

Integrated Object Segmentation and Tracking for 3D LIDAR Data

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Abstract: This paper proposes a novel method for integrated tracking and segmentation of 3D Light Detection and Ranging (LIDAR) data. The conventional processing pipeline of object tracking methods performs the segmentation and tracking modules consecutively. They apply a connected component algorithm on a grid for object segmentation. This results in an under-segmentation and in turn wrong tracking estimates when there are spatially close objects. We present a new approach in which segmentation and tracking modules profit from each other to resolve ambiguities in complex dynamic scenes. A non-parametric Bayesian method, the sequential distance dependent Chinese Restaurant Process (s-ddCRP), enables us to combine segmentation and tracking components. After a pre-processing step which maps measurements to a grid representation, the proposed method tracks each grid cell and segments the environment in an integrated way. A smoothing algorithm is applied to the estimated grid cell velocities for better motion consistency of neighboring dynamic grid cells. Experiments on data obtained with a Velodyne HDL64 scanner in real traffic scenarios illustrate that the proposed approach has a encouraging detection performance and conclusive motion consistency between consecutive time frames.

1 INTRODUCTION

A very important task of intelligent mobile vehicles is that being capable of a reliable perception of their environment. They decide the movements and other actions by considering the evaluated state of their environment so close objects in complex dynamic scenes need to be tracked in the high volume 3D point cloud data. For a reliable evaluation of dynamic environments, data provided by sensors need to be processed.

3D Light Detection and Ranging (LIDAR) sensors are being used to obtain the necessary observations. These 3D sensors provide a huge amount of point cloud data to allow more thorough representation of the environment and less noisy distance measurements in comparison to other types of sensors such as stereo cameras which exhibit measurement error growing quadratic with the distance and depend on external lighting.

A multi-object tracking problem with 3D laser data can be decomposed as a processing pipeline of point cloud segmentation and object tracking. Typical approaches perform these steps consecutively with an assumption that objects are well segmented from each other. However, this assumption does not hold under the circumstances of complex dynamic scenes. For instance, pedestrians often get very close to static ob-

stacles such as parking cars or buildings. That causes to accidental segmentation errors which lead to inaccurate or wrong tracking estimates.

This paper presents a framework to replace the consecutive processing pipeline and solve the tracking and segmentation steps simultaneously. Different parts of the pipeline structure profit from each other to resolve ambiguities in complex dynamic scenes. Using a non-parametric Bayesian method, the sequential distance dependent Chinese Restaurant Process (s-ddCRP), enables us to integrate segmentation and tracking components in a single coherent framework. The proposed method tracks each grid cell and segments the environment in an integrated way. A smoothing algorithm is applied to the estimated grid cell velocities for better motion consistency of neighboring dynamic grid cells. We present experimental results achieved using data collected with a Velodyne scanner in real traffic to show the feasibility and benefit of the proposed approach.

The layout of this paper is as follows. It starts with a discussion of related work in Section 2. In Section 3, the proposed method is described in detail. Section 4 evaluates the performance of the presented framework on real traffic data. Section 5 recapitulates the most important findings and gives an outlook on future work.

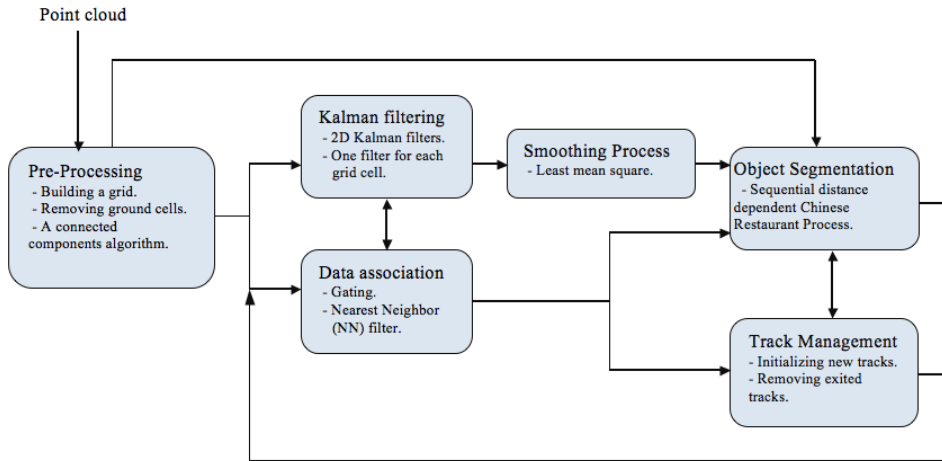


Figure 1: Architecture of the proposed framework for integrated segmentation and tracking of 3D LIDAR data.

