An Audio-Visual based Feature Level Fusion Approach Applied to Deception Detection*

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Abstract: Due to the increasing requirement of security and antiterrorism issues, research activities in the field of deception detection have been receiving a big attention. For this reason, many studies dealing with deception detection have been developed varying in terms of approaches, modalities, features and learning algorithms. Despite the wide range of proposed approaches in this task, there is no universal and effective system until today capable of identifying deception with a high recognition rate. In this paper, a feature level fusion approach, combining audio and video modalities, has been proposed to build an automated system that can help in decision making of honesty or lie. Thus a high feature vector size, combining verbal features (72 pitch-based ones) and nonverbal ones related to facial expressions and body gestures, is extracted. Then, a feature level fusion is applied in order to select the most relevant ones. A special interest is given to mutual information-based criteria that are well adapted to continuous and binary features combination. Simulation results on a realistic database of suspicious persons interrogation achieved 97% as deception/truth classification accuracy using 19 audio/video mixed features, which outperforms the state-of-the-art results.

1 INTRODUCTION

Deception is a complicated psychological human conduct related to cognitive processes and mental activity (DePaulo et al., 2003). It is identified as an attempt to cheat others trying to cover up their deception with some body language and some way of talking and behaving. Due to its applicability in different contexts, research activities for deception detection have been receiving an increasing amount of attention in different fields of life such as crime investigation, national security, law enforcement, forums and online dating websites (Granhag and Strömwall, 2004) (Hartwig et al., 2006) (Toma and Hancock, 2010).

Thus, several approaches have been proposed in this task varying in terms of modalities, features and learning methods. In principle, three modalities have been used for deception detection: linguistic, acoustic and visual. Linguistic modality is related to speech content analysis and many features have been explored such as words frequency, syntactic complexity, semantic lexicons, speech hesitations and speech rate (Bowman et al., 2013) (Zhou et al., 2004).

According to acoustic modality, several features have been investigated to discriminate between deceivers and truth-tellers. We relate for example prosodic features modeling the accent, rhythm and the intonation of the voice, voice quality features, spectral as well as perceptual features (Kirchhübel and Howard, 2013) (Levitan et al., 2016). Other studies have incorporated visual modality related to gestures and body language such as facial expressions, hand movements, head orientation and trajectory and body movement (Ekman and Friesen, 1969) (Vrij and Semin, 1996).

More recent studies aim to improve the insights obtained from single modalities by combining multiple ones together. We relate for example the fusion of speech content with facial displays and body gestures (De Silva and Ng, 2000), other facial movements fused with acoustic and lexical features (Jaiswal et al., 2016) as well as micro- with squelched expressions have been analyzed to extract cues associated with an act of deception (Ekman, 2009). We recall that, when dealing with fusion of multiple signals, it is possible to merge at different levels (Sharma et al., 2002): signal level, feature level and decision level. Signal level

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fusion is the lowest level of multimodal fusion as it is performed directly on the raw data. Feature-level fusion merges features of different sources and puts them at the input of the classifier and decision level fusion which considers separate classifiers for each source and the outputs are then combined.

In this paper, we attempt to build an automated deception detection system by analyzing speech modality and behavioral cues. To this end, a real-life database dealing with deceptive and truthful videos has been used. First, each modality has been studied separately and related features have been extracted. Dealing with speech modality, a set of 72 pitch-based ones has been considered and according to nonverbal modality, 39 features related to facial expressions, head and hand movements and body gestures have been investigated. Then, speech and nonverbal features have been combined together using a feature level fusion module. The latter includes a relevant feature selection module. Note that feature selection methods can be categorized in the literature as wrapper and filter methods (Jimenez et al., 1998a). In this work, different techniques from the two categories have been investigated in order to identify the most descriptive feature subset. A special interest is given to mutual information-based criteria for relevant features selection which is well adapted to continuous and binary features combination (Hall, 1999a).

This paper is organized as follows. Section 2 provides a list of related works in deception detection. An overview of the proposed bimodal deception system is presented in section 3. Different steps including feature extraction, fusion process and classification are explained in details. Section 4 discusses experimental results for deception classification and a comparison with other studies in the literature. Finally, we conclude the paper and discuss future work in Section 5.

2 RELATED WORK

Research activities in the field of deception detection are globally classified into contact and noncontact approaches. Contact methods are based on the measurement of physiological indicators while noncontact ones include other modalities issued from the human body such as linguistic, acoustic and visual modalities.

