

Progressive Hedging and Sample Average Approximation for the Two-stage Stochastic Traveling Salesman Problem

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Abstract: In this paper, we propose an adapted version of the progressive hedging algorithm (PHA) (Rockafellar and Wets, 1991; Lokketangen and Woodruff, 1996; Watson and Woodruff, 2011) for the two-stage stochastic traveling salesman problem (STSP) introduced in (Adasme et al., 2016). Thus, we compute feasible solutions for small, medium and large size instances of the problem. Additionally, we compare the PHA method with the sample average approximation (SAA) method for all the randomly generated instances and compute statistical lower and upper bounds. For this purpose, we use the compact polynomial formulation extended from (Miller et al., 1960) in (Adasme et al., 2016) as it is the one that allows us to solve large size instances of the problem in short CPU time with CPLEX. Our preliminary numerical results show that the results obtained with the PHA algorithm are tight when compared to the optimal solutions of small and medium size instances. Moreover, we obtain significantly better feasible solutions than CPLEX for large size instances with up to 100 nodes and 10 scenarios in significantly low CPU time. Finally, the bounds obtained with SAA method provide an average reference interval for the stochastic problem.

1 INTRODUCTION

Most mathematical programming models in the operations research domain are subject to uncertainties in problem parameters. There are two well known approaches to deal with the uncertainties, the first one is known as robust optimization (RO) while the second one is known as stochastic programming (SP) approach (Bertsimas et al., 2011; Gaivoronski et al., 2011; Shapiro et al., 2009). In this paper, we are devoted to the latter approach. More precisely, we deal with the two-stage stochastic traveling salesman problem (STSP) introduced in (Adasme et al., 2016). We propose an adapted version of the progressive hedging algorithm (PHA) (Rockafellar and Wets, 1991; Lokketangen and Woodruff, 1996; Watson and Woodruff, 2011) and compute feasible solutions for small, medium and large size instances of the STSP. Additionally, we compare numerically the PHA method with the sample average approximation (SAA) method (Ahmed and Shapiro, 2002) for randomly generated instances and compute statistical lower and upper bounds for the problem. For this pur-

pose, we use the compact polynomial formulation extended from (Miller et al., 1960) in (Adasme et al., 2016) as it is the one that allows us to solve large size instances of the problem within a limited CPU time with CPLEX.

Two-stage SP problems similar as the one we consider in this paper are, for instance the knapsack problem (Gaivoronski et al., 2011), the maximum weight matching problem (Escoffier et al., 2010), maximal and minimal spanning tree problems (Flaxman et al., 2006; Escoffier et al., 2010), the stochastic maximum weight forest problem (Adasme et al., 2013; Adasme et al., 2015), to name a few. For the sake of clarity, the description of the STSP is as follows. We consider the graph $G = (V, E_D \cup E_S)$ to be a non directed complete graph with a set of nodes V and a set of weighted edges $E_D \cup E_S$ where $E_D \cap E_S = \emptyset$. The sets E_D and E_S contain deterministic and uncertain edge weights, respectively. We assume that the edges in the uncertainty set E_S can be represented by a set of $K = \{1, 2, \dots, |K|\}$ scenarios. The STSP consists of finding $|K|$ Hamiltonian cycles of G , one for each scenario $s \in K$, using the same deterministic edges and

possibly different uncertain edges in each cycle, while minimizing the sum of the deterministic edge weights plus the expected edge weights over all scenarios.

Notice that for $|K| = 1$, the problem reduces to the classical traveling salesman problem. Our preliminary numerical results show that the results obtained with the proposed PHA algorithm are tight when compared to the optimal solutions of small and medium size instances. Additionally, we obtain significantly better feasible solutions than CPLEX for large size instances with up to 100 nodes and 10 scenarios in significantly low CPU time. Finally, the bounds obtained with SAA method provide an average reference interval for the stochastic problem.

Stochastic variants for the traveling salesman problem have been proposed in (Maggioni et al., 2014; Bertazzi and Maggioni, 2014) for instance. The two-stage stochastic problem as presented in this paper can be seen as a particular case of the stochastic capacitated traveling salesmen location problem with recourse (Bertazzi and Maggioni, 2014). As far as we know, PHA and SAA approximation methods for this new variant of the stochastic traveling salesman problem have not been studied so far in the literature.

