# Localization of Demyelinating Plaques in MRI using Convolutional Neural Networks

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Abstract: In the paper a method of demyelinating plaques localization in head MRI sequences is presented. For that purpose a convolutional neural network is used. It is trained to act as non-linear filter, which should indicate (give a high response) in those image areas where the sought objects are located. Consequently, the output of the proposed architecture is an image and not a single label as it is in the case of traditional networks with pooling and fully connected layers. Another interesting feature of the proposed solution is the ability to select network parameters using smaller patches cut from training images which reduces the amount of data that must be propagated through the network. It should be emphasized that the conducted research was possible only thanks to the manually outlined plaques provided by radiologist.

## **1 INTRODUCTION**

In recent years convolutional neural networks (CNN) allowed to make a significant progress in automatic analysis of the images. It was possible thanks to the technological progress (computations with GPU) and access to large amount of labeled data. Labeled image data, however, can be of different form. The most popular (the easiest to gather) are data where the image is accompanied by the label describing its content. This allows to train CNN solving a typical classification task. Other tasks, like precise localization of objects (segmentation), require much more effort to collect proper data. This task becomes even harder if correct labeling of image content requires specialized, e.g. medical, knowledge. That is the case, which is considered in this work where demyelinating plaques are searched for within MRI (magnetic resonance imaging) data. The conducted research was possible only thanks to the hard work of radiologist who precisely outlined the regions of interest on every slice of head MRI sequence.

As it was mentioned above, applying CNN to segmentation task is not as popular as its application to classification problems. Two basic groups of approaches can be found in the literature. First one is a patch based approach where labels are assigned not to the whole image but to the selected regions of that

image (in particular to the regions representing neighbourhood of a given pixel). In other words it is a modified sliding window technique with CNN as a classifier. This classifier, naturally, is not trained using the whole image as an input. Instead, we use patches cut from the training images, manually segmented by an expert. Such a method was used, for example, in segmentation of anatomical regions in MRI images (de Brebisson and Montana, 2015). The second approach uses a so-called fully convolutional approach (Shelhamer et al., 2016). In this case the whole image is given as an input and as an output the image of the same size, representing segmentation mask, is produced. To achieve such a functionality the network has a special architecture. First some traditional convolutional and pooling layers are used, which reduces the size of the resulting feature maps, and then some upscaling (deconvolutional) layers are added to enlarge and combine those maps to obtain the image of proper size. Such a fully convolutional network is trained using whole images without the need of cutting it into patches. This kind of approach was successfully used in e.g. analysis of transmitted light microscopy images (Milletari et al., 2016) and MRI prostate examinations (Ronneberger et al., 2015). The latter approach is particularly interesting since it considers 3D convolution and the 3D MRI sequence is processed by CNN as a whole.

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The solution proposed in this work to some extent possesses features of both those approaches. On one hand, it tries to train CNN to act as a non-linear filter capable of indicating areas of interest. Consequently the output is the image of the same size as the input. In this case, however, no pooling is used and consequently no upscaling is required. On the other hand, it allows to train such a network using smaller patches without the necessity of processing as large amount of data as needed for the training based on the whole images.

The paper is organized as follows: the second section describes the considered dataset and medical background justifying the importance of demyelinating plaques localization, in the third section the proposed method is discussed and in the fourth and the fifth section the obtained results and their analysis are presented. Finally, the last section contains a short summary of the conducted research.

## 2 MEDICAL BACKGROUND

Multiple sclerosis (MS) is a chronic autoimmune disease that attacks central nervous system and consequently leads to neurological disability. The body's immune system destroys the nerve's myelin sheaths which form white matter in the brain and spinal cord. The areas where the layer of myelin was damaged are called demyelinating plaques and the whole is known as demyelination. The diagnosis of the disorder is made by the combination of clinical findings, the examination of cerebrospinal fluid and MRI of the central nervous system. In patients with clinical symptoms suggesting MS the brain MR imaging can show multifocal white matter lesions which are plaques of demyelination. Nevertheless the process of demyelination can be a part of many other disorders, it is not specific only to MS. The diagnosis of MS is more likely if the plaques are distributed in some typical areas in the brain such as: around the lateral ventricles (periventricular), especially while they are orientated perpendicularly to the long axis of the ventricles, in the corpus callosum, along the boundary between the white matter and cortex, in the cerebral and cerebellar peduncles, pons and medulla oblongata. The most useful MRI scans for identifying white matter lesions are T2-weighted images (T2WI), particularly FLAIR sequences (fluid-attenuated inversion recovery). On those images the demyelinating areas have an abnormally high signal in comparison to the normal white matter. On T2WI both cerebrospinal fluid and white matter lesions present a high signal so the contrast between them is rather poor. In FLAIR technique the signal of cerebrospinal fluid is suppressed what improves detecting of the white matter lesions, especially in the periventricular distribution.

