

High Dynamic Range (HDR) Image Quality Assessment: A Survey

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Abstract: This paper presents a survey on objective image quality measurement method for High Dynamic Range (HDR) images. The emergence of HDR technology requires HDR image quality evaluation techniques to help maximize user satisfaction. In spite of its progress, HDR images have put more difficult challenges in quality evaluation due to high sensitivity of Human Visual System (HVS) to the appearance of distortions in HDR images. Several image quality assessment methods for HDR images will be discussed. It was found that for HDR IQA, previous works in the literature are still focused on the full reference and no reference methods. Therefore, there are some possibilities to develop reduced reference method for HDR IQA.

1 INTRODUCTION

High Dynamic Range (HDR) imaging is an advanced visual-based technology capable of providing better visual information representation for human viewers. Currently, there are various methods to form HDR images from Low Dynamic Range (LDR) or Standard Dynamic Range (SDR) images; in general, they can be categorized into Multi Exposure Fusion (MEF) and Inverse Tone Mapping Operator (ITMO) algorithms. MEF captures a series of images with different levels of exposure as input and combines them into an output image with more information to show and more attractive than any of the input images. On the other hand, ITMO restores HDR information from LDR/SDR image. These methods, however, may introduce artifacts that can degrade the resulting visual quality of the image. The emergence of HDR technology requires HDR image quality evaluation techniques to help maximize user satisfaction. In spite of its progress, HDR images have put more difficult challenges in quality evaluation due to high sensitivity of human eye to the appearance of distortions in HDR images.

In general, image quality assessment (IQA) can generally be divided into two methods: subjective and objective. Subjective methods rely on human subject and hence are considered reliable; however, they could become very expensive and time consuming. Objective quality method predicts image quality au-

tomatically without human intervention. Depending on the availability as well as the accessibility of the original images, this method can be categorized into full reference (FR), reduced reference (RR), and no reference (NR) methods (VQEG, 2000; VQEG, 2002; VQEG, 2004). The objective model can be differentiated based on the method to 'quantify' the quality. There are methods based on error differences (Narwaria et al., 2015), structural information (Yeganeh and Wang, 2013); (Aydin and Seidel, 2008); (Ma and Wang, 2015), and even machine learning (Jia and Bull, 2017).

For LDR/SDR images, various methods in FR, NR, and RR have been around for quite some time. However, for HDR imaging, there are plenty of FR/NR methods but not many on RR.

Based on the explanation above, the present study will survey the objective quality evaluation for HDR images.

The rest of the paper is organized as follows. In the next section, we will briefly describe typical HDR imaging pipeline. Subsequently, in Section 3 we will discuss image quality assessment in general, followed by Section 4 that will outline some of the existing HDR IQA models in the literature. This will then be followed by conclusion in Section 5.

