# Robust Plant Segmentation from Challenging Background with a Multiband Acquisition and a Supervised Machine Learning Algorithm

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- Abstract: Remote sensing through imaging forms the basis for non-invasive plant phenotyping and has numerous applications in fundamental plant science as well as in agriculture. Plant segmentation is a challenging task especially when the image background reveals difficulties such as the presence of algae and moss or, more generally when the background contains a large colour variability. In this work, we present a method based on the use of multiband images to construct a machine learning model that separates between the plant and its background containing soil and algae/moss. Our experiment shows that we succeed to separate plant parts from the image background, as desired. The method presents improvements as compared to previous methods proposed in the literature especially with data containing a complex background.

# **1** INTRODUCTION

Accurate segmentation of plants from the image background is the first step for the extraction of traits in phenotyping applications and precision agriculture. An intuitive approach that simplifies the task by covering the soil (Arend et al., 2016) could be the easiest solution making the segmentation straightforward; however, this solution is not practical in field applications. Moreover, it could perturb the gas exchange between the soil and the air in laboratory experiments. Image processing based on algorithms which succeed to overcome applicationspecific difficulties offers solutions to extract plant traits. Image segmentation difficulties include: (a) large variability of the soil colour, (b) the presence of moss and algae with colours similar to the plant to segment, (c) the presence of non-green plant parts as flowers and/or yellow and brown parts of leaves of senescing plants or in stressed plants, which can occur in phenotyping experiments under specific conditions.

Previous work tackled this problem mainly by considering a classification problem on the colour space. Sharr (Sharr et al., 2016) presents four segmentation methods from different universities and research laboratories (Leibniz Institute of Plant Genetics and Crop Plant Research-IPK-Germany, Nottingham University-United Kingdom, Michigan State University-United States, and Wageningen University-Netherlands) in a challenge frame. The first method uses a 3D histogram cube to encode the probability for each observed pixel in the training data of belonging to the plant or background. The second method is based on a superpixel segmentation in Lab colour space as a first step, and thresholding of the superpixel image in the second step. In the third method, the foreground/background segmentation is done by a simple empirical threshold on the 'a' channel of the Lab colour space. The fourth method uses an artificial neural network (ANN) with one hidden layer for plant/background separation. In general, for all these methods and as mentioned in the paper (Sharr et al., 2016), the results show that "most methods perform well in separating plant from background, except when the background presents challenges" (Sharr et al., 2016). A similar approach using the watershed algorithm was also proposed in an earlier study for plant segmentation from background (Åstrand et al., 2006).

In (De Vylder et al., 2012), the authors used the Expectation Maximization (EM) algorithm with the hue signal of the images to characterize two Gaussians distributions modeling the plant and the

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Figure 1: System acquisition of Arabidopsis plants.

background in the histogram. However, this method will also face difficulties when the hue signal of the plant and the background are similar.

More recently, machine learning approaches have been used to segment plants from soil (Navarro et al., 2016), but the images used were the Red-Green-Blue (RGB) and the Near Infra-Red (NIR) and the segmentation was done separately for the RGB and NIR. In this study, a comparison between three machine learning approaches (k-nearest neighbor (kNN), naive Bayes classifier (NBC), Support Vector Machine (SVM)) showed that SVM performed better for the NIR, while kNN segmentation was better for the colour images (RGB).

The majority of algorithms cited above use either one channel or the three colour channels RGB except the fourth algorithm cited in (Sharr et al., 2016) that uses also an excessive green value (R,2G,B) with two texture features, and the machine learning approach in (Navarro et al., 2016) that uses the NIR signal. However, in phenotyping applications, more signals are generally acquired to observe the plant response to different wavelengths including fluorescence signals. In addition to their biological meaning, these data can also be useful for the plant segmentation. In our project, which is part of the TIMESCALE project-Horizon 2020, 14 bands are used to observe the plants' responses to different environmental conditions. These bands are used in our segmentation approach as discussed below. In the next section, we present our acquisitions and the algorithm proposed for a better segmentation of the plant from a challenging background. In section 3, we evaluate our results and discuss the different methods.