The remaining of the paper is organized as follows. In Section 2, we present the polynomial two-stage stochastic formulation of the problem. Then, in Section 3, we present PHA and SAA methods. Subsequently, in Section 4 we conduct preliminary numerical results in order to compare all the algorithmic procedures with the optimal solution or best solution found with CPLEX. Finally, in Section 5 we give the main conclusions of the paper.

2 TWO-STAGE STOCHASTIC FORMULATION

In this section, for the sake of clarity we restate the two-stage stochastic formulation adapted from (Miller et al., 1960) in (Adasme et al., 2016) for the traveling salesman problem. For this purpose, let A_D and A_S represent the sets of arcs obtained from E_D and E_S , respectively where an edge (i, j) is replaced by two arcs $(i, j), (j, i)$ of same cost in each corresponding set. This formulation can be written as (Adasme et al., 2016)

$(STSP_1)$:

$$\min_{\{x,y,u\}} \left\{ \sum_{(i,j) \in A_D} c_{ij} x_{ij} + \sum_{s=1}^{|K|} p_s \sum_{(i,j) \in A_S} \delta_{ij}^s y_{ij}^s \right\} \quad (1)$$

subject to:

$$\sum_{j:(i,j) \in A_D} x_{ij} + \sum_{j:(i,j) \in A_S} y_{ij}^s = 1, \forall i \in V, s \in K \quad (2)$$

$$\sum_{i:(i,j) \in A_D} x_{ij} + \sum_{i:(i,j) \in A_S} y_{ij}^s = 1, \forall j \in V, s \in K \quad (3)$$

$$u_i^s = 1, \forall s \in K \quad (4)$$

$$2 \leq u_i^s \leq |V|, \forall i \in |V|, (i \neq 1), \forall s \in K \quad (5)$$

$$u_i^s - u_j^s + 1 \leq$$

$$(|V| - 1)(1 - x_{ij:(i,j) \in A_D} - y_{ij:(i,j) \in A_S}^s), \quad (6)$$

$$\forall i, j \in V, (i, j \neq 1), s \in K \quad (6)$$

$$x_{ij} \in \{0, 1\}, \forall (i, j) \in A_D, \quad (7)$$

$$y_{ij}^s \in \{0, 1\}, \forall (i, j) \in A_S, s \in K \quad (8)$$

$$u_i^s \in \mathbb{R}_+, \forall i \in V, s \in K \quad (9)$$

In $(STSP_1)$, the parameter $p_s, \forall s \in K$ in the objective function (1), represents the probability for scenario $s \in K$ where $\sum_{s \in K} p_s = 1$. Thus, in (1) we minimize the sum of the deterministic edge weights plus the expected cost of the uncertain edge weights obtained over all scenarios. Constraints (2)-(3) force the salesman to arrive at and depart from each node exactly once for each scenario $s \in K$. Next, the constraints (6) ensure that, if the salesman travels from i to j , then the nodes i and j are sequentially ordered for each $s \in K$. These constraints together with (4) and (5) ensure that each node is in a unique position. Finally, (7)-(9) are the domain of the decision variables.

In particular, if the variable $x_{ij} = 1$, it means that the deterministic arc $(i, j) \in A_D$ is selected in each Hamiltonian cycle, $\forall s \in K$, otherwise $x_{ij} = 0$. Similarly, if the variable $y_{ij}^s = 1$, the arc $(i, j) \in A_S$ is selected in the Hamiltonian cycle associated with scenario $s \in K$, and $y_{ij}^s = 0$ otherwise.

3 PROGRESSIVE HEDGING AND SAMPLE AVERAGE APPROXIMATION

In this section, we propose an adapted version of the progressive hedging algorithm (Rockafellar and Wets, 1991; Lokketangen and Woodruff, 1996; Watson and Woodruff, 2011) in order to compute feasible solutions for $(STSP_1)$. Additionally, we present the sample average approximation method that we use to compute statistical lower and upper bounds for the more general case where the two-stage stochastic

objective function is treated as a generic expectation function.