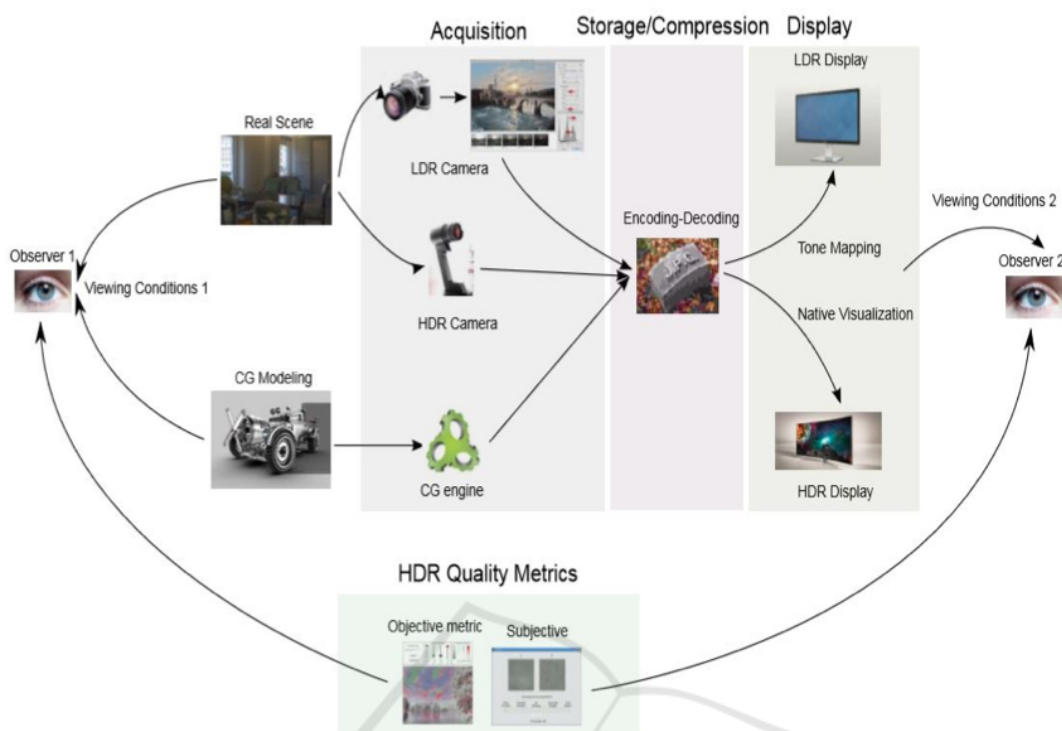


Figure 1: HDR imaging pipeline((Artusi and Mantiuk, 2017); (Mantiuk and Seidel, 2016)

2 HDR IMAGING PIPELINE

An illustration into HDR image and video processing is given in Figure 1. It depicts an image pipeline from acquisition through compression and quality evaluation (Artusi et al., 2017; Mantiuk et al., 2016) in a real world scene or in a rendered computer model. Firstly, the HDR images are generated either by computer graphic which makes a scene or captured from a real world scene by a camera. Afterward, the images are compressed and encoded for storage or transmission purposes. The encoding-decoding processes are performed to convert the image into a more efficient data format which requires less storage capacity. Then, the images are visualized in a display device.

HDR content visualization is still limited by the ability of the devices. To capture the dynamic range of HDR by the lower specification device, tone mapping is employed. Other techniques such as color correction may also be used to handle the mismatches between the HDR content and the display devices. Conversely, there is also an Inverse Tone Mapping algorithm with which an HDR content is reconstructed from a single SDR content, and Multi-Exposure Image Fusion (MEF) method that capable of generating HDR images from SDR images.

Last but not least, the quality assessment of an im-

age or video is performed. The main goal of the quality assessment is to verify the algorithms of the stages in the pipeline.

3 IMAGE QUALITY ASSESSMENT

The demand for image-based applications is increasing and causing the growing importance of the efficient and reliable image quality evaluation (Mohammadi and Shirani, 2014). There has been a rising number of techniques and algorithms to perform image quality assessment (IQA). IQA has found its usage in various applications; for example, image and video coding, digital watermarking, denoising, image synthesis, and many other areas. IQA can be used for various purposes: quality monitoring, benchmarking, or optimization in multimedia processing systems (Thung and Raveendran, 2009).

Imaging system can introduce a number of distortions or artifacts to the signal; this is an important problem in the aspect of IQA (Patil and Sheelvant, 2015). The evaluation of human perception comfort, namely Quality of Experience (QoE), is the main objective of quality measurement of images

and videos (Opozda and Sochan, 2014). It was also pointed out that image quality is affected by both observer's attributes and technical properties of presentation (Opozda and Sochan, 2014).

Depending on how the evaluation is performed, IQA can be achieved in one of two ways: subjective and objective quality methods. Each of these methods has its own unique way of evaluation. The following sub-sections will describe a little bit more about these evaluation methods.

3.1 Subjective Methods

Subjective quality assessment is a controlled experiment with human participants used to measure perceptual quality. In subjective assessment, human judges are the golden standard without the advice of others (Patil and Patil, 2017). Not only that, subjective methods can also (Ma et al., 2015):

- Provide data which is useful in the study of human behavior in the evaluation of image quality perceptions
- Provide a set of tests to assess the relative performance of various image processing algorithms and methods and compare them
- Be used to assess the relative performance of objective Image Quality Assessment (IQA) models that exist today in the prediction of integrated image perceptual quality. This will also provide insight into possible ways of improving it.