The present study has focused on marking the lesions of demyelination on MR scans of the brain (FLAIR sequences in axial plane). All magnetic resonance images were obtained using 1,5 Tesla scanner. The thickness of slices of each examination amounted from 3mm to 5mm. The patient population consisted of hundred people (fifty men and fifty women) of different age groups (between 19 and 66 years old). The study has taken into consideration only patients with confirmed diagnosis of MS. The severity of the disease differed from newly diagnosed to longstanding disorder. The plaques of demyelination on magnetic resonance images were defined as notable alterations of the signal in the whole area occupied by the white matter.

# 3 METHOD

Convolutional neural networks are typical solution to the machine learning problems where the input data has a structure of a finite-dimensional linear space range. CNNs are biologically inspired (Hubel and Wiesel, 1965) modification of multilayer perceptron (MLP) with reduced connections between layers and extensive weights sharing. One of the most basic properties is indifference to translation (LeCun and Bengio, 1995). Unlike MLP, where any permutation of inputs is equally useful for training, in CNNs the structure of input data is important and remains preserved. Outputs of the hidden layers are called *feature* maps (LeCun and Bengio, 1995; Cireşan et al., 2011), since they actually describe locations of the certain features of the image. The CNN input is usually just a raw digital image, with optional very basic preprocessing (scaling, normalization, etc.) (Krizhevsky et al., 2012).

The mentioned properties make CNNs useful for feature extraction. The usual field where CNNs are used is image classification – the state-of-art solutions to the ImageNet Large Scale Visual Recogintion Challenge (Deng et al., 2009) are based on CNNs (Krizhevsky et al., 2012; Zeiler and Fergus, 2013; Nguyen et al., 2015). However, there are related works where CNN is used just as general-purpose feature extractor (Mopuri and Babu, 2015) or as a solution to the object localization problem (Matsugu et al., 2003; Dai et al., 2014). Some deep and complex CNNs trained for ILSVRC were also successfully applied as a part of larger solution to other image recognition problems (Cheng et al., 2016). The usual ap-



Figure 1: Convolutional layer internal structure. The example setup processes  $A_1, A_2, A_3$  input with 2 groups of  $F_{i,j}$  filters (3 filters in each group). Convolution results produced by each filter group are summed up. Each sum is a separate output matrix, in this case:  $M_1, M_2$ .

proach expects the CNN to perform some dimensionality reduction of the input data, so the size of feature maps in the consequent hidden layers is decreasing. The reduced representation calculated with CNN is usually used with some general-purpose classifier – MLP is preferred because of easy gradient learning of the CNN+MLP classifier as a whole (Cireşan et al., 2011).

Considering the structure of feature maps, it is possible to perform a localization task, where the expected output is a feature map itself. It requires, however, pure CNN architecture, without a classifier, since MLP breaks the topological image structure of the hidden outputs. In order to get a map which could be easily translated to object location on the input image, we will ensure that the output size is the same as input size. Instead of decreasing the size of the feature maps, our approach involves simply keeping them constant. Detailed application and consequences of this approach are described in Section 3.2. By normalization of the final CNN output (e.g. with unipolar sigmoid function) we produce a fuzzy map, where each point is activated according to the likeliness of belonging to the object. Further processing such as noise removal and thresholding can be used to get the binary mask, which is known to be useful in some applications (Dai et al., 2014). Similar remark applies to the experiments performed in this work, as it is described in Section 4.3. Our approach to thresholding is presented in Section 3.3.

