Enhancing Software Development Process Quality based on Metrics Correlation and Suggestion

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Abstract: To improve software quality, it is necessary to introduce new metrics with the required detail and increased expressive power, in order to provide valuable information to the different actors of software development. In this paper we present two approaches based on metrics that contribute to improve software quality development. Both approaches are complementary and are focused on the combination, reuse and correlation of metrics. They suggest to the user indications of how to reuse metrics and provide recommendations after the application of metrics correlation. They have been applied to selected metrics on software maintainability, safety, security etc. The approaches have been implemented in two tools, Metrics Suggester and MINT. Both approaches and tools are part of the ITEA3 MEASURE project and they have been integrated into the project platform. To illustrate its application we have created different scenarios on which both approaches are applied. Results show that both approaches are complementary and can be used to improve the software process.

1 INTRODUCTION

Requests to improve the quality of software are increasing due to the competition in software industry and the complexity of software development (Akbar et al., 2018) integrating multiple technology domains (e.g., IoT, Big Data, Cloud, Artificial Intelligence, Security Technologies).

In addition, metrics start to play a crucial role to improve software quality development. To select the right metrics is also of prime importance for a successful software development. They have a strong impact on developers actions and decisions (Hauser and Katz, 1998).

In order to improve the software quality, we need to introduce new metrics with the required detail and automation. Due to the modern development practices, new tools and methods, the traditional metrics and evaluation methods are not sufficient anymore. Even more, there is a large body of research related to software metrics that aims to help industry while measuring the effectiveness and efficiency of used software engineering processes, tools and techniques to help management in decision-making (Bouwers et al., 2013).

To achieve software quality, it is required to integrate new metrics based on constraints combining safety (the system always behaves as it is supposed to) and security (authentication, data protection, confidentiality and quality of service, ...). Green metrics also become relevant as they contribute to the reduction of energy consumption.

This paper focuses on the combination, reuse, suggestion and correlation of metrics. We have developed two approaches, one based on metrics reuse, combination and suggestion and the other on metrics correlation. They have been implemented in two tools, Metrics Suggester and MINT. Both approaches contribute to improve software quality development proposing new techniques for metrics application and evaluation.

Regarding the Metrics Suggester approach, it is based on the optimization of the current measurement process which are manual and static and thus very costly, by proposing an automated analysis and suggestion as an approach, by using the learning technique Support Vector Machine\(^1\) (SVM), based on AI al-

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\(^1\)http://www.statsoft.com/Textbook/Support-Vector-Machines
algorithms. In summary, it consists of suggesting relevant and efficient measurement plans at runtime using a machine learning algorithm.

Regarding the MINT approach, the idea is to identify and design correlations between metrics that contribute to the improvement of the development process and help developers to take decisions about it. The proposed correlations cover all aspects of the system like functional behavior, security, green computing and timing. For instance, we have defined correlations covering different phases of development. Also, correlation of two metrics from the same development phase or from different phases, this last to calculate the same metric at different times. Techniques to correlate metrics are provided and recommendations are given as an outcome to the developer and project manager. Recommendations will affect their actions and decisions.

Both techniques are original and introduce innovation with respect to classical methods. Moreover, the application to the combination of metrics regarding software development, security and green computing is a novelty with respect to them.

Both approaches and tools are part of the European ITEA project MEASURE and they have been integrated in the project platform\(^2\). Furthermore, in order to reach that result, a close link has been defined between academia and industry for several years strengthened by the EU HubLinked project\(^3\) fostering the U-I relationships (Universities-Industry).

In summary, the main contributions of this paper are:
- the design of new approaches to improve software quality development process by introduction of new correlation and suggestion techniques, these last based on AI algorithms;
- the development of techniques and tools, Metrics Suggester and MINT, for metrics correlation, reuse, suggestion, and recommendation.
- a first functional experimentation of both tools.

This paper is organized as it follows: Section II gives a view of the MEASURE global platform and presents the two approaches and the tools, Metrics Suggester and MINT. Section III is devoted to presenting the experiences that illustrate experiments. Section IV presents the related works and Section V gives the conclusion and perspectives of our work.