Based on the use of stimuli, subjective methods are classified into single stimulus and double stimulus (Patil and Patil, 2017). There are many different methodologies and rules for the design of subjective quality evaluation tests. Usually, in this type of assessment, a number of observer are subjected to images with various degree of different quality, and are asked to provide their quality evaluation of these images. Scores that are assessed by numerous subjects arrive at the midpoint for each image to get an average guess score.

Subjective method possess several drawbacks (Hands, 1998):

- It takes time and money for the test;
- Recruit and pay for subjects;
- The equipment used must be tested and regulated;
- Laboratory;
- Experiments must run tests.

Subjective tests are usually complicated, impractical, and not feasible for certain applications (Winkler, 2005). People turn to objective tests for faster

and more practical results. Subsequently, objective assessments are tested and verified based on selected subjective judgments as the ground truth data.

3.2 Objective Methods

In numerous audio-visual services, objective measurements are used to assess the influence of the coding system and transmission path on the quality of multimedia data presentations. The goal is to formulate mathematical models that automatically and accurately predict the quality of the image. Sometimes the use of subjective judgments is necessary for objective measurement that is appropriate as a reference evaluation. This allows precise measurements for certain types of distortion: blur image, blurred motion, edge, false contouring, granular noise, jerkiness, blockage, dirty window. Objective IQA is applied in various applications such as (Mohammadi and Shirani, 2014):

- image quality monitoring in quality control system
- image processing algorithms and systems comparison
- image processing and transmission systems optimization

The Video Quality Expert Group (VQEG) has defined three distinct methods for image/video quality assessment based on the availability of reference image: full reference (FR), reduced reference (RR), and no reference (NR) methods (VQEG, 2000), (VQEG, 2002), (VQEG, 2004). These methods will be explained in the following Secio,

3.2.1 Full-Reference (FR)

Full-Reference (FR) method evaluates the performance of the systems by comparing the undistorted signal at the system input with the degraded signal at the system output (Opozda and Sochan, 2014). In this situation, the human visual system requires an allusion sample to define an image's excellent level (Patil and Patil, 2017).

3.2.2 No-Reference (NR)

No-Reference (NR) image quality model makes use of characteristics of HVS. Human eye does not need a source test or is based only on the processed image where the reference image is not available to determine the level of excellence of the image (Opozda and Sochan, 2014); (Patil and Patil, 2017). The animation quality rating scheme has no access to reference images in many tactical apps. It is therefore anticipated

that a measurement method will be developed that can blindly assess image quality. NR method is also referred to as “blind models” (Patil and Patil, 2017). The blind image quality size is difficult to design, but it is more useful than a reference image.

3.2.3 Reduced-Reference (RR)

RR image quality assessment provides a useful solution method between the FR and NR quality assessment approaches. They are designed with only partial data about the reference pictures to predict perceptual image quality. Reduced-Reference (RR) method evaluates system performance by comparing features extracted from the undistorted signal at system input with features extracted from the degraded signal at system output (Gunawan, 2006) (Opozda and Sochan, 2014). The concept of RR quality assessment was first suggested as a means of tracking the degree of visual quality degradation of video information transferred through complicated communication networks.

The data rate used to encode side information is a significant parameter in RR quality evaluation schemes. If a high RR data rate is accessible, then a big quantity of information about the reference image can be included. If the data rate is big enough to convey all the reference picture information, the receiver side can use the FR technique. While the RR data rate is small, it is possible to send only a small side information about the reference image. Some desirable properties of RR characteristics are as follows:

- They should provide an efficient overview of the reference image
- They should be susceptible to various distortions of image, and
- They should have excellent perceptive significance.

4 HDR IMAGE QUALITY ASSESSMENT

In this section, we will outline some of the previous HDR image quality assessment models. The review will be limited to cover the essential elements in a full-reference and no-reference methodologies by way of some examples.