# 2 MATERIALS AND METHODS

#### 2.1 Materials and Data

Our phenotyping platform is composed by a table, a robot, an acquisition system (lighting system, filters and cameras) and software that automatically acquires images during a biological experiment. The acquisition system is composed by cameras and filters that allow acquisition at specific wavelengths. Chlorophyll fluorescence signals allow to study plant photosynthesis (Baker, 2008). The system flashes a specific wavelength in a very short interval of time and captures the emitted signal by the plant photosynthetic apparatus. Our system allows to measure these signals in different phases: an excited phase when the plant is under light and a non-excited phase when the plant is in darkness. Different bands are either directly acquired by the camera and the filter system or computed from the acquired bands. These signals and their biological interpretations are described in (Baker, 2008) and in (Gitelson et al., 1999). For each acquisition, the robot moves the acquisitions system (cameras and filters) on top of a plate containing plants and acquires images. All bands can be acquired in less than 2 minutes, and we assume there is no modification of the scene during this short period of time (no shape or position variation).



Figure 2: Acquisition of an Arabidopsis plant with 3 different bands of the system, the differentiation between the plant and the algae/moss is difficult with each wavelength band shown.



Figure 3: Plant segmentation in presence of moss and algae: (a) Plant from our database, (b) Our automatic segmentation (RF), (c) Plant from the database of (Scharr, 2016), (d) Our automatic segmentation (SVM Gaussian).

In our experiment, plants were imaged from day 5 after sowing (Das 5) to Das 22. For the purpose of the biological experiment, some plants were under drought stress. The system generated approximate-vely 30000 acquisitions (14 images each) for an experiment that takes 22 days. Each image contains 36 plants.

#### 2.2 Method

First, as a pre-processing step, the images were split into smaller images containing one plant each. We considered 115 images to form our database. If needed, images were downsized to have pixel to pixel correspondence between all bands. In addition to the 14 bands registered, 6 more bands were computed: the HSV (3 bands that represent the colour images as Hue, Saturation and Value), and to include information about the neighbors of a pixel, we also computed the median value in a 15 pixels large square (H15, S15 and V15) using a median filter. Altogether, 20 features are available to characterize the plants and the background (soil, moss and algae) pixels in the image.

In our approach, pixel classification is used as a method for plant segmentation. To overcome the difficulties of the plant separation from a complex background, supervised machine learning approaches bring a solution to have a specific model to a particular dataset. In fact, if the dataset contains plants with flowers, the model constructed will be different from a model constructed from plants with just leaves for example. Two main supervised machine learning approaches were used in this work, the support vector machine algorithm (SVM) and the random forest algorithm (RF).

SVM is a supervised machine learning approach that was introduced by Vapnik and Cortes (Cortes and Vapnik, 1995). The method is based on two steps. In the first one (learning or training step), based on pre labelled samples, the algorithm constructs borders to separate data into classes (regions) defined by the predefined labels (figure 4.). It also ensures maximum margins between the borders and the samples in order to reduce errors when applying these borders to new data. In the second step (prediction step), the model (borders) is applied to the new data to predict the classes of the new input.



Figure 4: Training data representation in 3D: plant data in green and background data in red (only RGB colour features are represented). Dataset: Ara2013 (Scharr et al., 2016), Number of images: 10/165.

Random Forest (RF) algorithm (Breiman, 2001) is also a supervised algorithm. It is based on the idea of using the decision trees where each tree is constructed using bootstrapped random variables. In each tree node, the decision is taken according to the best among random predictors. By generating multiple trees, the random forest algorithm is obtained. At the end of the algorithm, the forest (all the trees) takes a decision corresponding to the global vote of its trees.