2 PROPOSED APPROACHES AND TOOLS

2.1 The MEASURE Platform

The MEASURE platform provides services to host, configure and collect measures, storing measurement, present and analyze them. These measures are first defined in SMM (Structured Metrics Meta-model) standard\(^4\) using the Modelio modelling tool\(^5\) and its extension dedicated to SMM modelling. The MEASURE platform can start collecting measurement (data resulting of the execution of an instantiated measure) thanks to external measurements tools (e.g., Hawk (García-Domínguez et al., 2016) for design and modelling related measurements, SonarQube (García-Munoz et al., 2016) for testing related measurements, MMT\(^6\) for operation related measurements, etc.).

Direct measures collect data in physical world while the Derived Measures are calculated using previously collected measurement as input. Collected measurements are stored on a NoSQL database designed to be able to process a very large amount of data. To collect measurements, the direct measures can delegate the collect work to existing MEASURE tools.

The measurements can also be processed by analysis tools to present consolidated results. The analysis platform is composed of a set of tools that allow combining and correlating measurements in a meaningful way in order to provide suggestions and recommendations for the software developers and managers.

\(^2\)https://itea3.org/project/measure.html
\(^3\)http://www.hublinkedin.eu/
\(^4\)https://www.omg.org/spec/SMM/About-SMM/
\(^5\)https://www.modelio.org/
\(^6\)http://www.montimage.com/products.html
Finally, stored measurements and recommendations are presented directly to the end user following a business structured way by the Decision-making platform, a web application which allows organizing measures based on projects / software development phases and displays its under various forms of charts.

In order to study and improve the software quality processes and ease the tasks of project engineers and managers, we defined a methodology based on two modules: Metrics Suggester and Metrics Intelligence. The used terminology, the formal modelling language and our two techniques are described in the following.

2.2 A Formal Software Measurement context

2.2.1 Terminology

Several concepts are commonly used in the software engineering context. We provide some measurement terminologies in the following (Group, 2012; ISO/IEC, 2010).

Measurand: a measurand is the measured object. In this context, it is a software system, such as software product, in use or software resource.

Software Properties: the software properties are the measurable properties of a software such as, for instance, complexity or performance.

Measurement: a measurement is defined as a direct quantification of a measured property (Fenton and Bieman, 2014). This is the value of an evaluation result in a single time. This is information on the measured property, such as the percentage of the memory used.

Measure: a measure is the definition of a concrete calculation to evaluate a property, such as the calculation of the number of lines of code.

Metric: a metric is a measure space, in other words, the specification of a measurement. This is the formal definition of a measurement of a property of a computer object by specifying the measurand, the measure(s) and the software property to be measured.

Measurement Plan: a measurement plan is an ordered set of metrics. They are all expected to be executed at a specific time or during a well-defined duration and according to an ordered metrics sequence. They can be run sequentially or in parallel.

2.2.2 The OMG Structured Metrics Meta-model

Our methodology is based on the OMG SMM (Structured Metrics Meta-model) standard to formally model our metrics in terms of measure, scope (subset of measured properties) and measurement but also in order to easily generate the corresponding Java code (Dahab et al., 2018). Our main purpose is to have a standard documentation on the measurement architecture with the SMM model, which will also optimize the design phase of the implementation of a software measurement. Indeed, this process will enable measurement code generation from a measurement architecture model based on SMM. This will reduce the developer’s burden of manual implementation.

SMM is a standard specification that defines a meta-model to specify a software measurement architecture. It defines the meta-models to express all necessary concepts to specify a measurement context. A wide range of diversified types of measures is proposed to define the dependency type between dependent measures (as the ratio, binary or grade measure). The language allows to define direct/indirect measures and complex metrics:

- Direct Measure: is the measure independent of other measures, thus it refers to the simple evaluation function.
- Indirect Measure: is a measure dependent on other measures.
- Complex metric: a complex metric is a metric composed of indirect measure(s).