Physiological approaches are the earliest systems used for deception detection which rely on the polygraph test. The polygraph test is associated with the measurement of physiological responses (such as blood pressure, heart and respiration rates, muscles tremor...) while the interviewed person is answering questions elaborated under Control Question Test, Guilty Knowledge Test or others (Ben-Shakhar, 2002) (Vrij et al., 2000). Several studies have been conducted in this task and have proved that polygraph tests are not sufficiently reliable for deception detection as they can be easily biased and disturbed using countermeasures such as medication and training (Gannon et al., 2009) (Maschke and Scalabrini, 2005). As a consequence of the problems associated with the polygraph test, deception detection research shifted towards non-contact methods as they can be applied unobtrusively without the subject's cooperation. These approaches deal with linguistic, acoustic and visual modalities issued from the human body and have proved their effectiveness reaching high recognition rates (Kleinberg et al., 2019) (George et al., 2019).

According to the visual modality, several works have been developed based on body language cues including facial expressions and gestures (Owayjan et al., 2012) (Kawulok et al., 2016). Facial expressions have been investigated first based on Ekman's psychology research which assumes that some facial expressions are involuntary and may serve as evidence for deception detection (Ekman, 2009). Many automatic deception detection systems based on facial expressions have been proposed using features related to eyebrows, eyes, gaze, mouth, lips, face orientation, etc. In addition to facial expressions, gestures were also used to detect deceit by extracting the hand movements (Lu et al., 2005), or exploring geometric features related to the hand and head dynamics (Meservy et al., 2005). Authors in (Caso et al., 2006) proposed several hand gestures that can be related to the act of deception using data from simulated interviews.

Other researches focused on the relation between speech and deceit to reveal clues of deceptive behavior by studying acoustic and linguistic modalities. Linguistic modality consists in analyzing the text elaborated by the subject. Different strategies for text analysis have been proposed such as Reality Monitoring (RM), Criteria-Based Content Analysis (CBCA) and Verbal Immediacy (VI). Acoustic-based deception researches focused on identifying the correlation between deception and acoustic information included in speech such as the pitch, the accent, the rhythm, the intonation, the melody, the energy ...etc (Sondhi et al., 2016) (Levitan et al., 2018) (Hirschberg et al., 2005).

Recently, approaches combining different modalities for improved deception detection have been suggested. For instance, authors in (Jensen et al., 2010) integrated visual, acoustic, verbal features such as head and hands position, pitch variety, and selfreferences using a multimodal approach for improved recognition of deceit. Authors in (Krishnamurthy et al., 2018) considered a combination of textual, acoustic and visual features to detect deception.

One of the most challenging issues in automated deception detection is the availability of real-life databases. Indeed, most of the existing deception datasets are based on acted data where subjects are asked to simulate deceptive and truthful behaviors (Mihalcea and Strapparava, 2009). Recently, the authors in (Pérez-Rosas et al., 2015a) developed a reallife deception dataset consisting of videos collected from public court trials including both verbal and nonverbal information. Using the latter corpus, a deception classification accuracy of 75% has been obtained based on visual and textual modalities using Decision Tree and Random Forest algorithms. The authors in (Pérez-Rosas et al., 2015b) extended the work proposed in (Pérez-Rosas et al., 2015a) by using Support Vector Machine (SVM) and showed up to 82% deception detection accuracy. Using the same database, the authors in (Gogate et al., 2017) proposed a multimodal approach for deception detection based on the combination of audio, visual and textual modalities. They revealed 96% as a deception detection accuracy using the deep convolutional neural network algorithm.

By the use of the latter real-life database mentioned above, the adopted approach in this work consists in conceiving a deception detection system by combining verbal and non-verbal modalities in a feature level fusion. The main contribution in this work is the use of a feature selection module retaining only relevant features discriminating between deception and truth. Note that feature selection methods can be categorized in the literature as wrapper and filter methods (Jimenez et al., 1998a). Wrapper methods are classifier-dependent. Indeed, they tend to find the features' subset maximizing the classification performance by adopting a specific research approach. However, filter methods are classifier-independent. They are based on a specific criterion in order to rank features according to their relevance in discriminating between the considered classes. In this work, different techniques from the two categories have been investigated in order to identify the most descriptive feature subset. A special interest is given to mutual information-based criteria for relevant features selection which is well adapted to continuous and binary features combination (Hall, 1999b).

3 BIMODAL DECEPTION DETECTION APPROACH

As depicted in Fig. 1, the proposed bimodal deception detection approach consists of 3 steps: feature extraction, feature fusion and selection and deception detection.