3.1 Progressive Hedging Algorithm

In order to present a PHA procedure, we write for each scenario $s \in K$, the following subproblem obtained from $(STSP_1)$

$$\begin{aligned}
 & (STSP_1^s) : \\
 & \min_{\{x,y,u\}} \left\{ \sum_{(i,j) \in A_D} c_{ij}x_{ij} + \sum_{(i,j) \in A_S} \delta_{ij}^s y_{ij} \right\} \\
 & \text{subject to:} \\
 & \sum_{j:(i,j) \in A_D} x_{ij} + \sum_{j:(i,j) \in A_S} y_{ij} = 1, \\
 & \forall i \in V \tag{10}
 \end{aligned}$$

$$\begin{aligned}
 & \sum_{i:(i,j) \in A_D} x_{ij} + \sum_{i:(i,j) \in A_S} y_{ij} = 1, \\
 & \forall j \in V \tag{11}
 \end{aligned}$$

$$u_1 = 1 \tag{12}$$

$$2 \leq u_i \leq |V|, \forall i \in |V|, (i \neq 1) \tag{13}$$

$$\begin{aligned}
 & u_i - u_j + 1 \leq \\
 & (|V| - 1)(1 - x_{ij:(i,j) \in A_D} - y_{ij:(i,j) \in A_S}), \\
 & \forall i, j \in V, (i, j \neq 1) \tag{14}
 \end{aligned}$$

$$x_{ij} \in \{0, 1\}, \forall (i, j) \in A_D, \tag{15}$$

$$y_{ij} \in \{0, 1\}, \forall (i, j) \in A_S \tag{16}$$

$$u_i \in \mathbb{R}_+, \forall i \in V \tag{17}$$

Notice that the index “ s ” is removed from the second stage variables in $(STSP_1^s)$. Thus, $(STSP_1^s)$ has significantly less number of variables than $(STSP_1)$. More precisely, the total number of first and second stage variables is of the order of $O(|A_D| + |A_S|)$ whilst the total number of variables in $(STSP_1)$ is of the order of $O(|A_D| + |A_S||K|)$. Obviously, solving for each scenario $s \in K$ the subproblem $(STSP_1^s)$ is significantly less complex than solving $(STSP_1)$ directly with CPLEX. In this sense, PHA uses a by-scenario decomposition approximation scheme in order to find feasible solutions for the complete problem (Watson and Woodruff, 2011).

The PHA algorithm we adapt for $(STSP_1)$ is depicted in Algorithm 3.1 and it can be explained as follows. First, in step 0 we solve for each $s \in K$, the subproblem $(STSP_1^s)$ with CPLEX and save the first stage solution in x_s^t for the iteration $t = 0$. Next, we compute the average of the obtained first stage solution sets and save this value in \bar{x}^t . Finally, for each $s \in K$ we compute the values w_s^t where the parameter $\rho > 0$ represents a penalty factor (Watson and Woodruff, 2011). Subsequently, in step 1 we enter into a while loop with the stopping condition of

Algorithm 3.1: PHA procedure to compute feasible solutions for $STSP_1$.

Data: A problem instance of $(STSP_1)$.

Result: A feasible solution (x, y) for $(STSP_1)$ with objective function value z .

Step 0:

$t = 0$;

foreach $s \in K$ **do**

$x_s^t := \text{argmin}_{\{x,y\}} \{(STSP_1^s)\}$

$\bar{x}^t := \sum_{s \in K} p_s x_s^t$;

foreach $s \in K$ **do**

$w_s^t := \rho(x_s^t - \bar{x}^t)$

$t = t + 1$;

Step 1:

while $(t < t_{max}$ and $x_s^t \neq x_s^t, \forall s, j \in K (j \neq s))$ **do**

foreach $s \in K$ **do**

$x_s^t :=$

$\text{argmin}_{\{x,y\}} \left\{ \sum_{(i,j) \in A_D} [(c_{ij} + w_{s,i,j}^{t-1})x_{ij} + \frac{\rho}{2}|x_{ij} - \bar{x}_{ij}^{t-1}|] + \sum_{(i,j) \in A_S} \delta_{ij}^s y_{ij} \right\}$;

 s.t. (10)-(17)

$\bar{x}^t := \sum_{s \in K} p_s x_s^t$;

foreach $s \in K$ **do**

$w_s^t := w_s^{t-1} + \rho(x_s^t - \bar{x}^t)$

$t = t + 1$;