As an example, the Figure 2 represents the model of the Class Complexity metric in SMM with the Modelio tool. This metric computes the cognitive weight of OO code design. The cognitive weight represents the complexity of a code architecture in terms of maintainability and code understanding. It returns a numerical weight. A low weight means a better design information. This is a direct metric. Thus, it is represented by a microscope. Then, the unit of measure of the Class Complexity metric is a weight and represented in the figure by the yellow symbol “{...}”.

Finally, this metric is applied on a OO architecture, which is represented by the blue target in the model. Each component is modeled as a UML class allowing the code generation from a SMM metric model.

We describe in the following the two techniques composing our methodology.
2.3 Software Metrics Suggester

As previously mentioned, one of our approaches consists on suggesting relevant and efficient measurement plans at runtime using a machine learning algorithm. For that purpose, measurements are performed continuously and data analysis periodically processed according to cycles (e.g., each 1s, 1mn, half-day, etc.) well-defined by the expert. Besides, it considers a defined set of features, metrics and software classes to give an insight to the measured software quality characteristics. A continuous analysis of the measure metrics and their significance is performed to be matched to the most representative class. We finally suggest a change in the measurement plan to only take into consideration the relevant metrics to the project under analysis during the period of analysis. This approach utilizes several concepts that are described in the following. Besides, a tool, namely Metrics Suggester, has been developed and integrated.

2.3.1 Basics

Support Vector Machine. A support vector machine (SVM) (Vapnik and Vapnik, 1998) is a linear classifier defined by a separating hyperplane that determines the decision surface for the classification. Given a training set (supervised learning), the SVM algorithm finds a hyperplane to classify new data. Consider a binary classification problem, with a training dataset composed of pairs \((x_1, y_1), \ldots, (x_l, y_l)\), where each vector \(x_i \in \mathbb{R}^d\) and \(y_i \in \{-1, +1\}\). The SVM classifier model is a hyperplane that separates the training data in two sets corresponding to the desired classes. Equation (1) defines a separating hyperplane

\[
f(x) = w^T x + b = 0
\]

where \(w \in \mathbb{R}^d\) and \(b \in \mathbb{R}\) are parameters that control the function. Function \(f\) gives the signed distance between a point \(x\) and the separating hyperplane. A point \(x\) is assigned to the positive class if \(f(x) \geq 0\), and otherwise to the negative class. The SVM algorithm computes a hyperplane that maximizes the distance between the data points on either side, this distance is called margin. SVMs can be modeled as the solution of the optimization problem given by (2), this problem maximizes the margin between training points.

\[
\min_{w,b} \frac{1}{2} \|w\|^2 \\
\text{subject to: } y_i(w^T x_i + b) \geq 1, i = 1, \ldots, l
\]

All training examples labeled \(-1\) are on one side of the hyperplane and all training examples label \(1\) are on the other side. Not all the samples of the training data are used to determine the hyperplane, only a subset of the training samples contribute to the definition of the classifier. The data points used in the algorithm to maximize the margin are called support vectors.

Features & Classes. The set of measurements that is classified using SVM is defined as a vector of features. Each feature is a field of a vector and a measurement of one specific measure. Each field is unique. So a feature is a measurement composing a vector for our classification. Further, the vectors are classified into classes according to the feature values. Each class refers to a measured software property, such as the maintainability or reliability. The features composing a vector are the measurements which give information on the classes. Some of them can give information on several classes or only one. The features are chosen according to the metrics defined in the starting measurement plan.

2.3.2 The Mapping System

In order to suggest relevant and effective measurement plans, a mapping system is defined between classes and metrics, between metrics and features. It aims at allowing an automate suggestion procedure. This mapping is performed by the experts of the measured system. According to the type of interest (in terms of numbers of vector contained) of the classes highlighted by the SVM classification, some metrics will be added or removed from the measurement plan. Thus, new features will be gathered and others will no longer be.

Classes-Metrics. A relationship between a class and some metrics is needed to measure specific targeted software properties. The classes are used for the classification of the vectors according to their features values. As above mentioned, our classification method is to classify a vector in the class corresponding to the property whose the values of the vector show a type of interest.

Features-Metrics. The features values inform about the properties (classes) of interest. There are features which give information on only one property and others which can give information on several different properties (complex metrics). Some of the measures can be used by different metrics. Thus, the features associated with a metric are the features corresponding to the measures which composed the metric.

