Vision-inertia Virtual Glasses Relative Attitude Estimate within a Rotation Free Cabin

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Abstract: This paper presents a visual and inertial measurements fusion scheme to estimate the relative attitude when the cabin and the virtual glasses in it are both free to move. A Euler angle filter is designed when the cabin rotation rate can be provided with high frequency. Another orientation error filter is developed when only the cabin attitude can be obtained. Both of these algorithms are based on low cost MEMS inertial measurement unit, experiment has proved that the relative attitude can be fast and accurately estimated. The main advantages are the measurement noise can be well suppressed and the relative attitude estimation can be continuous even though the glasses are invisible to the optical tracking system.

1 INTRODUCTION

One of the key requirements in applications of virtual reality (VR) and augmented reality is attitude measurement (Chai et al., 2002; Himberg et al., 2013), which cares more about the accuracy and speed (Carrillo et al., 2012). In augmented reality, a system not only tracks the orientation of the user's head but also estimates the 3D structure of the scene, where robust relative pose estimation is a core requirement as well as a significant challenge (Huster et al., 2003). In order to increase the user's immersion, some VR devices are equipped with rotatable cabin, which makes it possible to create a more lifelike experience in flight and vehicular applications. As a result, the relative attitude between VR glasses and cabin is essential for the system to provide the pilot's point of view.

Vision-inertia fusion based relative attitude between VR glasses and cabin is a good method to cope with invisible or rapid moving situations. High frequency inertial calculation, calibrated by and fused with visual measurements, can cover accuracy and speediness in a very cost effective way.

Fusion of inertial and other sensors is needed in many applications. Armesto *et al.* (2007) investigate the multi-rate problem in their fast ego-motion estimation fusion system. Moreover, Foxlin *et al.* (1998) designed a tracking system based on an inertial navigation system aided by ultrasonic timeof-flight range measurements. An unscented Kalman filter is proposed for robust estimation of position and orientation of moving target in surgical applications (Enayati *et al.*, 2015). Gebre-Egziabher *et al.* (2004) proposed an inexpensive multi-sensor attitude determination system consisting of gyros and an aiding system.

Although considerable works have been done to get good fused outputs, improvements can also be done, especially for the complex situations, which conventional methods cannot deal with and are seldom published, of cabin moving and multi object tracking.

A bewildering number of motion-tracking technologies have been designed for different purposes, including inertial tracking systems (Roetenberg *et al.*, 2009), active magnetic trackers, and optical tracking systems (OTS), and so on. Inertial measurement unit (IMU) have become particularly popular because of low-cost and small-size. However, all the nonideality, such as noise, gravity compensation error, bias, and calibration error are accumulated due to the inevitable integration of inertial data, yielding an ever increasing drift. OTS commonly consists of two components: 1) light sources and 2) optical sensors. The light sources might be active markers that emit light.

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One example of these is distinguishable fiducials in the board and sensors are often multiple chargecoupled device cameras. The vision-based tracking system has advantages such as being disposable, having no wiring. However, it suffers from a requirement of clear line of sight, and high computational expense. Combining visual measurements with IMUs can improve the quality, reliability, and robustness of tracking system.

In this paper, two kinds of relative attitude estimate schemes are designed to cope with the joint movements of a cabin and VR glasses. Based on additional low cost IMUs, real-time and accurate relative attitude estimate can be guaranteed.

2 SENSOR FUSION METHOD

There are three components in the system including a pair of VR glasses, a cabin and an optical tracking system. The VR glasses are equipped with a 3-ais gyroscope and accelerometer MEMS IMU, and its relative attitude can usually be measured by the OTS installed in the cabin except for invisible situations. End-to-end delay and high computational expense are still obstacles for OTS, especially those commercial ones. Because a low IMU suffers from drift, only inertial calculation cannot guarantee the accuracy (Welch *et al.*, 2002). Therefore, visual inertial integrated mode is a good choice.

2.1 Reference Frames Involved

A pose and an inertial measurement can be expressed in different coordinate frames with diverse shapes. Relative attitude estimation involves glasses, cabin and inertial space, which are defined in different frames. The definitions of these righthanded Cartesian frames are listed as below.

• VR frame{v}:fixed to VR glasses and defined by the optical markers;

Body frame {b}:fixed to cabin;

• Earth frame $\{e\}$:fixed to Earth rotating at a speed of Ω relative to the inertial reference frame;

• Navigation frame {n}: a local frame denoting the Earth's geoid. The origin of the frame moves with the system.