Step 2:

if $(t = t_{max})$ **then**

foreach $i \in K$ **do**

foreach $s \in K$ **do**

$y_s := \text{argmin}_{\{y\}} \{(STSP_1^s(x_i^t))\}$

 Compute a feasible solution of $(STSP_1)$ with x_i^t and $y_s, \forall s \in K$

 Save the best solution found as (x^t, y^t, z^t) ;

else

foreach $s \in K$ **do**

$y_s := \text{argmin}_{\{y\}} \{(STSP_1^s(x_s^t))\}$

 Compute a feasible solution of $(STSP_1)$ with x_s^t and $y_s, \forall s \in K$;

 Save the feasible solution as (x^t, y^t, z^t)

return (x^t, y^t, z^t) ;

a maximum number of iteration t_{max} while simultaneously checking whether the first stage solution set has converged to a unique solution set. The steps inside the while loop are exactly the same as those in step 0, with the difference that now we solve for each $s \in K$, the subproblem $(STSP_1^s)$ with the objective function $\left\{ \sum_{(i,j) \in A_D} [(c_{ij} + w_{s,i,j}^{t-1})x_{ij} + \frac{\rho}{2}|x_{ij} - \bar{x}_{ij}^{t-1}|] + \sum_{(i,j) \in A_S} \delta_{ij}^s y_{ij} \right\}$ where the parameters w_s^{t-1} and ρ penalize the difference in the first stage solution sets within each iteration. Notice that this objective function uses absolute terms instead of Euclidean terms as it is performed in (Watson and Woodruff, 2011).

This allows us to formulate the equivalent mixed integer linear program straightforwardly. Finally, in step 2 we check whether the condition of $t = t_{max}$ is satisfied, if so it means we have not found convergence for the first stage variables. In this case, we compute a feasible solution for each set of first stage variables and save the best solution. If $t < t_{max}$, it means we have found a unique set of first stage variables $x = x_s, \forall s \in K$. In this case, we simply obtain a feasible solution for $(STSP_1)$ using this set of variables and save it as best solution found with the algorithm.

3.2 Sample Average Approximation Method

In this subsection, we briefly sketch the SAA method used to compute statistical lower and upper bounds for $(STSP_1)$. It is well known that this method converges to an optimal solution of a continuous two-stage stochastic linear optimization problem provided that the sample size is sufficiently large (Ahmed and Shapiro, 2002). For this purpose, we generate several random samples for the second stage objective function costs.

We compare the SAA method with the numerical results obtained with Algorithm 3.1. We remark that the SAA method allows to obtain only an average reference interval for the stochastic problem. In other words, with SAA method we do not solve exactly the same instances as in the PHA algorithm, since we intend to approximate the expectation function of the second stage objective function rather than solving for a particular set of scenarios. The SAA method is depicted in Algorithm 3.2.

In step zero of SAA method, we generate randomly $|M|$ independent samples $m \in \mathcal{M} = \{1, \dots, |M|\}$ with scenario sets N_m where $|N_m| = N$. Subsequently, we generate randomly a reference sample set N' with sufficiently large number of scenarios where $|N'| \gg N$. Then, in step 1, we solve the referred two-stage stochastic optimization problem for each sample $m \in \mathcal{M}$ where the set K is substituted by N_m . Next in step 2, we compute the average of the optimal objective function values obtained in step 1. The average is saved as a statistical lower bound for $(STSP_1)$ (Ahmed and Shapiro, 2002). Similarly, we solve the referred optimization problem using the fixed first stage solution x_m obtained in step 1 for each $m \in \mathcal{M}$, where the set K is substituted by N' . The latter allows to select the solution x_m with the minimum optimal objective function value as the solution of SAA method. Finally, we generate randomly a first stage solution set $x = x_\xi$ for one sample scenario on the second stage variables and compute the optimal

Algorithm 3.2: SAA procedure for $(STSP_1)$ with expectation second stage objective function.

Data: A problem instance of $(STSP_1)$ with expectation.

Result: Statistical lower and upper bounds for $(STSP_1)$ with expectation.