In order to ensure the sustainability of measurement
cycles by having at each cycle an information on all measured properties, a set of metrics should always be gathered. This set is called mandatory features. To select the mandatory features, we use the RFE technique, explained below, based on SVM.

**The Feature Selection.** The goal of the Feature Selection (FS) process is to select the relevant features of the raised classes. Its objective is to determine a subset of features that collectively have good predictive power. With FS, we aim at highlighting the features that are important for classification process. The feature selection method is Recursive Feature Elimination (RFE) (Khalid et al., 2014). RFE performs backward elimination that consists of starting with all the features and test the elimination of each variable until no more features can be eliminated. RFE begins with a classifier that was trained with all the features that are weighted. Then, the feature with the absolute smallest weight is eliminated from the feature set. This process is done recursively until the desired number of features is achieved. The number of features is determined by using RFE and cross validation together. In this process each subset of features is evaluated with trained classifier to obtain the best number of features. The result of the process is a classifier trained with a subset of features that achieve the best score in the cross validation. The classifier used during the RFE process is the classifier used during the classification process.

**2.3.3 Measurement Plan Suggestion**

Based on the classification, matching and FS, two sets of classes are notified: the one with the most vectors called *Biggest* and the other set constituted of all the other classes called *Others*. The Biggest means that the corresponding property is the most interested element while the Others means that the corresponding properties are not the elements of interest. Thereby, our *Suggestion* procedure is applied for the property corresponding to the Biggest. Indeed, the Biggest property needs a further measurement, while the Others one no longer need it. Basically, based on the procedures *Analysis* and *Selection*, we raise unnecessary features for the classification that should be removed from the measurement plan. Through this method, the measurement load is increased only on needs and decreasing due to less interested properties. This suggestion approach allows to reach a lighter, complete and relevant measurement plan at each cycle of the software project management.

**2.4 MINT- Metrics Intelligence Tool**

MINT is a software solution designed to correlate metrics from different software development life cycle in order to provide valuable recommendations to different actors impacting the software development process. MINT considers the different measurements collected by the MEASURE platform as events occurring at runtime. The correlation is designed as extended finite state machines (EFSMs) allowing to perform Complex Event Processing (CEP) in order to determine the possible actions that can be taken to improve the diverse stages of the software life cycle and thus the global software quality and cost.

**2.4.1 Background**

**Metrics Correlation.** The correlation can be defined as a mutual relationship or association between metrics (or the values of its application). Metrics correlation can be the basis for the reuse of metrics; it can help to predict one value from another; it can indicate a causal relation between metrics and can establish relations between different metrics and increase the ability to measure. Examples of correlation are: to correlate two metrics from the same development phase; to correlate the same metric at different times; to correlate a metric (a set of metrics) from phase X regarding metrics of phase Y. As an outcome, recommendations and a selection of metrics will be proposed to the developer to improve the software development. MINT is based on correlation techniques.

**Complex Events Processing.** Complex event processing (CEP) (Grez et al., 2017) technology addresses exactly the need of matching continuously incoming events against a pattern. Input events from data streams are processed immediately and if an event sequence is matching a pattern, the result is emitted straight away. CEP works very efficiently and in real-time, as there are no overheads for data storing. CEP is used in many areas that include for instance manufacturing processes, ICT security, etc. and is adapted in this paper for software quality assessment process.

**Extended Finite State Machine** In order to formally model the correlation process, the Extended Finite State Machine (EFSM) formalism is used. This formal description allows to represent the correlation between metrics as well as the constraints and computations needed to retrieve a meaningful recommendation related to software quality assessment.

Definition 1. An Extended Finite State Machine M is a 6-tuple \( M = < S, s_0, I, O, \mathcal{X}, Tr > \) where S is a
finite set of states, $s_0$ is the initial state, $I$ is a finite set of input symbols (eventually with parameters), $O$ is a finite set of output symbols (eventually with parameters), $x$ is a vector denoting a finite set of variables, and $Tr$ is a finite set of transitions. A transition $tr$ is a 6-tuple $tr = <s_i, s_f, i, o, P, A>$ where $s_i$ and $s_f$ are the initial and final state of the transition, $i$ and $o$ are the input and the output, $P$ is the predicate (a boolean expression), and $A$ is an ordered set (sequence) of actions.