2 RELATED WORK

Estimating the states of moving objects has been studied for a long time. 3D LIDAR data is projected on a 2D representation (Urmson et al., 2008; Montemerlo et al., 2008). Given a known segmentation, tracking becomes a problem of motion estimation and data association (Douillard et al., 2011; Moosmann et al., 2009).

Typical approaches perform the segmentation and tracking components consecutively (Petrovskaya and Thrun, 2009; Morton et al., 2011; Choi et al., 2013; Azim and Aycard, 2012). However this does not hold in case of complex dynamic surroundings. Under these circumstances, segmentation gets difficult and results in an under-segmentation of objects and inaccurate tracking estimates. In the 3D LIDAR based tracking approach by Li et al. (Li et al., 2014), the segmentation step is completely eliminated by estimating a motion field of the 3D LIDAR data. This avoids tracking errors caused by the segmentation component, but the detection of nearby objects in the data remains problematic. As a solution, distance dependent Chinese Restaurant Process (ddCRP) (Blei and Frazier, 2011) is applied to 3D LIDAR data of the traffic scenes by Tuncer and Schulz (Tuncer and Schulz, 2015). The ddCRP is an extension of the Chinese Restaurant Process (CRP) (Pitman et al., 2002), an hierarchical non-parametric Bayesian clustering model. The method of Tuncer and Schulz estimates the motion field of the scene and exploits spatial and motion features together for 3D point cloud segmentation. In this work, we utilize segmentation and tracking modules in an integrated way to detect and isolate objects in the data by using a sequential variant of the distance dependent Chinese Restaurant Process (ddCRP).

3 PROPOSED METHOD

This section explains our novel approach that solves the tracking and segmentation tasks simultaneously. Avoiding under-segmentations of objects in 3D LIDAR data incorporating state information from tracking promotes consistent and better tracking results. The architecture of the proposed method is shown in Figure (1). Each block is described in the following sections.

3.1 Pre-processing

Recent 3D LIDAR sensors provide huge amounts of data which poses a challenge on the processing algorithms. For an efficient approach, measurements are mapped to a grid \mathbf{gr}_t which has 0.2 m grid cell resolution in x and y dimensions. It stores the height of objects in each cell as well.

The center of mass of points $p = (g_x, g_y)$ of a grid cell is determined. In addition, the average height of points \bar{H} and variance of height of points ΔH falling into the grid cell are calculated. Then, a grid cell i at time frame t is represented as $gr_{t,i} = (g_x, g_y, \bar{H}, \Delta H)$. To classify the grid cells as either a ground or an obstacle cell, we use the decision rule,

$$\mathbf{gr}_t = \{gr \in \mathbf{gr}_t \mid \bar{H}(gr) \geq tr_{\bar{H}} \wedge \Delta H(gr) \geq tr_{\Delta H}\} \quad (1)$$

where $tr_{\bar{H}}$ and $tr_{\Delta H}$ are empirically learned thresholds. They are chosen as 30 cm height above ground level and 3 cm variance in height measurements respectively. Then, a connected components algorithm (Bar-Shalom, 1987) using 8 neighborhood on the grid is applied to extract segmentation blobs of the scene.

3.2 Kalman Filtering

It is assumed that dynamic objects move homogeneously, which means that motion states of cells belonging to the same object are similar. Therefore grid cells are treated as the basic elements of motion and each cell is assigned its own motion vector. Instead of tracking the centroid of a moving object, we apply independent linear Kalman filters to each grid cell belonging to the extracted segmentation blobs in the pre-processing step. A typical Kalman filter with constant velocity model is used for estimation and prediction of each cell's location at the succeeding time frames.

If a grid cell $gr_{t,i}$ is associated with a cell $gr_{t-1,j}$ from the previous scan, its Kalman filter is replaced with the last Kalman filter of grid cell $gr_{t-1,j}$. Then it is updated with the coordinates of $gr_{t,i}$. The Filtering approach yields the motion state vector $\mathbf{x}_t^T = [\hat{g}r_x, \hat{g}r_y, v_x, v_y]$, which consists of the estimated center of mass of the grid cells and their velocities.

3.3 Grid Cell Association

Grid cells of previous and current scans are assigned with a Gating and Nearest Neighbor (NN) filter. The gating strategy prunes candidates. Cell locations predicted from the state vectors of the previous time frames provide a validation gate. If there are candidates lying in the gate, the nearest one is accepted based on the Euclidean distances of the centers of mass of points p . Otherwise the current grid cell is not associated with any previous measurements and a new Kalman filter is initialized.