3.1 Feature Extraction

The input source here are videos, where a person is making truthful or deceptive statements. The first step is to extract each modality separately then picking up the considered acoustic as well as behavioral features independently.

3.1.1 Acoustic Features

We use here the pitch, related to vocal-folds vibration periodicity, as the acoustic feature of interest. The pitch has been widely used for automatic speech analysis tasks for over 30 years (Ververidis et al., 2004). Moreover, the deceivers' pitch voice is characterized by a higher range compared to truth-tellers one which can be explained by the arousal invading humans when lying (Ekman et al., 1976). Therefore, we focused on investigating different pitch-based features instead of considering many feature families.

For each sequence, the pitch values are calculated frame by frame using the 'fxrapt' function provided in the 'voicebox' tool. The 'fxrapt' function is based on the robust algorithm for pitch tracking 'RAPT' (Talkin, 1995). After extracting the pitch values, a set of 72 pith-based features are calculated for each sequence in order to be explored in discriminating between deception and truth.

The set is a mixture of features structured around four families. The first considered category is the usual measures (12) such as mean, median, standard deviation, etc. According to the literature, the voicing rate in the speech depends on the emotional state of the subject. Therefore, 14 features related to speech voicing have been investigated in this study. Furthermore, 28 features related to first and second derivative of the pitch and their statistical measures have also been computed. Indeed, derivative and second derivative concern respectively vocal folds speed and acceleration. Also, 18 varied others have been considered. The total set of the 72 investigated features is displayed below in Tab. 1.

3.1.2 Non-verbal Features

Dealing with video modality, we make use of the annotation provided by (Pérez-Rosas et al., 2015a) using VISAPP 2020 - 15th International Conference on Computer Vision Theory and Applications

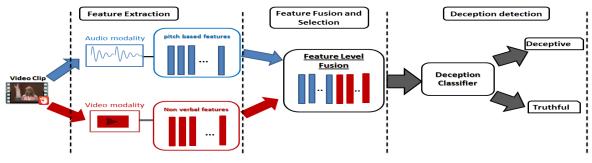


Figure 1: Deception detection system based on feature level fusion.

the MUMIN coding scheme which is a standard annotation scheme for interpersonal interactions. Based on the MUMIN scheme, 39 features related to facial expressions and body gestures have been investigated for deception detection. They are classified into nine families: General facial expressions, eyebrows, eyes, gaze, mouth openness, mouth lips, hand movements, hand trajectory, and head movements. They are listed in details in Tab. 2. Each feature is a boolean value, indicating the presence or the absence of the behavioral cue. Note that the 'other' class stands for the cases where none of the other gestures in the same family was observed. For example, dealing with hand movements gestures, the 'Other' label indicates the cases where the speaker's hands were not moving or were invisible.

3.2 Feature Fusion and Selection

After extracting pitch-based and behavioral features, they are merged together at the input of the feature level fusion unit. Hence, a set of 111 mixed features is obtained (binary for video and quantitative for audio). Although, according to literature, using such a feature vector size with a small amount of samples may lead to overfitting and worse classification results due to the curse of dimensionality phenomenon (Jimenez et al., 1998b). In order to avoid it, we opted to select only the most informative features, which better discriminate between truth and deception. Many feature selection techniques have been investigated from wrapper and filter methods and compared.

Two main wrapper techniques are investigated in this study: Sequential Forward Selection (SFS) and Sequential Backward Elimination (SBE). They are iterative methods based on exhaustive search to find the optimal feature subset maximizing the classification results. The SFS consist in adding, at each iteration, a new feature to the relevant feature group. The latter is the one which best improves the deception classification rate. The process is repeated until no improvement is observed when adding features. The SBE operates in the opposite way. That is to say, at each iteration, one feature is removed.

According to filter methods, the most common criteria for features ranking are based on correlation, consistency, class separability or mutual information. In this work, we deal with mutual information-based features ranking. The mutual information is a non-linear measure of dependency between two features X and Y. MI(X, Y) translates the amount of information shared by the two features. If the mutual information between the two features is large, it means that they are closely dependent.