#### **3.1 Formal Description**

Let us denote the input data as a tuple of matrices  $A_1...A_p$  of a fixed  $n_a \times m_a$  size (for the first layer it could be multi-channel digital image, or even a single matrix for p = 1). The key parameters of a *convo*-

*lutional layer* (which is the basic unit of CNN) are *q filter groups* – each of them being a tuple of *p* matrices of  $n_f \times m_f$  size ( $F_{i,j}$  for i = 1...p, j = 1...q). The output is a tuple of *feature maps*  $M_1...M_q$  where for each i = 1...q

$$M_i = Z_i + \left(\sum_{j=1}^p\right) A_j * F_{i,j}.$$

In the formula above  $Z_i$  is a bias matrix of the same size as  $M_i$ . Matrix convolution  $A_j * F_{i,j}$  is a matrix of elements  $(A_j * F_{i,j})_{r,c}$  for  $r = 1 \dots (n_a) - (n_f) + 1$ ,  $c = 1 \dots (m_a) - (m_f) + 1$  such that

$$\begin{aligned} (A_j * F_{i,j})_{r,c} &= \\ \begin{pmatrix} n_f - 1 \\ \sum_{d_n = 0} \end{pmatrix} \begin{pmatrix} m_f - 1 \\ \sum_{d_m = 0} \end{pmatrix} (F_{i,j})_{(n_f - d_n), (m_f - d_m)} \\ \cdot (A_j)_{(r+d_n), (c+d_m)}. \end{aligned}$$

The resulting  $M_i$  matrices size is  $n_a - n_f + 1 \times m_a - m_f + 1$ . Simplified diagram of convolutional diagram is presented in Fig. 1.

Such a result could be easily processed further with another convolutional layer. However, since the matrix convolution with a fixed  $F_{i,j}$  is linear (and so is the whole layer), it is advised to use some nonlinearity between the consequent convolutional layers. The obvious solution is to apply a non-linear activation function element-wise. While sigmoid-like function is known to work, the modern approach is to use ReLU (rectified linear unit) (Krizhevsky et al., 2012) or PReLU (parametrized extension of ReLU) (He et al., 2015). The usual solutions for the classifier and feature extractor architectures additionally use maximum- or average-pooling after some of the convolutional layers. That approach reduces the matrix dimensions by a certain factor (LeCun and Bengio, 1995).

Each element of convolutional layer output is a result of processing some  $n_f \times m_f$  rectangle picked from each  $A_j$ . For the first feature map,  $n_f \times m_f$  is a size of *visual field* (Hubel and Wiesel, 1965). For further layers, the size of visual fields could be easily calculated by tracking down the range of CNN input pixels affecting each output element. Should the network consist of convolutional layers and elementwise operations only, the visual field size would be  $n_z \times m_z$  where  $n_z = (n_{f_1} + \ldots + n_{f_i}) - t + 1$  and  $m_z = (m_{f_1} + \ldots + m_{f_i}) - t + 1$ . In these formulas *t* denotes a number of convolutional layers and  $n_{f_w} \times m_{f_w}$  is *w*-th layer filter size for  $w = 1 \ldots t$ .

In our task, where it is desired to keep the original size while processing with CNNs, pooling layers would be counterproductive. For any filters of size other than  $1 \times 1$  (which would perform just a point-wise combination),  $A_j$  matrices have different size than  $M_i$ . To address that problem without any change to the formulas, we can add padding to the  $A_j$ which would increase the input size to  $(n_a+n_f-1) \times (m_a+m_f-1)$ . Despite the size reduction of the original layer, zero-padding can easily prevent any information loss. Actually using padding of the proposed size makes it possible to construct the identity operator, such as  $F_{i,j}$  of odd dimensions with 1 in a central element and 0 everywhere else. Another remark about flexibility of the proposed solution is that the padding size (adding  $(n_f-1)$  rows and  $(m_f-1)$  columns) is independent from the input size – it is related only to the filter size.

### 3.2 Detector Training

Our proposed CNN architecture is a superposition of: zero-padding (of a size which will keep the feature map size constant) (LeCun et al., 1998), convolutional layers and element-wise activation functions. We can train such a network to in order to associate  $A_1 \dots A_p$ with the resulting maps that represent the location of objects. The location is described in the form of a binary mask, which contains information about both position and shape of the detected phenomena. Optimally the training images should include not only the whole object, but some neighboring pixels of the context as well.