3.4 Smoothing Process

Applying a simple Gating and Nearest Neighbor filter for grid cell association might result in association errors. Considering the assumption of homogeneous movement of grid cells belonging to the same object, a smoothing process (Alparone et al., 1996) is applied to the estimated grid cell velocities of extracted segmentation blobs for better motion consistency of neighboring dynamic grid cells. If the motion vector of a grid cell $gr_{t,i}$ is denoted as v_i , then we can show the motion feature of its N neighboring cells $gr_{t,n}$ with v_n . The mean square deviation $MS_{gr_{t,i}}$ of grid cell $gr_{t,i}$ can be computed as below,

$$MS_{gr_{t,i}} = \sum_{n=1}^N \frac{1}{N} \|v_i - v_n\|^2 \quad (2)$$

For the smoothing process, we also need to calculate the mean square $MS_{gr_{t,n}}$ of each N neighboring

cells as follows,

$$MS_{gr_{t,n}} = \sum_{j=1}^N \frac{1}{N} \|v_n - v_j\|^2 \quad (3)$$

If the condition in Equation (4) holds, the algorithm detects that the motion vector of the grid cell in query is abnormal.

$$\max(MS_{gr_{t,n}}) < MS_{gr_{t,i}} \quad (4)$$

In this case, the motion vector v_i of the grid cell $gr_{t,i}$ is replaced by the motion vector of the cell with the minimum value of $MS_{gr_{t,n}}$, which is calculated in Equation (3).

3.5 Object Segmentation

This subsection explains the partitioning process of the 3D LIDAR data into objects. In the pre-processing step, point cloud data is coarsely segmented into blobs using a connected components algorithm based on an 8 neighborhood of the 2D grid cells. However, when objects get close to each other, this approach might lead to under-segmentation. That means that two or more objects are part of a single blob, which induces inaccurate tracking estimates. Under these circumstances, it is not sufficient to rely on the spatial distance of grid cells alone for the segmentation. This paper therefore aims to show that integrating segmentation and tracking components increases the performance of the general tracking system. We present a sequential variant of distance dependent Chinese Restaurant Process (ddCRP) method, which finds contiguous grid cell regions and determines the unknown number of clusters (objects) in the extracted blobs. Assigned grid cells are then sequentially used in the following time frames.

3.5.1 Chinese Restaurant Process

The sequential-ddCRP (s-ddCRP) algorithm is an extension of the Chinese Restaurant Process (CRP). The generative process of CRP is assumed with an infinite number of tables in a restaurant. Customers enter the restaurant one by one. Either a customer takes a seat at a table $z(c_i)$ with a probability proportional to the number of people already sitting at that table or takes a new table with a probability proportional to a scaling parameter α . The seating plan provides the clustering of data. CRP is an exchangeable model, i.e. the order of the data does not affect the posterior distribution over partitions. However, exchangeability does not hold for point cloud data because the coordinates of grid cells need to be considered for spatially contiguous segmentations. For the task of 3D

LIDAR data segmentation, each extracted blob represents a restaurant; tables denote the clusters (objects) and customers are grid cells. We aim to estimate the number of clusters in each extracted blob.

3.5.2 Sequential Distance Dependent Chinese Restaurant Process

The sequential ddCRP method is able to cluster non-exchangeable point cloud data into objects. It defines a distribution over partitions indirectly via distributions over links between grid cells. This leads to a biased clustering: nearby grid cells are more likely to be clustered as an object. A grid cell gr_i has a link variable c_i which links to another cell gr_j or to itself according to the distribution below,

$$p(c_i = j | A, \alpha) \propto \begin{cases} A_{ij} & \text{if } i \neq j, \\ \alpha & \text{if } i = j. \end{cases} \quad (5)$$

where the affinity $A_{ij} = f(d_{ij})$ depends on a distance d_{ij} between cells and a window decay function $f(d) = 1 [d < a]$ with a value of $a = 1$, which connects adjacent grid cells. Grid cells link together with a probability proportional to A_{ij} or cell gr_i can stay alone and link itself with a probability proportional to α . Then the generative process is as follows:

1. For each grid cell gr_i , sample its link assignment $c_i \sim s\text{-ddCRP}(A, \alpha)$
2. Assign the customer links c_i to the cluster assignments (object assignments) z_i . Then draw parameters $\theta_k \sim G_0$ for each cluster.
3. For each grid cell, sample data $\mathbf{x}_i \sim F(\theta_k)$ independently. The k represents a cluster.