![Example of a simple EFSM](image)

Figure 3: Example of a simple EFSM with two states.

We illustrate the notion of EFSM through a simple example described in Fig. 3. The ESFM is composed of two states $S_0$, $S_1$ and three transitions that are labeled with two inputs $A$ and $B$, two outputs $X$ and $Y$, one predicate $P$ and three tasks $T$, $T'$, and $T''$. The EFSM operates as follows: starting from state $S_0$, when the input $A$ occurs, the predicate $P$ is tested. If the condition holds, the machine performs the task $T$, triggers the output $X$ and passes to state $S_1$. If $P$ is not satisfied, the same output $X$ is triggered but the action $T'$ is performed and the state loops on itself. Once the machine is in state $S_1$, it can come back to state $S_0$ if receiving input $B$. If so, task $T''$ is performed and output $Y$ is triggered.

### 2.4.2 Writing Correlation Processes

**Correlation Process Inputs and Outputs.** The basic idea behind MINT approach is to specify a set of correlation rules based on the knowledge of an expert of the software development process. These rules can rely on one or different sets of metrics (seen as inputs) and allow different recommendations to be provided (seen as outputs): different kinds of actors:

- Actors from the DevOps team: Analysts, designers, modellers, architects, developers, tester, operators, security experts, etc.
- Actors from the management plan: product manager, project manager, responsible of human resources, responsible of financial issues etc.

The automatic generation of such rules or their continuous refinement based on some artificial intelligence techniques is an ongoing work and out of the paper scope.

**Example of Correlation Processes.** The correlation processes rely on different measurements that are computed and collected by external tools. Some examples of correlations are presented in the Figure 4.

**Software Modularity**

The assessment of the software modularity relies on two metrics provided by the SonarQube tool that are the class complexity and the maintainability rating. The class complexity measure (also called cognitive complexity) computes the cognitive weight of a Java Architecture. The cognitive weight represents the complexity of a code architecture in terms of maintainability and code understanding. The maintainability rating is the ratio of time (according to the total time to develop the software) needed to update or modify the software. Based on these definitions, and considering that a modular code can be more understandable and manageable, we can correlate the two metrics and compute the ratio $R = \frac{\text{class complexity}}{\text{maintainability rating}}$. If this ratio is more than a specific threshold set by an expert, the recommendation “Reinforce the modular design of your development” will be provided to the software architect and developers.

In the initial state, we can either receive the input related the class complexity denote $cc$ or the maintainability rating denoted $mr$. The process accesses respectively to the states “cc received” or “mr received”. If we receive the same measurement related to the same metric, we update its value and loop on the state. Otherwise, if we receive the complementary metric, we compute the ratio $R = \frac{\text{class complexity}}{\text{maintainability rating}}$. If this ratio is less than the defined threshold, we come back to the initial state otherwise, we raise the recommendation. Timers are used to come back to the initial state if the measurements are too old. For sake of place, only this EFSM is presented in Figure 5. All the others follow the same principles.

**Requirements Quality**

The assessment of the requirements quality can rely on two metrics provided by the SonarQube tool that are the total number of issues and the total number of reopened issues. These numbers are collected during the implementation phase and we can consider that the fact that we reopen an issue many times during the development process can be related to an ambiguous definition of the requirement that needs to be implemented. If we have a ratio $R = \frac{\text{number of reopened issues}}{\text{number of issues}}$ that is more than a specific threshold, we can consider that the requirements are not well defined and that the development needs more refinement about them. The recommendation “Refine requirement definitions or provide more details” will
be provided to the requirements analyst.