In order to construct our models with both methods, the pixel values are taken as features in order to use not only colours but also the fluorescent responses of the plants. In addition, to consider the presence of noise and to integrate an information about the neighbourhood of a pixel for the decision of its class, we include in the features the outputs of the median filter (size 15) on the channels H, S and V, so that a pixel having values corresponding to a plant but with neighbourhood values corresponding to the background, will not be considered automatically as a plant.

In all, we obtain 20 features that could be used with our models and the problem can be stated as looking for a classifier that allows predicting the labels from the available features (see eq 1). 11 images were selected from our database to construct the models.

Given a set of *n* labeled samples *X*,

$$X_{1.n}[x^1..x^m]_{1.n} \mapsto y_{1.n}$$
(1)

Look for *f* that verifies: f(X) = y

with X is the input vector, m is the number of bands,  $y \in \{-1,1\}$  is the label and f is the model to construct (the classifier).

Using the SVM and the RF algorithms, we constructed different models in order to determine the best segmentation method for our application. Using the SVM, we built 3 models: the first one uses only 6 features: H, S, V and H15, S15, V15 and has Gaussian kernels, the second uses the same 6 features with linear kernels and the third one uses all features (20) with linear kernels. The construction of an SVM model using all bands (20) and Gaussian kernels would generate time computation issues and was avoided in this work for this reason. With the RF algorithm, we constructed 2 models, the first one uses the 6 features previously cited (H, S, V and H15, S15, V15) and the second uses all features (20). The number of trees is 200 for both RF models. All in all, we have 5 models: 3 SVM models and 2 RF models. We also can distinguish our models as, 3 models using just 6 features and 2 models using all available features (20). Table 1, shows the evaluation of the results obtained with these different models in comparison to the ground truth segmentation made manually by an expert as it will be explained in the next section.

## **3 RESULTS AND DISCUSSION**

To compare our method to the state of the art, we used the dataset Ara2013 containing 165 images and published in (Sharr et al., 2016). Since the database contains only RGB images, we trained our model with just 6 features (3 colours and 3 neighbors mean) for this test. Ten images where considered to construct the model. The sensitivity, the accuracy and the precision of our segmentation method using the SVM model with the Gaussian kernel are shown in figure 5.



Figure 5: Performance of the method with the set of images described in (Sharr et al, 2016). Sensitivity, accuracy and precision are used for the evaluation.

To make a comparison with the previous methods results, we used the Foreground-Background distance which measures the difference between the sum of the difference in the automatic and ground truth segmentation as mentioned and used in (Sharr et al., 2016) (see eq 2), we obtained a result of 96,8 (3,4) which is similar to best reported results with the IPK-Germany algorithm 96.3 (1.7). This result was expected since the dataset does not contain a large amount of images with algae and moss. Other methods (Nottingham-UK, MSU-USA, Wageningen-Netherlands) reported in the paper provided respectively these results: 93.0 (4.2); 87.7 (3.6) and 95.1 (2.0).

$$D(\%) = 2|P^{seg} \cap P^{GT}| / (|P^{seg}| + |P^{GT}|) \quad (2)$$

with *D* is the foreground-background distance,  $P^{seg}$  is the automatic segmentation and  $P^{GT}$  is the ground truth segmentation.

In a second step of validation, we asked an independent expert to manually segment the plants in our images. The manual segmentation was done using the RGB channels and the segmentation of the other channels were obtained by applying the mask from the segmented one. An evaluation of the automatic segmentation was done by computing the sensitivity, the accuracy and the precision as shown in the equation 3:

$$sensitivity = TP/(TP + FN)$$
  

$$precision = TP/(TP + FP) \qquad (3)$$
  

$$accuracy = (TP + TN)/(TP + TN + FP + FN)$$

with TP, the true positive, TN true negative, FP the false positive and FN the false negative values of the data. This evaluation system measures the proportion of positive pixels that are correctly classified (sensitivity), gives an indication of the uniformity and the reproducibility of the classification (precision) and evaluates the proportion of the true results in comparison to the reference classification (accuracy). This evaluation system allows a better appreciation of the classification than the Foreground-Background distance (see eq. 2) used in (Sharr et al., 2016) as the latter fuses the errors in the background and in the plants (foreground).