Step 0:

Generate randomly $|M|$ independent samples $m \in \mathcal{M} = \{1, \dots, |M|\}$ with scenario sets N_m where $|N_m| = N$;
Select a reference sample N' to be sufficiently large where $|N'| \gg N$;

Step 1:

foreach $m \in \mathcal{M}$ **do**

Solve the two-stage stochastic problem

$$\min_{\{x,y,u\}} \left\{ \sum_{(i,j) \in A_D} c_{ij} x_{ij} + |N_m|^{-1} \sum_{s=1}^{|N_m|} \sum_{(i,j) \in A_S} \delta_{ij}^s y_{ij}^s \right\}$$

subject to: (2) – (9)

where the set K is replaced by N_m . Save the sample optimal objective function value v_m and the sample optimal solution x_m

Step 2:

Compute the average $\bar{v}_{|M|} = |M|^{-1} \sum_{m=1}^{|M|} v_m$ with the values obtained in the previous step. Save the average as a statistical lower bound for $(STSP_1)$;

foreach $m \in \mathcal{M}$ **do**

Solve the following problem using the first stage solution x_m obtained in step 1

$$\min_{\{x_m,y,u\}} \left\{ \sum_{(i,j) \in A_D} c_{ij} x_m(i,j) + |N'|^{-1} \sum_{s=1}^{|N'|} \sum_{(i,j) \in A_S} \delta_{ij}^s y_{ij}^s \right\}$$

subject to: (2) – (9) for fixed $x = x_m$

where the set K is replaced by N' ;
Select the solution x_m with the minimum optimal objective function value as the solution of SAA method.

Generate randomly a first stage solution set $x = x_\xi$ with one sample scenario and compute

$$\min_{\{x_\xi,y,u\}} \left\{ \sum_{(i,j) \in A_D} c_{ij} x_\xi(i,j) + |N'|^{-1} \sum_{s=1}^{|N'|} \sum_{(i,j) \in A_S} \delta_{ij}^s y_{ij}^s \right\}$$

subject to: (2) – (9) for fixed $x = x_\xi$

where the set K is substituted by N' ;
Save the optimal objective function value as a statistical upper bound for $(STSP_1)$;

objective function value of the referred optimization problem as a statistical upper bound for $(STSP_1)$. It is important to note that we compute the SAA solution as well as the lower and upper bounds for $(STSP_1)$ assuming that $(STSP_1)$ has an expectation second stage objective function.

4 PRELIMINARY NUMERICAL RESULTS

In this section, we present preliminary numerical results. A Matlab (R2012a) program is developed using CPLEX 12.6 to solve $(STSP_1)$ and its LP relaxation. The PHA and SAA methods are also implemented in Matlab. The numerical experiments have been carried out on an Intel(R) 64 bits core (TM) with 3.4 Ghz and 8 G of RAM. CPLEX solver is used with default options.

We generate the input data as follows. The edges in E_D and E_S are chosen randomly with 50% of probability. The values of $p_s, \forall s \in K$ are generated randomly from the interval $[0, 1]$ such that $\sum_{s \in K} p_s = 1$. Costs are randomly drawn from the interval $[0, 50]$ for both the deterministic and uncertain edges. In particular, the cost matrices $c = (c_{ij}), \forall (ij) \in A_D$ and $\delta^s = (\delta_{ij}^s), \forall (ij) \in A_S, s \in K$ are generated as input symmetric matrices.

In Algorithm 3.1, we set the parameter $t_{max} = \{7, 12\}$ and save the best run, i.e., the run which allows us to find the best feasible solution. The parameter ρ is calibrated on a fixed value of $\rho = 10$. In Algorithm 3.2, we generate randomly $|M| = 10$ independent samples, each with $|N_m| = 5$ scenarios for the instances 1-10, whilst for the instances 11-12, we generate $|M| = 10$ independent samples each with $|N_m| = 2$ scenarios since the CPU times become highly and rapidly prohibitive in this case. Finally, we generate a reference scenario set with $|N'| = 50$ scenarios.

In Tables 1 and 2, the instances are the same for the first stage costs. In Table 1, the legend is as follows. In column 1, we show the instance number. In columns 2-3, we show the instance dimensions. In columns 4-5 we present the number of deterministic and uncertain edges for each instance, respectively. In columns 6-10, we present the optimal solution of $(STSP_1)$ or the best solution found with CPLEX in two hours of CPU time, CPLEX number of branch and bound nodes, CPU time in seconds, the optimal solution of the linear relaxation of $(STSP_1)$ and its CPU time in seconds, respectively. In columns 11-13, we present the best solution found with Algorithm 3.1, its CPU time in seconds and the number of itera-

tions required to find the feasible solution. Finally, in columns 14-15, we present the gaps that we compute by $\left[\frac{Opt-LP}{Opt} \right] * 100$ and $\left[\frac{B.S.-Opt}{Opt} \right] * 100$, respectively.