Code Reliability

The assessment of the code reliability relies on two metrics provided by the SonarQube tool that are the number of issues categorized by severity and the reliability rating. The issues in SonarQube are presented with severity being blocker, critical, major, minor or info and the reliability rating are from A to E. A is to say that the software is 100% reliable and E is to say that there is at least a blocker bug that needs to be fixed. Based on these definitions and considering that a reliable code should be at last free of major or critical issues, we can check that there is no major, critical nor blocker issues and the reliability rating is $< C$ corresponding to 1 major bug. If this condition is not satisfied, the recommendation “There is unsolved major issues in the code, make a code review and check untested scenarios” will be provided to the software developers and testers.

Software Security

The assessment of the software security relies on two metrics, one provided by the SonarQube tool that is the security rating and the other is provided by MMT that is the number of security incidents. The security rating in SonarQube provide an insight of the detected vulnerabilities in the code and are presented with severity being blocker, critical, major, minor or no vulnerability. The number of the security incidents provided by MMT reports on successful attacks during operation. The evaluation of security demonstrates that if an attack is successful this means that the vulnerability in the code was at least major because an attacker was able to exploit it to perform its malicious activity. Based on these definitions, and considering that a reliable code should be at last free of major vulnerabilities, we can check if there is a major vulnerability and that the number of attacks at runtime are more than a threshold. If this condition is satisfied, the recommendation “Check code to eliminate exploitable vulnerabilities” will be provided to the software developers ans security experts.

Software Performance

The assessment of the software performance relies on two metrics provided by the MMT tool that are the...
sponse time and the bandwidth usage. The response time denotes the delay that can be caused by the software, hardware or networking part that is computed during operation. This delay is in general the same for a constant bandwidth (an equivalent number of users and concurrent sessions). Based on this finding, we can correlate the two metrics and compute that the response time is not increasing for the same bandwidth usage. If this response time is increasing, the recommendation “Optimize the code to improve performance and minimize delays” will be provided.

3 EXPERIMENTS

Experts of the MEASURE platform (mainly its administrator and the project manager) selected 15 metrics and provided a training data set of 1,000 labelled vectors. We applied our two techniques and tools on the MEASURE platform and detail the results in this section.

3.1 Suggester Experiment

The suggestion process is evaluated by analyzing the new measurement plans (MP) based on the results of the classification process. These results are used in the feature selection process to identify the class of interest. The objective is to highlight the effects of using the proposed measurement plans and its impact on the classification of new data and on the amount of data collected by this plan.

The used and analyzed measurement data are the measurement results provided by our industrial MEASURE platform. Data are collected at runtime from selected features/metrics.

3.1.1 Setup

We herein considered the following measurement plan which determined by our expert. An initial MP can be defined by 15 features, 15 metrics and 4 software quality properties. Each metric is composed of only one feature and the mapping between metrics and classes is the following: (i) Maintainability (Class 1): Cognitive Complexity, Maintainability Index, Code Size, Number of issues, (ii) System Performance (Class 2): Computational Cost, Infrastructure Cost, Communication Cost and Tasks, (iii) Performance (Class 3): Response Time, Running Time and I/O Errors, (iv) Functionality (Class 4): Usability, Precision, Stability Response Time and Illegal Operations.

<table>
<thead>
<tr>
<th>Index</th>
<th>Metric</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Cognitive Complexity</td>
</tr>
<tr>
<td>2</td>
<td>Maintainability Index</td>
</tr>
<tr>
<td>3</td>
<td>Code Size</td>
</tr>
<tr>
<td>4</td>
<td>Number of issues</td>
</tr>
<tr>
<td>5</td>
<td>Response Time</td>
</tr>
<tr>
<td>6</td>
<td>Running Time</td>
</tr>
<tr>
<td>7</td>
<td>Usability</td>
</tr>
<tr>
<td>8</td>
<td>Computational Cost</td>
</tr>
<tr>
<td>9</td>
<td>Infrastructure Cost</td>
</tr>
<tr>
<td>10</td>
<td>Communication Cost</td>
</tr>
<tr>
<td>11</td>
<td>Tasks</td>
</tr>
<tr>
<td>12</td>
<td>I/O Errors</td>
</tr>
<tr>
<td>13</td>
<td>Precision</td>
</tr>
<tr>
<td>14</td>
<td>Stability Response Time</td>
</tr>
<tr>
<td>15</td>
<td>Illegal Operations</td>
</tr>
</tbody>
</table>

Using the previously described plan, we considered the class with the most predicted instances during each cycle. A huge set of 16,000,000 unclassified vectors (unlabelled) were collected and processed (representing a collection of diverse data during a long period of time). This data set was divided into 32 subsets each containing 500,000 vectors. For each period of the suggestion process, only one subset was used as input.