Here, the $F(\theta_k)$ is a Gaussian distribution with $\theta_k = (\mu_k, \sigma^2)$. The base distribution G_0 defines the mixture model of extracted segmentation blobs. It is selected as a conjugate prior of the data generating distribution with $\Theta = \{\mu_0, \sigma_0^2\}$. While nearby grid cells are linked probabilistically to Equation (5), the estimated motion features are sampled according to the cell assignments as described above.

3.5.3 Posterior Inference

The key problem of inference is to compute the posterior distribution of the latent variables conditioned on the estimated motion features. However, the posterior is intractable to directly evaluate because of the huge combinatorial number of cluster structures. Therefore we resort to a Gibbs sampling, which iteratively samples each latent variable c_i conditioned on other latent variables \mathbf{c}_{-i} and the state vector \mathbf{x} as below,

$$p(c_i | \mathbf{c}_{-i}, \mathbf{x}, \Omega) \propto p(c_i | A, \alpha) p(\mathbf{x} | z(\mathbf{c}), \Theta) \quad (6)$$

where $\Omega = \{A, \alpha, \Theta\}$. The first term of Equation (6) is the s-ddCRP prior given in Equation (5). The second one is the likelihood, which is factorized according to the cluster index as follow,

$$p(\mathbf{x} | z(\mathbf{c}), \Theta) = \prod_{k=1}^K p(\mathbf{x}_{z(\mathbf{c})=k} | \Theta). \quad (7)$$

K denotes the number of clusters and $\mathbf{x}_{z(\mathbf{c})=k}$ represents the motion vectors of grid cells assigned to cluster k . This factorization allows us to apply a block-wise sampling because we do not need to re-evaluate terms which are unaffected as the sampler reassigns c_i . Equation (8) shows the computation of the marginal probability.

$$p(\mathbf{x}_{z(\mathbf{c})=k} | \Theta) = \int \left(\prod_{i \in z(\mathbf{c})=k} p(x_i | \theta) \right) p(\theta | \Theta) d\theta \quad (8)$$

Selecting conjugate $p(x_i | \theta)$ and G_0 enables the marginalization of θ . Then Equation (8) can be computed analytically (Gelman et al., 2003).

The sampling algorithm explores the space of possible clusterings by reassigning links c_i . If c_i is the only link connecting two clusters, they split. When there are other alternative links connecting those clusters, the partitions of data stay unchanged. Reassigning the link c_i might newly connect two clusters as well. The sampler considers how the likelihood is affected by removing and randomly reassigning the cell links. It needs to consider the current link c_i and all its connected cells, because if a cell gr_i connects to a different cluster, then all cells which are linked to it also move to that cluster. The sampler explores the space of possible segmentations with these reassignments.

The sampling approach considers different cluster layouts. Assuming cluster indices m and l joined to cluster r , a Markov chain can be specified as follows,

$$p(c_i | \mathbf{c}_{-i}, \mathbf{x}, \Omega) \propto \begin{cases} p(c_i | A, \alpha) \Lambda(\mathbf{x}, z, \Theta) & \text{if } m \cup l, \\ p(c_i | A, \alpha) & \text{otherwise,} \end{cases} \quad (9)$$

where

$$\Lambda(\mathbf{x}, z, \Theta) = \frac{p(\mathbf{x}_{z(\mathbf{c})=r} | \Theta)}{p(\mathbf{x}_{z(\mathbf{c})=m} | \Theta) p(\mathbf{x}_{z(\mathbf{c})=l} | \Theta)}. \quad (10)$$

The sampler generates different segmentation hypotheses and decides on the most probable ones by using motion and spatial features together. The sampling procedure is initialized with a priori clusterings obtained in the previous time step. The mean value of smoothed motion vectors of grid cells which form an object is assigned as a motion feature of the object.