More specifically, we make use of mutual information to determine the relevance of each feature, or its redundancy with others or both of them. The relevance is defined as the ability of the feature to characterize the considered class, that is to say, the dependency between the feature and the target class. The mutual information-based criteria are well appropriate for the fusion of quantitative features (issued from speech modality) with qualitative features (issued from video modality) (Huang and Zeng, 2007)(Zeng et al., 2009). From mutual information, one can extract many ranking criteria (see (YUZSEVER, 2015) for more details). In this work, five of them are investigated. They are described below:

- Maximum Relevance (*MaxRel*): This criterion is based on maximizing the features' relevance. This latter is defined as the maximum of all mutual information between individual features and the target class.
- Minimum Redundancy (*MinRed*): This method aims to minimize the redundancy between features. It is defined as the minimum of mutual information between features.
- Minimum Redunduncy Maximum Relevance (*mRMR*): It is based on maximizing the relevance while minimizing the redundancy. It is obtained as the difference between relevance and redundancy.
- Mutual Information Quotient (MIQ): is a variant

Table 1: Pitch-based features.

Family	Features						
	Mean, Median, Variance, Normalized standard deviation, Max, Min, variance of the voiced						
	regions means, max of the voiced regions means, min of the voiced regions means,						
	mean of voiced regions variances, mean of voiced regions minimums,						
Usual measures	mean of voiced regions variances, mean of voiced regions minimums,						
	Number of voiced frames / number of frames total, Number of unvoiced frames / total						
	number of frames, Number of voiced frames / Number of unvoiced frames, Number of						
	voiced regions / Number of unvoiced regions, Number of voiced (unvoiced) regions /						
	Number of regions total, Length of the longest voiced region/number of frames total						
	ABS(mean of 1st Voiced region - mean of last Voiced region) / pitch mean						
	ABS(max of 1st Voiced region - max of last Voiced region) / pitch mean						
	ABS(min of 1st Voiced region - min of last Voiced region) / pitch mean						
	ABS(median of 1st Voiced region - median of last Voiced region) / pitch mean						
	ABS(variance of 1st Voiced region - variance of last Voiced region) / pitch mean						
	ABS(platitude of 1st Voiced region - platitude of last Voiced region) / pitch mean						
Speech voicing	ABS(vehemence of 1st Voiced region - vehemence of last Voiced region) / pitch mean						
	mean of pitch's derivative, mean of ABS of pitch's derivative, Variance of pitch's						
	derivative, Variance of ABS of pitch's derivative, Max of pitch's derivative, Max of						
	ABS of pitch's derivative, Min of pitch's derivative, Min of ABS of pitch's derivative,						
	Median of pitch's derivative, Median of ABS of pitch's derivative, Position of the max						
	derivative, Position of the max of the ABS of derivative, Position of the min derivative,						
	Position of the min of the ABS of derivative, Mean of the second derivative, Mean of ABS						
	of the second derivative, Variance of the second derivative, Variance of ABS of the						
	second derivative, Max of the second derivative, Max of ABS of the second derivative,						
	Min of the second derivative, Min of the ABS of the second derivative,						
	Median of the second derivative, Median of the ABS of the second derivative,						
	Max position of the second derivative, Max position of ABS of the second						
	derivative, Min position of the second derivative, Min position of the						
Pitch contour derivative	ABS of the second derivative						
	normalized max position, normalized min position, Pitch of first voiced frame,						
	Pitch of second voiced frame, Pitch of middle voiced frame, Pitch of before last						
SCIENCE	voiced frame, Pitch of last voiced frame, Normalized pitch of first voiced frame,						
	Normalized pitch of second voiced frame, Normalized pitch of middle voiced frame,						
	Normalized pitch of before last voiced frame, Normalized pitch of last voiced frame,						
	Platitude = mean / max, Vehemence = mean / min,						
0.1	Number of peaks / total frames, mean of voiced regions platitudes,						
Others	mean of voiced regions vehemences						

of *mRMR* which divides relevance by redundancy.

• Normalized mutual information feature selection(*NMIFS*): it is obtained by dividing the mutual information by its minimum entropy.

3.3 Deception Decision Making

A large number of classification algorithms have been developed in the literature. The most common ones include linear and quadratic classifiers, support vector machines, kernel estimation, decision trees, neural networks, bayesian classifiers, deep learning, ... (Kulis et al., 2013)(Deng, 2014). The K-nearest neighbors algorithm was chosen according to its simplicity since the effort is concentrated in feature selection and features fusion and it is thought that it will be quite enough to have good classification quality (see for example (Chebbi and Jebara, 2018) for fear emotion detection from speech).