The initial measurement plan used during the experiment consisted of the following 5 metrics: Maintainability Index, Response Time, Running Time, Usability, Computational Cost. These metrics where selected by the expert as an example of a measurement plan with a small number of metrics that has links to all software quality properties. During the suggestion process a number was assigned to each metric. In our experiments the number of each is shown in Table 1.

3.1.2 Results

During the suggestion process, 15 metrics (Table 1) were available to suggest new MP. Fig. 6 shows how the classification of the vectors was distributed during the cycles and the percentage of the vectors assigned to each class. From these metrics, 15 unique measurement plans were used in the suggestion process. Table 2 lists the plans and in which cycle they were used.

MP1 was only used at the beginning of the process, this was the plan suggested by the expert. We note that MP2 was the most used plan during the process (6 times). This plan is composed by the metrics linked to the Performance property and was suggested when the classification of vector to class 3 overwhelmed the other classes. This tells us that if we focus on
Table 2: Measurement plans used during the suggestion process and the cycles where they were used. Metrics of the plans are represented by the indexes described in Table 1.

<table>
<thead>
<tr>
<th>Metrics</th>
<th>Cycles</th>
</tr>
</thead>
<tbody>
<tr>
<td>MP1</td>
<td>2, 5, 6, 7, 8</td>
</tr>
<tr>
<td>MP2</td>
<td>4, 5, 6, 12</td>
</tr>
<tr>
<td>MP3</td>
<td>1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 13, 14, 15</td>
</tr>
<tr>
<td>MP4</td>
<td>8, 9, 10, 11</td>
</tr>
<tr>
<td>MP5</td>
<td>7, 8, 9, 10, 11</td>
</tr>
<tr>
<td>MP6</td>
<td>1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 13, 14, 15</td>
</tr>
<tr>
<td>MP7</td>
<td>1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15</td>
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<tr>
<td>MP8</td>
<td>2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15</td>
</tr>
<tr>
<td>MP9</td>
<td>1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14</td>
</tr>
<tr>
<td>MP10</td>
<td>3, 4, 5, 6, 8, 9, 10, 11, 12</td>
</tr>
<tr>
<td>MP11</td>
<td>1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</td>
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<tr>
<td>MP12</td>
<td>1, 2, 3, 4, 5, 6, 8, 9, 10, 11</td>
</tr>
<tr>
<td>MP13</td>
<td>1, 3, 4, 5, 6, 8, 9, 10, 11, 12</td>
</tr>
<tr>
<td>MP14</td>
<td>1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12</td>
</tr>
<tr>
<td>MP15</td>
<td>1, 2, 3, 4, 5, 6, 7, 8, 9, 10</td>
</tr>
</tbody>
</table>

Figure 6: Classification results of each cycle. The results show the percentage in the predictions of each cycles for the 4 classes.

The Performance property then the metrics in MP2 are sufficient.

MP3 was suggested when the four classes were present in the classification results and class 4 was the class of interest. The tool suggests to take into consideration more than the linked metrics to the class, it seems that these features help to the classification of class 4.

MP4 was suggested when the input vectors were only classified to class 2, this MP2 consists of the metrics linked to that class. This happens when the input vectors are classified to only one class, the same can be observed in cycle 1 but with class 3. MP5 has only one more metric than MP4, Usability. It is also a MP focused on System Performance property. MP11 was also suggested when class 2 overwhelmed the number of classifications during the classification phase.

MP7, MP8 and MP9 are very similar measurement plans. These plans have the highest number of metrics, MP7 15 metrics and MP8&9 14 metrics. These plans are suggested when the classification results usually have more than 2 classes. This is because the classes do not share any metric between them. A measurement plan with the majority of the metrics is expected to classify well the majority of the classes. MP10, MP12, MP13, MP14 and MP15 where suggested in the same case as the previously mentioned plans but these plans where only suggested one time during the process.

