldsymbol{o}_{enc}^{k}$$
(6)

 q_{enc}^{k+1} can be seen as encoded external knowledge information, which filter out useless information. Then it is transmitted to the decoder with the encoded dialogue history. Therefore, the model can enhance the interaction between the model and the external knowledge by querying knowledge to improve accuracy.

3.2 Decoder

The decoder first generates a response with sketch tags. Then the hidden state and global memory pointer are used to query external knowledge again, copy the word with the highest probability and replace tags to generate finally response.

The decoder consists of a single-layer GRU called sketch RNN. Its generative vocabulary has sketch tags, which represent special entity types. The decoder will generate "It will @Weather on @Date in @Location." instead of "It will rain on Sunday in Mountain vie" first. At each time step, the hidden state has two functions, first is to predict the generation of the next word. When there are no sketch tags in the preliminary responses, the generated words can be considered as the final response. In order to generate output token y_t , The MDN calculates the attention representation $h'_{dec,t}$ of the dialogue history first, and then combines it with $h_{dec,t}$, finally it projects the combination to the vocabulary space V and U as follow:

$$\boldsymbol{o}_{t} = U \begin{bmatrix} \boldsymbol{h}_{\text{dec},t}, \boldsymbol{h}_{\text{dec},t}' \end{bmatrix}$$
(7)

 o_t is the score, which determine the probability of next word, and the probability $y_t \in v$ is finally calculated as:

$$p(y_t|y_1, \dots, y_{t-1}, X, B) = \text{Softmax}(\boldsymbol{o}_t)$$
(8)

When the preliminary response generates sketch tags, the global memory pointer will be passed to the external knowledge and modify the global context representation with its attention weight. Then h queries the External knowledge on the pointer network (Vinyals et al., 2015). The resulting distribution is the local memory pointer, and the word with the highest probability is the output. Finally, copy mechanism (Gu et al., 2016) copies the words from external knowledge into the reply. This process is called instantiated sketch tags.

4 EXPERIMENT

In this section, we introduce our experimental environment and parameter settings. Then we compare the experimental results with different models.

4.1 Experiment Settings

The dataset selected for our experiment are public dataset SMD (Eric and Manning, 2017) and Multi-WOZ 2.1 (Budzianowski et al., 2018), as shown in Table 1.

Table 1: Statistics of two datasets.

Datasets	Domains	Train	Dev	Test
SMD	Navigate, Weather, Schedule	2425	302	304
Multi- WOZ2 1	Restaurant, Attraction Hotel	1839	117	141

The implementation details of the specific experimental settings are as follows: We set the dimensionality of the embedding and the number of GRU hidden units as 128, batch size as 16, and select 3 as the number of memory network's hop. The number of hop K is set to 1,3,6 to compare the performance difference. In this experiment, the dropout rate is selected in the range of [0.1-0.5], and other weight parameters are initialized by randomly sampling the values from the uniform distribution. The model uses the Adam optimization algorithm to adjust the parameters (Kingma and Ba, 2014).

4.2 Benchmark

This paper selects several representative models as baseline models to verify the performance of our model in task-based dialogue.

- Mem2Seq (Madotto et al., 2018): The model proposed global multi-hop attention to copy words directly from the knowledge base and dialogue history, effectively combining knowledge base information.
- KB-retriever (Qin et al, 2019): The model proposes a two-step framework for querying the knowledge base. It adopts the KB retrieval component to retrieve the relevant rows of the knowledge base to filter unnecessary information and then uses the attention mechanism to lock the relevant columns.
- **GLMP** (Wu et al., 2019): This model is a variant of Mem2Seq and proposes a global-to-local memory pointer network, which designs a global encoder and a local decoder to filter the knowledge base.
- DF-Net (Qin et al., 2020) : Based on GLMP model, it proposes a dynamic fusion mechanism, realizes task- oriented intelligent dialogue in multiple domains, and achieves state-of-the-art performance.

We implement the public code of DF-Net with the reported parameters to obtain results, and adopt the reported results of Mem2Seq, DSR, KB-retriever as well as GLMP.

4.3 Evaluation Criterion

Following previous work (Eric et al., 2017; Mardoto et al., 2018; Wen, 2018; Wu, 2019; Qin et al., 2019), we use BLEU and micro entity F1 metrics to evaluate model performance.

BLEU: The BLEU score is designed based on precision (Papineni et al., 2002). It is a commonly used evaluation indicator for tasks such as machine translation in natural language processing. Therefore, we use the BLEU-4 score as the evaluation criterion to calculate the cumulative score from 1-gram to 4-gram for our experiments, and primarily test the performance of models in terms of generating fluent language over the data.

Entity F1: This metric evaluates the ability of models for generating relevant entities from external knowledge and captures the semantics of user-initiated dialog flows. Both datasets contain dialogues from three domains, so we compute the per-domain entity F1 and the aggregated dataset entity F1 to evaluate the retrieval ability of the model in individual domain and integrated domains.

4.4 **Experimental Results**

The performances of MDN versus the previous model on the SMD dataset and Multi-WOZ2.1 dataset are shown in Table 2 and Table 3 respectively. It significantly outperforms the baseline model overall. We can observe that our proposed model achieves the highest BLEU scores on both datasets, which is 0.8 and 1.1 higher than the second model. It indicates that our framework surpasses the prior models, generates more accurate and fluent responses, and produce highly readable replies. For the SMD dataset, the MDN model has the highest entity F1 scores in the weather domain, schedule domain, and aggregated domain, which is 0.1%, 3%, and 0.5% higher than the second baseline model. For the Multi-WOZ2.1 dataset, our model achieves the best performance in aggregated domain and hotel domain, which surpasses the second model 3.4% in hotel domain. The high entity F1-score certifies that this grouping framework helps sift relevant entities from the knowledge base in different domains. These remarkable advances show that it is effective to improve the performance of most domains by grouping domains and dynamically fusing features. It

can accurately capture the correlation between domains and enhance the performance of the model.

	Model	BLEU	F1	Navigate F1	Weather F1	Schedule F1
	Mem2Seq (Madotto et al., 2018)	12.6	33.4	20	32.8	49.3
	KB-retriever (Qin et al, 2019)	13.9	53.7	54.5	52.2	55.6
	GLMP (Wu et al., 2019)	13.9	60.7	54.6	56.5	72.5
ľ	DF-Net					

60.0

61.2

56.5

55.1

52.8

56.6

72.6

75.6

Table 2: Compared results of different models on SMD.

Table 3: Compared	results	of dif	ferent	models	on	Multi
WOZ2.1.						

15.2

16.0

Oin et al., 2020

MDN

(ours)

Model	BLEU	F1	Restaurant F1	Attraction F1	Hotel F1
Mem2Seq (Madotto et al., 2018)	6.6	21.6	22.4	22.0	21.0
GLMP (Wu et al., 2019)	6.9	32.4	38.4	24.4	28.1
DF-Net (Qin et al., 2020)	7.8	34.2	37.4	40.3	30.4
MDN (ours)	8.9	34.2	34.5	35.4	33.8

5 CONCLUSION

In this work, we propose a multi-domain data enhanced network to explicitly strengthen domain knowledge for multi-domain dialogues. We adopt attention mechanism to evaluate the correlation between the current input and each domain, using the correlation as a criterion for individual-domain feature generation. In addition, both encoder and decoder use query vectors to retrieve external knowledge to improve response accuracy. Experiments on two public datasets demonstrate that our model outperforms the prior models. Besides, our model is highly adaptable to different domains since it uses the semantic similarity between domains to accomplish knowledge transfer in the specific domains with small datasets.

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