Table 1: SVM and RF segmentations evaluation: mean values of sensitivity, accuracy and precision based on the comparison between the automatic segmentation and the expert segmentation.

	Sensitivity	Accuracy	Precision
SVM 6			>
Bands linear	0.754903	0.959994	0.889562
SVM 6			
Bands Gauss	0.870557	0.984172	0.994886
SVM 20			
Bands linear	0.830052	0.982195	0.985209
RF 6			
Bands	0.898015	0.986163	0.987321
RF 20			
Bands	0.900721	0.987252	0.993303

To evaluate the errors generated by manual segmentation, an intra-user segmentation evaluation was made. First, one manual image segmentation was

taken as a gold standard. Then, 3 different segmentations of the same image were performed by the same user. The results showed a very small variability due to manual segmentation (sensitivity 0.989426; precision 0.993021; accuracy 0.992546). For this reason, we can consider, with a high confidence, the expert manual segmentation of our data as a gold standard and a reference to the automatic approach.

Globally, the constructed models gave good results, as shown in table 1 and figure 3. In the SVM models, the Gaussian kernels gave a better results even using just 6 bands, than the linear kernels. This can be explained by the fact that the problem is not linear. The reduction of the computation time by choosing linear kernels results in poorer sensitivity and even using all the bands, the results with linear kernels do not outperform the Gaussian kernels with just 6 bands. However, the use of all bands with linear SVM kernel makes notable increase of the segmentation performance when comparing to the same approach (SVM linear kernels) using just 6 bands (sensitivity varies from 0.7549 to 0.83; accuracy 0.959 to 0.982 and precision 0.889 to 0.985).

Comparing the SVMs and the RF approaches, both RF methods gave better results than the SVM methods, especially for the sensitivity that increases from 0.87 (best SVM: SVM with Gaussian kernel) to 0.898 and 0.9. The use of all the 20 features increases slightly the sensitivity and the precision in the RF approach while this improvement is more considerable with the linear SVM approach as shown in table 1.



Figure 6: Bands contribution into the Random Forest segmentation.

In figure 6, the contribution of each band is evaluated in the construction of the RF model with all bands. The Green G, the Saturation S, and the Saturation neighbours S15 are among those who contribute the most but the highest contribution is made by the F11 fluorescence band. This band expresses the chlorophyll content of the plant as described in (Gitelson et al., 1999), which explains the high contribution of this band in the classification of plant versus soil with no chlorophyll and algae and moss with different chlorophyll composition. The bands H15, S15 and V15 are also highly contributing to the RF models constructions. These bands could also be interpreted as noise reduced HSV signals, and we can notice that the contribution of S15 was even bigger than the contribution of S which indicates the importance of its use.

### 4 CONCLUSIONS

As a conclusion, both used supervised machine learning algorithms: SVM and RF approaches succeeded to provide a useful tool for the plant segmentation in the presence of challenging background containing algae and moss. RF approaches gave better results than the SVM methods. The use of multiple bands showed that the performance of the algorithms improves the segmentation results especially with the SVM models. Within the RF approach, bands contribution to the final results vary and the highest contribution is the ratio fluorescence which highlights the role of these bands in such machine learning approaches. In addition, the neighbourhood information introduced by the channels H15, S15, and V15 contributed considerably to the construction of the model and to the improvement of the segmentation results.

One limitation of this approach is that it is based on the expert knowledge constructing the data needed for training the model (supervised machine learning). In this sense, bad quality labelled image (a bad expert segmentation) will result in a bad model for segmentation.

To avoid this dependence, we will develop, in future work, unsupervised models for the segmentation of the plants. Moreover, more features will be included in the classification parameters such as texture features to improve the segmentation results. We will also focus on the plant 3D acquisition to obtain more data (such as height and volume) describing its responses to the environment (drought, nutrients, biotic stress). These 3D information will also be helpful for the segmentation and the time tracking of individual plant leaves.

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