In Table 1, we solve small, medium and large size instances ranging from $|V| = 10, |K| = 5$ to $|V| = 100$ nodes and $|K| = 10$ scenarios. From Table 1, first we observe that the number of deterministic and uncertain edges are balanced. Next, we observe that $(STSP_1)$ allows to solve to optimality only the instances 1-11 with up to $|V| = 30$ nodes and $|K| = 5$ scenarios. For the remaining instances, we cannot solve to optimality the problem. However, we obtain feasible solutions for most of them, with the exception of instance # 15. For this instance, we cannot find a feasible solution with CPLEX in two hours of CPU time. For the instance # 11, the problem is solved in 3910.61 seconds whilst the instances 1-10 are solved to optimality in less than 300 seconds. The linear relaxation for the instances 1-10 is solved in less than 1 second, while the LP instances 11-20 can be solved to optimality with CPU times ranging from 1 to 42 seconds. Next, we observe that the gaps for the LP instances go from 10.55 to 54.14. This clearly shows that the LP relaxation is not tight and explain the increase in the number of branch and bound nodes. On the opposite, we observe that the gaps for Algorithm 3.1 are very tight ranging from -66.89% to 11.21%. Negative gaps mean that the feasible solutions obtained with Algorithm 3.1 are significantly better than those obtained with CPLEX in two hours of CPU time. Notice that the CPU times required by Algorithm 3.1 are considerably lower than two hours. This shows the effectiveness of Algorithm 3.1. In particular, when finding feasible solutions for large size instances of the problem. Notice that most of the gap values obtained by Algorithm 3.1 for the instances which are solved to optimality (e.g., instances 1-10) are lower than 9% with the exception of instance # 11. In this case, the gap is 11.21%. Finally, we observe that the number of iterations required by Algorithm 3.1 is either six or eleven.

In Table 2, the legend is as follows. Columns 1-5 show exactly the same information as in Table 1. In columns 6-9, we present statistical lower bounds, the SAA solution, statistical upper bounds and CPU time in seconds found by Algorithm 3.2. Finally, in Columns 10-12 we present gaps that we compute by $\left| \frac{Stat.Lb-Opt}{Opt} \right| * 100, \left| \frac{SAALb-Opt}{Opt} \right| * 100$ and $\left| \frac{Stat.Ub-Opt}{Opt} \right| * 100$, respectively where Opt corresponds to the optimal solution or best solution found in Table 1.

In Table 2, we only solve small and medium size instances ranging from $|V| = 10, |K| = 5$ to $|V| = 40$

Table 1: Numerical results for $(STSP_1)$ using 50% of deterministic edges.

#	Inst. Dim.		# of edges		$(STSP_1)$					PHA Algorithm			Gaps	
	$ V $	$ K $	$ E_D $	$ E_S $	Opt	$B\&Bn$	Time (s)	LP	Time (s)	$B.S.$	Time (s)	$\#Iter$	Gap_1	Gap_2
1	10	5	23	22	125.22	115	0.50	112.02	0.32	126.09	22.53	6	10.55	0.69
2	12	5	42	24	101.95	0	0.43	90.95	0.35	103.28	22.05	6	10.78	1.31
3	14	5	41	50	111.90	1655	3.61	81.18	0.35	112.27	23.60	6	27.46	0.33
4	17	5	61	75	131.46	2009	5.61	111.10	0.33	141.41	23.78	6	15.49	7.57
5	20	5	88	102	148.38	15776	108.27	126.52	0.39	150.61	25.57	6	14.73	1.51
6	10	10	30	15	107.78	7	0.64	84.90	0.34	107.78	63.23	6	21.23	0
7	12	10	26	40	147.72	619	1.78	131.11	0.34	149.05	65.17	6	11.25	0.89
8	14	10	43	48	139.45	275	2.07	122.12	0.39	146.99	86.86	11	12.42	5.41
9	17	10	62	74	133.52	37730	238.27	113.30	0.35	138.81	92.22	11	15.14	3.96
10	20	10	93	97	153.02	21294	229.79	133.57	0.46	166.67	73.30	6	12.71	8.92
11	30	5	199	236	115.63	222400	3910.61	82.80	1.37	128.60	45.02	11	28.40	11.21
12	40	5	401	379	147.27	272361	7200	109.89	1.59	147.10	68.49	11	25.38	-0.12
13	60	5	889	881	194.47	60032	7200	114.96	1.82	174.30	164.17	11	40.88	-10.37
14	80	5	1552	1608	243.86	20885	7200	130.76	3.80	186.13	358.81	6	46.38	-23.67
15	100	5	2516	2434	-	6540	7200	122.02	4.31	177.16	739.57	6	-	-
16	30	10	221	214	148.56	220674	7200	108.33	2.90	155.46	86.57	6	27.08	4.64
17	40	10	368	412	171.46	83242	7200	117.81	1.91	167.69	118.83	6	31.29	-2.20
18	60	10	844	926	244.26	15384	7200	123.38	4.83	169.16	233.10	6	49.49	-30.74
19	80	10	1549	1611	564.93	7703	7200	135.26	15.86	187.07	673.42	6	76.06	-66.89
20	100	10	2545	2405	275.51	1922	7200	126.35	41.51	186.08	3832.77	6	54.14	-32.46