4.1 HDR-VDP and HDR-VDP-2

HDR Visual Difference Predictor (HDR-VDP) (Mantiuk and Seidel, 2005) and its successor, HDR-VDP2 (Mantiuk and Heidrich, 2011) are two examples of

full reference model based on error/difference metric that can predict perceived differences between two images and, accordingly, the quality. The metrics were derived from several visual models capable of measuring new contrast sensitivity for all lighting conditions. As such, the models were calibrated and tested against various contrast discrimination datasets with arbitrary lighting range; e.g. LIVE database (, 2006) and TID2008 (Ponomarenko and Battisti, 2009).

The model consists of alternative components that were tested against a set of psychophysical measurements, and the best components were selected and adjusted to best fit the data. By doing this way, the model was able to predict any differences between two images as if it was observed by human viewer. The components are:

- Psychophysical model that allows for the creation of initial vision model;
- Advanced visual models for tone-mapping images;
- Quality metrics used predict the severity of the image distortion
- Feature invariant metrics based on structural similarity

Some of the components mentioned earlier are important elements to encourage the creation of all the expected priorities. The first priority in their experiment is accurate matching with experimental data, whilst the second priority is computational complexity, and then followed by the actual biological mechanism for reasonable modeling. The predictor of visual difference consists of two identical visual models; each of which is used to process the test and reference images.

HDR-VDP-2 was shown to have been able to outperform its predecessor, and hence it is considered successful in becoming towards improved visibility and quality predictors. However, despite its accomplishment, there are room for improvement. Modeling color vision and temporal processing are the two main omissions. The temporal domain can be extended to include spatio-velocity and spatio-temporal components. Existing achromatic models will benefit from better spatial integration models, increased sensitivity characteristics for each type of photoreceptor, and enhanced masking models, calibrated to a wider set of data. When distortion signals are not exactly known, metrics can also consider less conservative assumptions.

4.2 TMQI

Tone Mapped Quality Index (TMQI) (Yeganeh and Wang, 2013) was proposed for objective quality evaluation on tone-mapped images. It is yet another full reference model that combines the multi-scale derivation of structural similarity approach (SSIM) (Wang and Bovik, 2003) with a measure of naturalness.

It is very common to visualize HDR images on a standard screen, resulting in a display of LDR images, instead. This requires a tone mapping procedure that may cause loss of information due to the reduced dynamic range. Human viewer who is subjected to the LDR version of the image may not realize this loss, unfortunately. Hence, structural information plays a significant role for the quality assessment of tone mapped images. However, structural information alone is not enough to provide an overall quality assessment. In addition to preserving structural details, statistical properties are also important for getting good quality mapped images.

Therefore, TMQI relies on the structural fidelity of images as well as statistical naturalness as follows:

- **Structural Fidelity, S** The SSIM approach is a practical method used to measure structural weaknesses between images. The original SSIM algorithm contains three comparison components, namely lighting, contrast and also the structure applied locally.
- **Statistical Naturalness, N** Naturalness is a quantitatively difficult to define subjective quantity. Statistical models of naturalness are based on statistics at a gray-scale of around 3,000 8bits/pixel representing different types of natural scenery.
- **Quality Assessment Model** The structural fidelity and statistical naturalness described earlier characterizes various aspects of image quality that are mapped with tones. These two parameters must be combined in several ways. The TMQI is defined as equation 1.

$$Q = aS^\alpha + (1 - a)N^\beta \quad (1)$$

where

- $0 \leq a \leq 1$ is the relative significance of structural fidelity and statistical naturalness
- α and β determines the sensitivity of each

Since S and N are limited to unity, the overall quality is also limited in the same way.

4.3 MEF IQA

MEF-IQA (Ma and Wang, 2015) is another full reference method that is specifically directed towards

MEFbased images. Similar to TMQI, MEF-IQA is also based on multiscale structural similarity of MEF images, but now it is combined with structural consistency. MEF-IQA can also be used to set MEF algorithms parameters.