IMU measures the angular rate of the VR frame with respect to the inertial frame. The OTS reports the pose of the VR frame with respect to the body frame. The cabin can provide its pose with respect to the navigation frame and angular rate with respect to the inertial frame. In order to take the measurements of the sensors into a single coordinate system for the fusion, the transformation R_{v}^{b} between the VR frame and the body frame is needed.

It is assumed throughout this work that the error of cabin's pose and angular rate can be ignored. The IMU is assumed to measure without latencies.

The angular rate model is

$$\tilde{\boldsymbol{\omega}}^{\nu}(k) = \bar{\boldsymbol{\omega}}^{\nu}(k) + \boldsymbol{\omega}_{b}^{\nu}(k) + \boldsymbol{\omega}_{n}^{\nu}(k)$$
(1)

where $\tilde{\omega}^{\nu}(k)$ is the measurement vector, $\overline{\omega}^{\nu}(k)$ is the true vector, $\omega_b^{\nu}(k)$ is the sensor biases vector, and $\omega_n^{\nu}(k)$ is the measurement noise vector. The superscript v denotes that the reference frame is VR frame. The OTS measurements were modelled simply with additive noise terms.

2.2 Relative Attitude Filter

The outputs of the OTS are Euler angles of yaw, pitch and roll with respect to body frame, which are enough to represent any rotation in 3-D space. Using these data, the filter computes an estimate of the system state vector X.

$$\boldsymbol{X} = \begin{bmatrix} \boldsymbol{\varphi}_r^b & \boldsymbol{b}^v \end{bmatrix}^T \tag{2}$$

where $\boldsymbol{\varphi}_{r}^{b} = \begin{bmatrix} \psi_{r}^{b} & \theta_{r}^{b} & \gamma_{r}^{b} \end{bmatrix}$ represents yaw, pitch and roll of VR glasses along the body frame and $\boldsymbol{b}^{v} = \begin{bmatrix} b_{x}^{v} & b_{y}^{v} & b_{z}^{v} \end{bmatrix}$ is IMU angular rate biases vector along the VR frame. The continuous-time kinematic equations are

$$\dot{\boldsymbol{\phi}}_{r}^{b} = \boldsymbol{G}_{0} \left(\boldsymbol{\omega}_{bv}^{v} - \boldsymbol{b}^{v} \right)$$

$$\dot{\boldsymbol{b}}^{v} = \boldsymbol{w}_{b}$$
(3)

where vector w_b is Gaussian variables and ω_{bv}^{ν} denotes relative angular rate between the VR frame and the body frame along the VR frame, which can be computed using the outputs of the IMU ω_{iv}^{ν}

$$\boldsymbol{\omega}_{bv}^{v} = \boldsymbol{\omega}_{iv}^{v} - \boldsymbol{R}_{b}^{v} \boldsymbol{\omega}_{ib}^{b}$$

$$\tag{4}$$

where *i* denotes the inertial frame, and $\boldsymbol{\omega}_{ib}^{b}$ can be got from the cabin.

The G_0 is a matrix based on relative attitude and can be written as

$$\boldsymbol{G}_{\boldsymbol{\theta}} = \begin{bmatrix} \frac{\sin \gamma_r^b}{\cos \theta_r^b} & 0 & \frac{-\cos \gamma_r^b}{\cos \theta_r^b} \\ \cos \gamma_r^b & 0 & \sin \gamma_r^b \\ \tan \theta_r^b \sin \gamma_r^b & 1 & -\tan \theta_r^b \cos \gamma_r^b \end{bmatrix}$$
(5)

And \mathbf{R}_{b}^{ν} is the direction cosine matrix, which denotes the transformation from body frame to VR frame.

The discretized first order state equation is

$$\boldsymbol{\varphi}_{r\,k+1}^{b} = \boldsymbol{\varphi}_{r\,k}^{b} + \dot{\boldsymbol{\varphi}}_{rk}^{b} dt + \boldsymbol{W}_{\varphi}$$
$$\boldsymbol{b}_{k+1} = \boldsymbol{b}_{k} \tag{6}$$

where dt is the time interval, and W_{φ} denotes process noise.