If the object location on the image changes (but context remains sufficient), the CNN properties automatically guarantee that we will get translated output. It already makes application of CNN easier, than it would be for a naive solution which would require manual application of techniques such as sliding window. On related note, data augmentation through small input translations is not necessary with CNNs.

The advantage of CNNs for the described sort of tasks goes even further than that. Consider image  $B_1 ldots B_p$ , similar to  $A_1 ldots A_p$  in all terms but size (it still needs to be the same for each  $B_j$ ). It would be especially practical if  $B_1 ldots B_p$  is just a big image including some objects to be detected. In some classical cases, external solutions such as sliding window would be considered. Consider using  $B_1 ldots B_p$  as an input of our CNN. It could be remarked that:

- padding and convolution layer keep the image size unchanged, since no parameters depend on input size;
- convolution is still possible to calculate as long as feature maps are larger than filters (which is automatically satisfied if B<sub>i</sub> are larger than A<sub>i</sub>);
- element-wise functions are independent of the map sizes as well.



Figure 2: Consider CNN like in Fig. 1. For each additional row/column of input matrices, you get one more row/column of the output. Case "a)" shows the original setup. Consider variant "b)", where the extended input is used. If you choose a rectangle of the same size as  $A_j$  matrices, some outputs produce results similar to the "a)" setup (e.g. it would work that way for the pixels of  $B_j$  and  $M'_i$  displayed in white).

The output map would still show the proper mask of a detected object (Dai et al., 2014), since it was invariant to translation anyways. Without any additional utilities – after training on the small samples (which is remarkably faster than processing a big image with a small object) we get an object detector with support of any greater input size, as it is shown in Fig. 2. Detecting multiple objects works out of the box as well. If there is some space between the objects to detect, so the visual fields do not intersect, the process becomes equivalent to the detection of a single object.

In order to avoid noise related to the "unknown" input ranges appearing in the bigger image, our training set includes negative samples as well, as it is described in Section 4.1. Using some context around the object in the input images already prevents CNN from picking any points of the included background, but it leaves the network unprepared for any phenomena that occur only in greater distance from the detected objects.

Application of the mentioned methods for demyelinating plaques localization is explained further in Sections 4.1-4.3.

### 3.3 Evaluation

As mentioned above, the size of the feature maps is kept constant from layer to layer in the proposed neural network. We also do not use MLP layers at the output and the goal of the training is regression rather than classification. Putting the raw MR scan on the CNN input we expect that the output consists of the same-sized image, clearly marking the MS lesions as white regions, surrounded by black, neutral background. In practice, however, the output image will not be truly black-and-white, and the intensity of a given output pixel may be interpreted rather in terms of the probability that it is a part of a lesion. Therefore, we have to apply thresholding to make the final decision and to obtain a black-and-white result that may be directly compared to the expert-generated ground-truth mask.

The value of the threshold is the fundamental parameter enabling to control the two elementary measures of the quality of the results: precision and recall. Both these measures are based on the count of the "true-positive" pixels in the CNN output image, i.e. the pixels with values exceeding the threshold ("positive"), which at the same time represent the true MS lesions, as indicated by the ground-truth masks. Recall is defined as the proportion of the "true-positive" pixels to all of the pixels that should be detected (according to the mask) and *precision* is the proportion of the "true-positive" pixels to all actually detected pixels. Obviously, low threshold maximizes the recall and high threshold maximizes the precision. Extremely low threshold would render all the pixels positive, yielding 100% recall and close-to-zero precision, while extremely high threshold would do the opposite. Therefore, a standard approach to obtain a representative results, applied also in our approach, is to compute the harmonic mean of precision and recall, known as F-measure.

The value of F-measure is used in the evaluation of the obtained results to find the appropriate threshold. We apply a search through all possible threshold values, recording the resulting F-measure values for the training images. The threshold maximizing the F-measure is used to compute the final results on a separate set of testing images, as described in the following section.