3.2 MINT Experiment

To test the efficiency of the MINT tool, we created ten scripts enabling to generate different values for the ten metrics that are relevant for the correlation processes defined in the Figure 4. For each correlation, we created 2 scripts: one that meets the condition that satisfies the recommendation and another that does not satisfy it. The 10 scripts are summarized in Table 3.

Each script pushes the metric values into an event bus that feeds the 5 correlation processes defined in Section II.D.2.b. The results correspond to the desired recommendations and the Figure 7 displays an example of recommendation provided by the MINT tool.
This experiment showed the efficiency of the tool. More work is planned to apply this tool to real data-sets provided by real users in the context of the software development process.

4 RELATED WORK

Many efforts have been done to define metrics for software quality (Fenton and Pfleeger, 1996), (Kitchenham, 2010), (Bouwers et al., 2013). These works can be associated with standardized quality models such as ISO 9126 quantifying properties with software metrics (Carvallo and Franch, 2006). Learning techniques are currently arising to effectively refine, detail and improve the used metrics and to target more relevant measurement data. Current works such as (Laradji et al., 2015),(Shepperd et al., 2014),(Malhotra, 2015) raise that issue by proposing diverse kinds of machine learning approaches for software defect prediction through software metrics. These studies have shown the importance of gathering information on the software engineering process in particular to ensure its quality through metrics and measurements analysis (Fenton and Pfleeger, 1996). Thanks to that, standardization institutes worked in that way to propose two well-known norms, ISO/IEC25010 (Kitchenham, 2010) and OMG SMM (Bouwers et al., 2013) to guide the measurement plan specification. These two standards have been reviewed by the research and industrial community, and are adapted and applied in many domains.

However, even if these techniques have introduced considerable progress to improve the software quality, they have still some limitations. The measurement plan is, in general, manually fixed by the project manager, the implementation of the measures is dependent on the developer and reduce the scalability, maintainability and the interoperability of the measurement process.

For software metrics correlation, there are many works focused on the relations between internal and external software metrics. In (Shweta and Singh,), the impact of software metrics on software quality is presented and the internal and external attributes of a software product are studied because the relations-ship between them directly affects its behaviour. The metrics are combination of these attributes. As the number of metrics used in a software project increases, the management and controlling of the project also increases. In (van der Meulen and Revilla, 2007), the authors investigated the relationship between different internal and external software metrics by analyzing a large collection of C/C++ programs submitted to a programming competition, the Online Judge. In (Kevrekidis, ), they analyze the links between software reliability and software complexity for evaluating the effectiveness of testing strategies.

These works have been applied mainly to establish correlations between internal and external metrics, and to specific ones. These works are very useful for our future work. Even though our approaches
are generic and can be applied to any metric, we plan to apply our approaches to evaluate the relation between specific and well selected metrics.

5 CONCLUSION

This paper presents two approaches and two software tools, Metrics Suggester and MINT, which analyse the large amount of measurement data generated during the software development process. The analysis is performed at different phases from the design to the operation and using different measuring tools (e.g., SonarQube and MMT). The data analysis platform implements analytic algorithms (SVM and CEP) to correlate the different phases of software development and perform the tracking of metrics and their value. Correlations cover all aspects of the system like modularity, maintainability, security, timing, etc. and evaluate the global quality of the software development process and define actions (suggestions and recommendations) for improvements.

The Metrics Suggester tool is very valuable to reduce the energy and cost in gathering the metrics from different software life cycle phases and allows to reduce the number of the collected metrics according to the needs defined as profiles or clusters. It uses the support vector machine (SVM) that allows to build different classifications and provide the relevant measuring profile, the MP.

MINT is a rule based analyser using the ESFM formalism. It acts as a complex event processor that corrects the occurrence of measurements on time and provides a near real-time recommendation for the software developers and managers.

The presented experimentation’s showed the efficiency of the two developed tools and their complementarity. Future works regarding performance, scalability and an extended number of metrics are expected.

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