-: No solution found with CPLEX in 2 hours.

nodes and $|K| = 5$ scenarios. We do not solve larger size instances of the problem as in Table 1, since the CPU times become rapidly prohibitive in this case.

From Table 2, we mainly observe that the SAA solution values obtained with Algorithm 3.2 are between the statistical lower and upper bounds for all the instances. We compute an average distance for the lower and upper bounds of 38.74 %, whilst we compute an average distance between the SAA solution and lower bounds of 27.72 %. Similarly, we compute an average distance between the upper bounds and SAA solutions of 11.01 %. We also see that most of the objective function values obtained in Table 1 are near the lower and upper bounds obtained with SAA Algorithm 3.2. Finally, by computing the averages of columns 10-12 in Table 2, we obtain a minimum of 14.32 units for the column # 11. This suggests that the SAA solution values are tighter when compared with the objective function values found in Table 1.

5 CONCLUSIONS

In this paper, we proposed an adapted version of the progressive hedging algorithm (PHA) (Rockafellar and Wets, 1991; Lokketangen and Woodruff, 1996; Watson and Woodruff, 2011) for the two-stage stochastic traveling salesman problem (STSP) introduced in (Adasme et al., 2016). Thus, we computed feasible solutions for small, medium and large size instances of the problem. Additionally, we compared the PHA method with the sample average approxi-

mation (SAA) method for all the randomly generated instances and calculated statistical lower and upper bounds for the problem. For this purpose, we used the compact polynomial formulation extended from (Miller et al., 1960) in (Adasme et al., 2016) as it is the one that allows us to solve large size instances of the problem within short CPU time with CPLEX. Our preliminary numerical results showed that the results obtained with the PHA algorithm are tight when compared to the optimal solutions of small and medium size instances. Moreover, we obtained significantly better feasible solutions than CPLEX for large size instances with up to 100 nodes and 10 scenarios in considerably low CPU time. Finally, the bounds obtained with SAA method provide an average reference interval for the stochastic problem.

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Table 2: Upper and Lower Bounds for the Instances in Table 1 using SAA Algorithm.

#	Inst. Dim.		# of edges		SAA Algorithm				Gap		
	V	K	E_D	E_S	Stat. Lb	SAA Lb	Stat. Ub	Time (s)	Gap ₁	Gap ₂	Gap ₃
1	10	5	23	22	108.88	120.29	143.63	8.85	13.05	3.94	14.70
2	12	5	42	24	114.96	141.19	146.70	9.19	12.77	38.49	43.89
3	14	5	41	50	127.02	131.58	144.24	5.39	24.60	29.07	41.49
4	17	5	61	75	127.89	147.79	162.50	43.85	2.72	12.42	23.61
5	20	5	88	102	135.73	156.73	164.87	60.07	8.52	5.63	11.12
6	10	10	30	15	106.84	117.88	136.77	17.27	0.87	9.37	26.89
7	12	10	26	40	133.05	145.32	146.74	28.52	9.93	1.63	0.67
8	14	10	43	48	104.04	133.21	142.80	24.94	25.39	4.47	2.40
9	17	10	62	74	113.52	146.37	153.21	47.30	14.98	9.63	14.75
10	20	10	93	97	118.20	164.43	174.54	100.27	22.76	7.46	14.07
11	30	5	199	236	93.01	145.12	152.34	186.61	19.57	25.50	31.74
12	40	5	401	379	117.18	183.12	196.86	1748.68	20.43	24.34	33.67

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