To evaluate their model, a subjective evaluation database was created. It consists of 17 sources sequences subjected to multiple exposure levels. The MEF images were created by using eight classic and sophisticated MEF algorithms.

The output of the quality model and the subjective data were then compared. This particular IQA goal has the philosophy of highly adapting HVS to extract structural information from natural landscapes. To balance the preservation of detailed scales and the consistency of coarse luminaries, a multi-scale approach is used.

In designing and optimizing the new MEF algorithm, a reliable objective model can play a key role. To demonstrate this potential, the proposed model is applied to adjust automatic parameters from a sophisticated MEF algorithm. The problem of MEF can be generally formulated as equation 2

$$Y(i) = \sum_{k=1}^K W_k X_k(i) \quad (2)$$

where

- K is the number of images with multiple exposures in the source sequence
- $X_k(i)$ luminance value (or transformation domain coefficient amplitude)
- W_k is the i -th pixel weight the k -th exposure image

Eight MEF algorithms from various previous studies were used in this experiment. These algorithms are chosen based on methodology and behavior that includes various types of MEF methods. MOS values of 8 MEF algorithms are used for evaluation and comparison with subjective test performance.

In addition, an examination of how the information in the sequence of multi-exposure images is performed in images that are fused at each spatial location is based on the general construction of the SSIM. The SSIM approach results in looking at image patches from three distinct aspects: lighting, contrast, and structure.

4.4 DL-NRIQA

This model was proposed by (Jia and Bull, 2017). They produce No-Reference Image Quality Assessment (NR-IQA) method by combining deep Convolutional Neural Networks (CNNs) with saliency maps on High Dynamic Range (HDR) images.

The strength of the CNN architecture is used to extract quality features that can be used on the SDR and HDR domains. Input images are broken down into patches and based on the features presented in each patch quality patch are carried out on CNN-based methods. In the proposed method, CNN is only applied to a subset of patch images that stand out for evaluation.

For the experiment, they used two different datasets, SDR and HDR datasets. In SDR datasets, they use LIVE dataset and CSIQ dataset to learn SDR quality feature. The HDR dataset is used to train the proposed method and evaluate its performance.

The steps in their proposed method are as follows:

1. Normalize each image locally using the algorithm proposed in each dataset
2. Divide each image into a set of small patches of size 32 x 32 pixels
3. Use salience maps calculated on each image to set weights for each patch instead of studying network activation weights. Each pixel value of the salience map is repeated back to the range [0,1]. The addition of pixel values in salient patches is defined to represent the importance of image patches.
4. Apply evaluation using the Linear Correlation Coefficient (LCC) and the Spearman Rank-order Correlation Coefficient (SRCC).

In the NR-IQA HDR experiment, the CNN-based method with salient maps provides sophisticated performance, competing with the full IQA reference method.

4.5 Higrade

One paper discussing other NR models is written by (Kundu and Evans, 2017). They proposed another model of NR IQA for HDR images based on band-pass standard measurements and on differential Natural Scene Statistics (NSS). The algorithm to be used is obtained from the HDR Image GRADient Evaluator (HIGRADE). They described the features used in the model of NR-IQA. These features include established descriptors of NSS quality and new features for processing data in images of the HDR process. Typically, HDR process artifacts modify the NSS feature extracted from image gradients. This deviation can be used to enhance human subjective response predictions. The following are some perceptually relevant features used in the proposed NR-IQA model:

- **Log-Derivatives/Log Gradient** feature to predict the natural image quality that artifacts (non-HDR) are affected by processing.

- **Spatial Domain Scene Statistics** that were processed with mean subtracted contrast normalized (MSCN).

- **Gradient Domain Scene Statistics** for both gradient magnitude and gradient orientation:

1. Gradient Magnitude Features calculated using a simple Sobel operator to convert the image.
2. Gradient Structure Tensor Features based on gradient magnitudes

Among the 12 NR-IQA models that were tested, the proposed HIGRADE algorithms were found to be the highest performing predictors of human perceptual judgments of visual HDR artifacts. It has also been shown that the HIGRADE features are effective in evaluating the artifacts that arise in SDR images.