### 4 EXPERIMENTS

#### 4.1 Dataset Preparation

From the initial set of 100 patients, 4 were removed from the study due to MR image format discrepancies. The remaining 96 were split at random into the training set (77 patients) and the testing set (19 patients). Each patient was represented by a set of MR scans of the size 448×512 pixels, out of which only the scans containing plaques of demyelination were



Figure 3: Example of a scan used in the training set (left) and the accompanying mask (right).



Figure 4: Example of tiles cut from the scan in Fig. 3 (top) and the accompanying masks (bottom). Note, that tiles b), e), h) do not contain lesions and that tiles a) and c) represent the same (topmost) lesion.

considered. As a result, the testing set contained 242 scans and the training set was based on 982 scans.

In the latter case however, the 982 scans were not directly used but they were cut into tiles of  $50 \times 50$ pixels and only some of them were selected for inclusion into the final training set. Basically, the selected tiles were all those containing demyelinations. However, preliminary tests revealed that in this way some parts of the scans, such as the skull bones, areas around eye globes and sinuses, were never included in the training set. As an effect, they were usually mistakenly marked as demyelinations on the testing set, as they were typically brighter than the surrounding regions, similarly to the MS lesions. Therefore, to let the neural network learn and recognize these areas and to decrease the risk of false alarms, some of the tiles without lesions were also included in the training set (Fig. 3 and Fig. 4). These tiles were selected at random, but with some additional constraints giving preference to bright areas and high contrast. Out of the total number of 7856 tiles constituting the training set, approximately one-third were these "no-lesion" tiles. The last operation performed on the tiles with lesions was to detect when a lesion occurred at the edge of the tile so that only a part of it was included. In such cases the tile was shifted appropriately to increase the chance of encompassing the whole lesion.

### 4.2 CNN Architecture

The structure of the network, i.e. the number of layers, the number of neurons, the size of the receptive fields and the non-linearity types were the subject of intensive experiments in our study. The final architecture, offering the possibility of successful training and moderate generalization error is composed of 6 convolutional layers:

- 20 neurons (5×5, padding: 2)
- 20 neurons  $(7 \times 7, \text{ padding: } 3)$
- 40 neurons  $(9 \times 9, \text{ padding: 4})$
- 60 neurons  $(7 \times 7, \text{ padding: } 3)$
- 20 neurons  $(5 \times 5, \text{ padding: } 2)$
- 1 neuron  $(5 \times 5, \text{ padding: } 2)$

We applied parametric rectified linear units (PReLU) between the layers, and after the last layer the unipolar sigmoid was used.

### 4.3 Testing Procedure and Results

The experiments were done with Caffe deep learning framework on a cluster node with Tesla K20M GPU accelerator. The training set of  $785650 \times 50$  tiles was fed to the network in mini-batches of 100 tiles each. Mean square error (Euclidean loss) between the network outputs and the ground-truth masks was used as the indicator of the training progress.

After several experiments with various parameters of the learning process, we set the initial learning rate and momentum to 0.00001 and 0.9, respectively. These values guaranteed slow but stable convergence, as demonstrated in Fig. 5 (top plot). The decrease of the error is clearly visible, which indicates that the network learns to detect lesions on the training tiles. It appeared, however, that the enhancement of the resulting F-measure value was observed only during the initial phase of the training, as evidenced in the bottom plot of Fig. 5. We have therefore a typical problem of generalization error, increasing when the network is getting overtrained. It should be stressed, however, that the presented plots correspond to ca. 80 hours of learning, during which the whole training set was used over 5000 times. It is also worth to note, that the period of the visible cycles encompasses exactly 625 repetitions of the whole training set<sup>1</sup>.

In the following part, we will demonstrate the practical effectiveness of the network trained for the optimal time (ca 15 hours), using the full MR scans



Figure 5: Top: learning curve (Euclidean loss); bottom: F-measure on the testing set. The unit on the horizontal axis corresponds to 100 mini-batches (each containing 100 tiles).

 $448 \times 512$  from the testing set. It is worth noting here, that our CNN composed of convolutional layers only (no MLP layers) behaves more like an image *filter*, accepting any size of the input image without the need of architecture changes or re-adaptation of the weights, as pointed out in Section 3.2. This is a significant advantage of our approach, enabling to use full scans to test the network trained on small tiles.