4 EXPERIMENTAL RESULTS FOR DECEPTION DETECTION

4.1 Corpus

A real-life trial deception detection has been the corpus of study (Pérez-Rosas et al., 2015a). It is composed of videos recorded in public court trials in the English language. They have been collected from public multimedia sources (youtube, ...). The considered videos have been picked carefully regarding their audio-visual visibility. Statements provided by VISAPP 2020 - 15th International Conference on Computer Vision Theory and Applications

	Table 2: Distribution	of investigated behavioral	cues per family.
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Family	Features		
General facial expressions (4)	smile, scowl, laugh, other		
Eyebrows (3)	frowing, raising, other		
Eyes (5)	exaggerated opening, closing both, closing one, closing repeated, other		
Gaze (4)	interlocutor, up, down, side		
Mouth openness (2)	close mouth, open mouth		
Mouth lips (4)	corners up, corners down, protruded, retracted		
Hand movements (3)	both hands, single hands, other		
Hand trajectory (5)	up, down, sideways, complex, other		
	waggle, shake, side-turn, repeated tilts, side tilt, move forward, repeated nods, down,		
Head movements (9)	other		

defendants and witnesses in courtrooms are collected and labeled based on judgment outcomes and police investigations. The corpus is composed of 196 video clips: 53% of them are deceptive and 47% are truthful ones.

4.2 Classification Criteria

In order to evaluate audio and video features to detect deception, the classification quality was judged using many complementary criteria. The retained performances should be chosen according to a tradeoff between classification performance and features dimensionality. The considered criteria are accuracy, precision, recall, F1 Score, True positive ratio (TPR) and True negative ratio (TNR).

First, individual modalities are evaluated separately. Next, the bimodal fusion approach is applied using the seven considered feature selection techniques. Simulation results are summarized in Tab. 3. Based on it, one can deduce what follows.

- When dealing with separate modalities (columns 1 and 2), better classification results have been obtained using nonverbal features compared to speechbased ones. Indeed, the classification accuracy reaches 94% using the nonverbal cues and 59% with speech modality. We conclude as a result that behavioral cues investigated in this study are more efficient in identifying deception compared to pitch-based features.

- When dealing with a combination of all audio and nonverbal features (column 3), one can note that classification results degrade. It falls from 94% to 85% according to the accuracy rate for example. This result can be interpreted as follows: merging audio (quantitative features) and video (qualitative features) without relevant features selection is not appropriate. Thus, it is crucial to consider feature selection techniques in order to avoid the degradation of classification performance due to the curse of dimensionality problem (among others).

- According to the five MI-based criteria used

in this study (columns 4 to 8), one can notice that *MaxRel* method presents low classification results compared to other *MI*-based criteria. The other criteria slightly differ from each other. Although, one can note a large difference in terms of features number. *MIQ* and *NMIFS* seem to be the best methods, as they provide 91% and 100% as accuracy and true positive rates respectively using only 20 features.

- Dealing with wrapping techniques(columns 9 and 10), a high deception classification (accuracy criterion), reaching 97%, have been obtained according to both SFS and SBE. It is the number of features which make the difference between them. Indeed, SFS and SBE use 19 and 27 respectively as the optimal feature number. Dealing with other criteria, one can notice variable and good performances.

- When Comparing MI-based criteria to wrapping techniques, we note that MI-based criteria present slightly lower results especially in terms of features' number. Also, one can deduce that audio and video modalities can be complementary when applying feature selection techniques.

4.3 Distribution of Top-ranking Features between Speech and Video Modalities

In order to analyze the effectiveness of each modality for deception detection, the distribution of relevant features between both modalities is shown in Fig. 2. One can notice that the distribution of relevant features between speech and video modalities differ from one selection method to another. Dealing with *MaxRel*, for example, all features retained as relevant are pitch-based ones. In contrary according to *MinRed* technique, all relevant features are videobased ones. We note also that the distribution of relevant features for *NMIFS* and *SFS* is slightly the same: 55% with *NMIFS* and 53% with *SFS* as videobased features rates and 45% with *NMIFS* and 47% as audio-based features rates.

	All features of separate modalities		All features MI-based ranking score					Wrapping techniques		
	Audio-only	Video-only		Max Rel	Min Red	MIQ	mRMR	NMIFS	SFS	SBE
Features' number	72	39	110	32	30	20	40	22	19	27
Accuracy	58%	94%	85%	70%	94%	91%	94%	91%	97%	97%
F1score	59%	94%	85%	73%	94%	91%	94%	91%	97%	97%
Precision	58%	88%	86%	65%	93%	84%	89%	84%	94%	100%
Recall	61%	100%	83%	83%	94%	100%	100%	100%	100%	94%
TPR	61%	100%	83%	83%	94%	100%	100%	100%	100%	94%
TNR	56%	87%	87%	56%	93%	81%	87%	81%	94%	100%

Table 3: Deception classification results using individual and combined sets of pitch-based and nonverbal features.