The measurements come from OTS and can be written as

$$\boldsymbol{Z}_{\varphi k} = \boldsymbol{H} \boldsymbol{\varphi}_{r \, k}^{b} + \boldsymbol{v}_{\varphi k} \tag{7}$$

where $Z_{\varphi k} = \begin{bmatrix} \psi_m & \theta_m & \gamma_m \end{bmatrix}$ is the output of the OTS and $v_{\varphi k}$ is the measurement noise with covariance of R_k , and H is an identity matrix.

2.3 Orientation Error Filter

Since vision-based tracking system suffer from high computational expense. It is not easy to get the measured value in high frequency. What's more, in some systems, the angular rate of the cabin can hardly get. An attitude error filter was proposed for adapting to the low frequency measurement, where the Kalman filter optimally estimates attitude errors of the VR glasses as well as the bias of the IMU. The system state vector X of the filter is composed of orientation error and IMU bias. The orientation error is represented with small Euler angle $\delta \varphi$ and the relation between orientation error and transformation R_n^n is

$$\partial \boldsymbol{\varphi} = \begin{bmatrix} \partial \varphi_E & \partial \varphi_N & \partial \varphi_U \end{bmatrix}$$

$$\boldsymbol{R}_p^n = \begin{bmatrix} 1 & -\delta \varphi_U & \delta \varphi_N \\ \delta \varphi_U & 1 & -\delta \varphi_E \\ -\delta \varphi_N & \delta \varphi_E & 1 \end{bmatrix}$$

$$(8)$$

The inertial strapdown algorithm is implemented in the presented approach for processing raw IMU data and providing yaw, pitch and roll angle, which can be used to compute the direction cosine matrix \mathbf{R}_{p}^{v} between the platform frame and the VR frame. The orientation in our strapdown solution is represented with quaternions \mathbf{q}_{k} , which is singularity free. The INS error model is implemented in the solution, which follows the approach proposed by Bar-Itzhak and Berman (1988).

$$\delta \dot{\boldsymbol{\varphi}} = -\boldsymbol{\omega}_{in} \times \delta \boldsymbol{\varphi} - \boldsymbol{R}_b^n \boldsymbol{\varepsilon} + \boldsymbol{R}_b^n \boldsymbol{\omega}_G \tag{9}$$

where ε denotes the gyro drift error, ω_{in} is the rotation vector from the navigation to the inertial frame, and W_G is process noise sequence.

The direction cosine matrix \mathbf{R}_{b}^{n} between the body frame and the navigation frame can be computed using the outputs of the cabin. Thus, the measurement $\mathbf{Z}_{\varphi k} = [\delta \varphi_{E} \quad \delta \varphi_{N} \quad \delta \varphi_{U}]$ can be extracted from the transformation \mathbf{R}_{n}^{n} , which is given by

$$\boldsymbol{R}_{p}^{n} = \boldsymbol{R}_{b}^{n} \boldsymbol{R}_{v}^{b} \boldsymbol{R}_{p}^{v}$$
(10)

As a result, the measurement model can use a simple linear model

$$\boldsymbol{Z}_{\delta\varphi_{k}} = \boldsymbol{H}\delta\varphi_{k} + \boldsymbol{v}_{\delta\varphi_{k}}$$
(11)

where \boldsymbol{H} is an identity matrix, and $\boldsymbol{v}_{\varphi k}$ denotes the stochastic noise term for the measurements of orientation error with covariance of \boldsymbol{R}_k . However, it is not easy to get \boldsymbol{R}_k since the direct observation is $\boldsymbol{\varphi}_r = [\boldsymbol{\psi}_r \quad \boldsymbol{\theta}_r \quad \boldsymbol{\gamma}_r]$ of which the noise and its variance are $\boldsymbol{W}_r = [\boldsymbol{W}_{\psi r} \quad \boldsymbol{W}_{\theta r} \quad \boldsymbol{W}_{\gamma r}]^T$ and $\boldsymbol{\sigma} = [\boldsymbol{\sigma}_{\psi r} \quad \boldsymbol{\sigma}_{\theta r} \quad \boldsymbol{\sigma}_{\gamma r}]^T$. But $\boldsymbol{v}_{\delta \varphi_k}$ can be described by

$$\boldsymbol{v}_{\delta \varphi_k} = \mathbf{T} \boldsymbol{W}_r = \begin{bmatrix} \boldsymbol{t}_1 & \boldsymbol{t}_2 & \boldsymbol{t}_3 \end{bmatrix}^T \boldsymbol{W}_r \tag{12}$$

where t_1 , t_2 , t_3 are row vectors with three elements.