In order to practically verify the effectiveness of the network on the testing set, we thresholded the network output to obtain the binary image for direct comparison with the mask. The value of the threshold was set so that it maximized the F-measure on the training set, as described in Section 3.3. It appeared, however, that the characteristics of the training set composed of small tiles, was so different from the testing set containing full scans, that the obtained threshold values were unsuitable for the use in the testing phase. Therefore we decided to use the original training images to compute the threshold. In short, the training images were used in two forms: cut into tiles (7856 tiles) for network training and uncut (982 scans) for

<sup>&</sup>lt;sup>1</sup>This number results from the relation between the size of the mini-batch and the number of tiles in the training set.



Figure 6: Example of input (left) and output (right) of the network – a single lesion in the right hemisphere was properly indicated.



Figure 7: Left column: input image (top) and ground truth mask (bottom); right column: CNN output image before thresholding (top) and after thresholding (bottom).

#### threshold determination.

An example of the results obtained on the testing set after training is presented in Fig. 6. The image on the right presents raw network output before thresholding, which in this case, enabled to perfectly detect the demyelination region in the right hemisphere. It should be noted that this lesion is not very salient in the input image, which contains many brighter regions, such as the bottom of the hemispheres and the skull bones. The network actually performs as an image filter, amplifying the signal in the regions resembling those learned during training, irrespective of their absolute brightness.

Fig. 7 presents a more complicated case with many lesions which has also been detected (all except



Figure 8: Left column: input image (top) and ground truth mask (bottom); right column: CNN output image before thresholding (top) and after thresholding (bottom).

one in the left hemisphere). In Fig. 8, however, several significant problems are revealed, including false alarms for the tissue surrounding the optic nerves and the temporal bones. Out of the two genuine lesions only one is found and unnecessarily split into two disjoint regions.

# **5** ANALYSIS

The examples presented in the previous section give an idea of what can be expected from our CNN after training. These results are promising in that they demonstrate the network's ability to detect typical demyelination lesions. What is important, this ability seems to be based not only on their intensity but also on their shape and characteristics of the surrounding tissue. For comparison, let us consider a simple approach based on direct thresholding of the raw input image. An example for the same image as in Fig. 6 is presented in Fig. 9. As we may observe, the threshold of 50% is too low to correctly detect the lesion, whereas the number of false positive areas is significant and it rises dramatically even with quite moderate decrease of the threshold. Clearly, irrespective on the threshold, the result is virtually useless. On the other hand, the CNN output presented in Fig. 6 (the image on the right) may be thresholded yielding the correct outcome, i.e. a single region in the appro-



Figure 9: Example of thresholding of the raw input image from Fig. 6 with threshold values 50%, 45% and 40% (from left to right, respectively).

priate location, for a wide range of threshold values (from 48% to 92% in this particular case).

Considering the overall results it should be noted, however, that the obtained F-measure values reach only 55% in the best cases (Fig. 5, bottom) which cannot be generally deemed a successful outcome. There are a few sources of this and we will now try to investigate them in more detail and to formulate possible solutions.

The first problem, already addressed in Section 4.1 is related to the structures adjacent to the tissues of the central nervous system, such as bones, meninges and sinuses. They are basically out of the scope of our study, but they are nevertheless present in the MR scans so we attempted to purposely train the CNN to ignore them, as described above. This attempt was mostly successful, as demonstrated in Fig. 6 and 7, but it tends to fail in a case when these structures contain bright regions of considerable size (Fig. 4). This problem is particularly pronounced in the topmost MR scans where the bones of the calvaria are not perpendicular to the projection plane, so they appear much broader.

There are several possible solutions here, including the increase of the number of tiles representing such structures in the training set, to make the network recognize them better. Another important remedy would also be to increase the size of the tiles. The  $50 \times 50$  tiles may be simply too small to incorporate enough surrounding tissues in case of bright regions of significant size. However, both these countermeasures lead to increase of the area without lesions in the ground-truth masks. This in turn may make the network learn to generate purely black output images, because the associated local minimum of the error function would not differ much from the desired learning goal. The ultimate solution is therefore to use some automatic or semi-automatic tools to remove the irrelevant parts of the input MR scans prior to CNN training and testing. This would be less universal, but it would let the CNN concentrate on the regions of interest (cerebral tissue) only.