As *NMIFS*, *SFS* and *MIQ* give the best classification results and the most equilibrate repartition between audio and video modalities, we compare the similarity between the considered features using the Jaccard index. It is defined by the number of common elements between the two sets divided by the whole number of elements composing the two sets. The Jaccard index is equal to 1 when all the features of the two subsets are the same. Tab. 4 depicts the Jaccard index between *SFS*, *NMIFS* and *MIQ*.

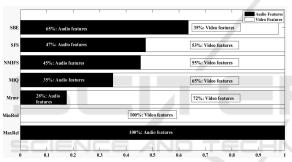


Figure 2: Distribution of relevant features into speech and video modalities.

Table 4: Comparison of Jaccard index between relevant features techniques.

	Jaccard Index
(SFS,NMIFS)	0.12
(SFS,MIQ)	0.1
(NMIFS,MIQ)	0.35

According to the pairwise Jaccard indexes of these three criteria, one can see that the most similar feature subset is between *MIQ* and *NMIFS* which is equal to 0.35. Also, the percentage between the other criteria is very low, which reveal a big difference between the feature selection techniques in terms of relevant features.

4.4 Comparison of the Proposed Bimodal Deception Detection Approach with the State-of-the-Art

The goal of this subsection is to compare the proposed bimodal fusion approach for deception detection with previous works in literature. To the best of our knowledge, only four studies investigated a feature level fusion using the same database exploited in this study (Pérez-Rosas et al., 2015a)(Mihalcea and Strapparava, 2009)(Gogate et al., 2017)(Jaiswal et al., 2016).

The authors in (Pérez-Rosas et al., 2015a) developed a multimodal approach for deception detection based on verbal (unigrams + psycholinguistic +syntactic complexity) and nonverbal features (facial displays + hand gestures). By combining the sets of verbal and nonverbal features, they achieve 75% as a classification accuracy using Decision Tree classification algorithm. In (Mihalcea and Strapparava, 2009), the authors extended their study by using Support Vector Machine algorithm for classification. The classification accuracy was improved to reach 82%. Also, authors in (Jaiswal et al., 2016) investigated a multimodal approach based on a feature level fusion of lexical, acoustic and visual features. Their adopted approach consists in considering 18 visual features related to facial expressions, unigram features and 28 acoustic features related to prosody, energy, voicing probabilities, spectrum, and cepstral families. These features are combined into a single feature vector and fed to the classifier. This feature level fusion approach processed an accuracy rate reaching 78.95% using the Support Vector Machine algorithm. Moreover using the same database, the authors in (Gogate et al., 2017) proposed an approach for deception detection based on textual, audio and visual modalities. They revealed 96% as a deception detection accuracy using the deep convolutional neural network algorithm.

Fig. 3 illustrates a comparison of the proposed approach performance with the ones obtained in the literature. The classification accuracies for each separate modality are presented as well as the fusion of the considered modalities in each study. One

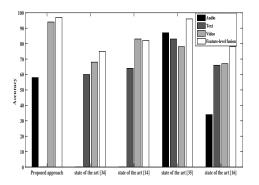


Figure 3: Comparison of the proposed bimodal deception detection results with state-of-the-art.

can note that the proposed approach in this paper outperforms the results obtained in the literature when using only video modality and when combining modalities as well. In particular, using only video modality, the classification accuracy obtained in this paper outperforms the ones obtained in (Pérez-Rosas et al., 2015a)(Mihalcea and Strapparava, 2009)(Gogate et al., 2017) and (Jaiswal et al., 2016) by 26%, 11%, 16% and 27% respectively. When combining all modalities considered in each study, the proposed fusion approach outperforms those presented in (Pérez-Rosas et al., 2015a)(Mihalcea and Strapparava, 2009)(Gogate et al., 2017) and (Jaiswal et al., 2016) by 22%, 15%, 1% and 19% respectively.

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5 CONCLUSIONS

In this paper, we presented a study of bimodal deception detection using a real-life database. The primary focus in this work is to find the appropriate features from speech and video providing high deception classification rates. So, a study of feature-level fusion approach considering different criteria for feature selection techniques is carried. The results show high classification deception detection reaching 97% with only 19 features. Future work will address other approaches for combining speech and video modalities with the goal of reducing more and more features number. The goal is to reduce complexity for realtime use.

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