The coefficient matrix $\begin{bmatrix} t_1 & t_2 & t_3 \end{bmatrix}$ is obtained by using the error transfer formula of mathematical statistics.

$$\boldsymbol{t}_{1} = \begin{bmatrix} \boldsymbol{I}_{1} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \psi_{r}} \boldsymbol{m}_{1} & \boldsymbol{I}_{1} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \theta_{r}} \boldsymbol{m}_{1} & \boldsymbol{I}_{1} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \gamma_{r}} \boldsymbol{m}_{1} \end{bmatrix}$$

$$\boldsymbol{t}_{2} = \begin{bmatrix} \boldsymbol{I}_{2} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \psi_{r}} \boldsymbol{m}_{2} & \boldsymbol{I}_{2} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \theta_{r}} \boldsymbol{m}_{2} & \boldsymbol{I}_{2} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \gamma_{r}} \boldsymbol{m}_{2} \end{bmatrix}$$

$$\boldsymbol{t}_{3} = \begin{bmatrix} \boldsymbol{I}_{3} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \psi_{r}} \boldsymbol{m}_{3} & \boldsymbol{I}_{3} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \theta_{r}} \boldsymbol{m}_{3} & \boldsymbol{I}_{3} \frac{\partial \boldsymbol{R}_{p}^{n}}{\partial \gamma_{r}} \boldsymbol{m}_{3} \end{bmatrix}$$
(13)

where $\boldsymbol{m}_1 = \begin{bmatrix} 0 & \frac{1}{2} & -\frac{1}{2} \end{bmatrix}^T \boldsymbol{m}_2 = \begin{bmatrix} -\frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix}^T \boldsymbol{m}_3 = \begin{bmatrix} \frac{1}{2} & -\frac{1}{2} & 0 \end{bmatrix}^T$

As a result, it is easy to obtain \mathbf{R}_k by

$$\boldsymbol{R}_{k} = E\{\boldsymbol{v}_{\delta\phi_{k}}\boldsymbol{v}_{\delta\phi_{k}}^{T}\} = E\{TW_{r}W_{r}^{T}T^{T}\}$$
(14)

 $I_1 = \begin{bmatrix} 0 & 1 & 1 \end{bmatrix} I_2 = \begin{bmatrix} 1 & 0 & 1 \end{bmatrix} I_3 = \begin{bmatrix} 1 & 1 & 0 \end{bmatrix}$

Clearly, the two filters have different requirement for the measurements. The relative attitude filter is suitable when the cabin rotation rate and vision data can be provided with high frequency, while orientation error filter have better performance when visual measurement frequency is low. Figure 1 display the main procedure of the fusion system.



Figure 1: Inertial and vision fusion system scheme.

3 EXPERIMENTAL RESULTS

The proposed fusion algorithm is verified with a predefined set of rotational movements at different speeds. In particular, three degrees of freedom of movement, yaw, pitch and roll is studied in the experiments. The general sampling rate of the IMU is 50Hz, and the sampling rate of the optical sensor selected is 50Hz and 5Hz respectively in relative pose filter and orientation errors filter.

It can be directly inferred form Fig2~3 that the performances of both relative pose filter and orientation error filter are obviously superior to the visual measurements, considering the average error.

Besides, the proposed methods have a short reaction time, which converges fast to stable values. It can also be concluded that orientation error filter uses visual measurements with fewer frequency but get a similar accuracy with relative pose filter, which improves the computational efficiency of orientation error filter.



Figure 2: Yaw, pitch and roll angle estimate result.



Figure 3: Yaw, pitch and roll angle error.

4 CONCLUSIONS

In this paper, two inertial and vision data fusion algorithms are proposed for attitude measurement. Kalman Filter is employed for data fusion, and different methods are designed to adapt the high frequency or low frequency of visual data. In orientation error filter, the state error and residual are updated once there are visual measurements, and then the residual can be used to compensate estimated attitudes. Comparing with relative pose filter, the state was optimal estimated every frame.

In order to validate the performance of the two filters, the trajectory with three degrees of freedom is designed. The experimental results show that high-precision in comparison with visual data can be obtained by the proposed methods. And orientation error filter could work well with even lower frequency of visual data, which confirm the computational efficiency and reliability of the proposed method.

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