The second issue negatively influencing the ob-

tained results is the quality and the quantity of the material available for training. Most of the demyelinating plaques are unambiguously visible in the scans, but still there are also many small or very faint lesions which may pose problems in unequivocal identification as MS plaques. The problems with generalization, indicated in Fig. 5, may suggest that we should use a significantly bigger set of training images or more consistently annotated, perhaps by several independent specialists.

Yet another problem is associated with the precision of defining the boundaries of the lesions by human annotators. Quite a significant impact on the quality of the obtained results stems from the fact that even if all the lesions were properly detected in the output image, they typically differ in size and shape from the ground-truth masks. Due to this fact, a different approach to the assessment of the outcomes might be applied: instead of simply counting the matching/non-matching pixels we might only consider whether a lesion has been detected or not. This would need some more effort for finding the connected components in the masks and in the thresholded output images, handling the splitting/joining of adjacent lesions, etc. but evaluation generated in this way would more accurately reflect the true usefulness of the obtained results.

# 6 CONCLUSIONS AND FUTURE WORK

Careful analysis of brain MRI is an important, timeconsuming part of MS diagnosis. While the final decision on interpretation belongs to the human expert, artificial intelligence can provide tools that assist the analysis process. Manual detection and localization of demyelinating plaques visible on MRI is expected to be unambiguous, but there is no concise mathematical formula to describe a plaque. The objective of our work is to get the best suggestions from the convolutional neural network.

The collected dataset included MRI scans of 100 patients of different age groups. Multiple slices were stored as relatively large digital images ( $448 \times 512$  pixels). Cutting large images into  $50 \times 50$  training set tiles allowed us to perform the CNN training from scratch. Due to the CNN properties described in Section 3.2, the resulting network supported larger images out-of-the-box.

In order to compare the result to the target binary masks properly, a mechanism of automatic thresholding was designed, as it was described in Section 3.3. As the evaluation was reduced to the comparison of output and target binary masks, we could directly calculate precision, recall and F-measure.

The best of the proposed models provided Fmeasure of 55% on the test set. This value itself is way from the perfect score. However, getting the general location of the plaque and slightly imprecise shape already reduces the value below 100%. The gold standard consisted of approximate polygons, so repeating it precisely is virtually impossible. More significantly problematic factors were related to the false positives at the large bright areas, such as overly activated points near the temporal bones and optic nerves. Another common source of errors was related to mistakenly activated small regions (noise unrelated to the demyelinating plaques). On the other hand, presence of selected points in the general area of demyelinating plaques is a notable advantage of the suggested model.

This result leaves much room for improvement. Larger data set, which would include greater variety of cases, is expected to improve the results. Using  $50 \times 50$  tiles could be considered disadvantageous when compared to larger tiles, based on assumption that larger visual fields could make it easier to recognize temporal bones and optical nerves. However, the initial tests on larger tiles resulted in all-zero network outputs, because great majority of target outputs was black. This problem would have to be addressed by some specific approach such as cost function modification. Another solution could involve creating a separate tool to remove the irrelevant parts from the image – which means everything besides the brain itself, where myelin sheath of neurons is visible.

Using convolutional neural networks for medical image processing is usually difficult because of limited sizes of data sets. This common problem occured to our work as well. However, our analysis is a step towards more efficient solutions. Our approach to the dynamic threshold selection and chosen measure of localization correctness (F-measure of the binary matrix) will be useful for testing the future models.

The solutions mentioned above are mostly slight improvements to the researched method. Another possible way of the future work involves using pretrained CNNs as a part of the model. This is likely to involve very complex and general solutions such as AlexNet (Krizhevsky et al., 2012) or VGG (Simonyan and Zisserman, 2014). Despite the original objective of those networks, which is classification, crucial parts of the same models could be used for localization as well. Apparently, classification and localization with CNNs are vastly similar tasks, and one training process could result in an integrated solution to both of them (Sermanet et al., 2013). The presence of the pooling layers results in lower output mask resolution. This problem, however, could be addressed with deconvolutional neural networks (Zeiler and Fergus, 2013).

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