4.6 NR HDR IQA

(Guan and Chen, 2018) proposed a quality rating method without new references to HDR images. The tensor space used in their study functions effectively to define and extract new HDR image features and representation space for new HDR features. In addition, image manifold features also used to evaluate visual quality can produce results with higher subjective consistency. From the Tensor Decomposition and Manifold Learning methods proposed, there are three main points to become HDR image processing guides that are briefly reviewed:

1. The tensor space is built and used to effectively define and extract new HDR image features. The tensor space is obtained by using tensor decomposition to maintain three sets of HDR, assessing HDR color image quality accurately and the structure of HDR image information;
2. Furthermore, in the first feature map, learning manifolds are used to find inherent high dimensional data geometric structures in low dimensional manifolds. It contains primary energy and important information about structural features on the image;
3. In addition, in the first map features the first extracted manifold structure multi-scale. While multi-scale contrast features are extracted for maps of the second and third features of HDR images, they reflect contrast information felt in detail from the HDR image.

The extracted features were aggregated after performing the above process by Supporting Vectors Regression (SVR) to obtain the objective quality score for HDR images.

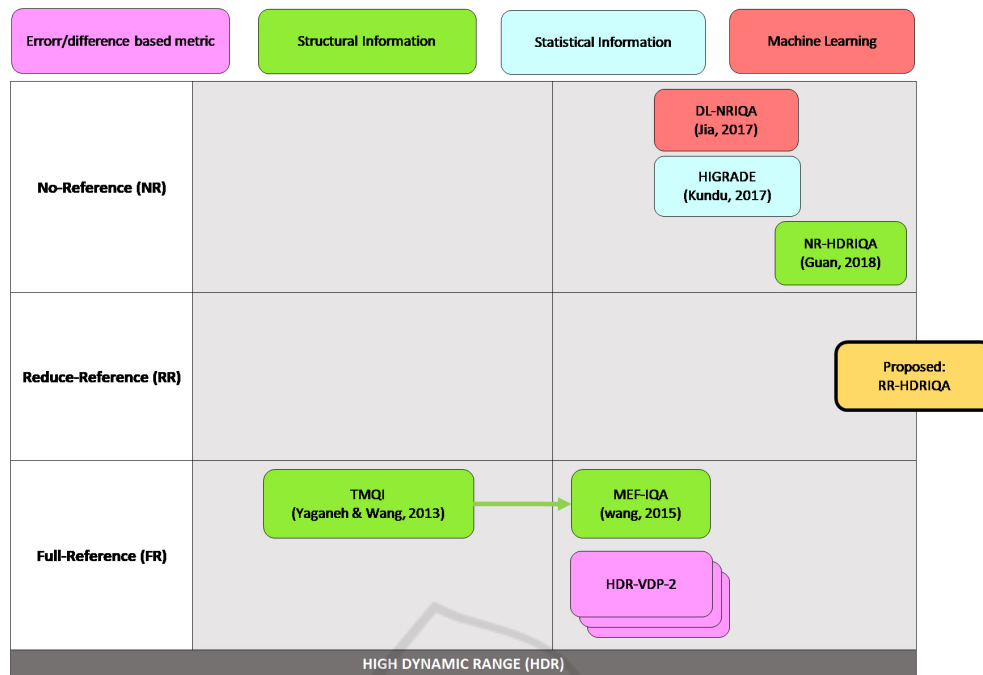


Figure 2: Our proposed research road map

Their results showed that the proposed method is consistent with subjective data. For a certain database, it even outperformed some of the full-reference HDR IQA such as HDR-VDP-2.2 methods.

5 CONCLUSIONS

We have surveyed various HDR image quality assessment in the literature and found that many have focused on the development of FR and NR model. Therefore, development on RR model is considered necessary. In line with that argument, we have initiated research on the development of RR model for HDR IQA, using a research roadmap presented in Figure 2. Some of our preliminary results have also been published in (I. P. Gunawan and Santoso, 2019a) and (I. P. Gunawan and Santoso, 2019b).

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