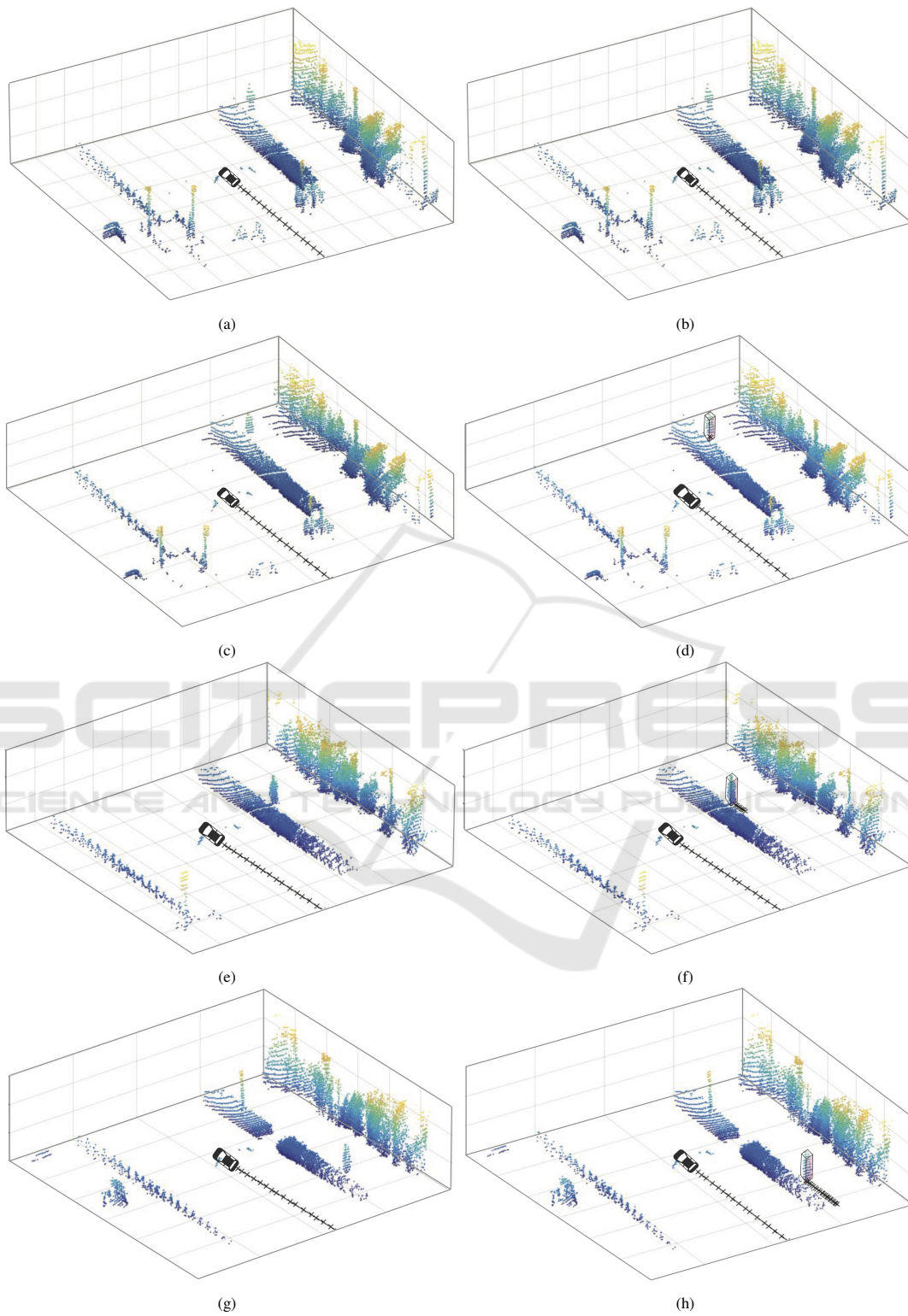


Figure 2: From left to right, the columns display the scene segmented by the connected components algorithm and the proposed method. From top to bottom, each row represents the scene at different time frames $t = 119$, $t = 121$, $t = 129$ and $t = 144$. For better visualization, the 3D bounding box is applied only for the detected pedestrian. Black solid lines show the trajectories of the EGO vehicle and the pedestrian.

3.6 Track Management

Two main objectives of track management are: initialization of a new track when the s-ddCRP algorithm detects a new object and removing spurious tracks. As the s-ddCRP algorithm exploits spatial and motion features together, it delivers the information of segmented objects and the features of their corresponding grid cells. The data association unit sends information only when there is no grid cell for an association to a track. Whenever the grid cells of an object are not associated to an existing object's cells, the track management module creates a new track and waits for the next time frame. If it also gets associated in the following frame, it is a new object. Otherwise a false detection occurs. When the data association unit doesn't find any grid cell for association of an existing track, it is deleted.

4 EXPERIMENTAL RESULTS

The proposed method was evaluated on a real world data set (Geiger et al., 2013). That was recorded using a Velodyne HDL-64D LIDAR sensor and a high precision GPS/IMU inertial navigation system. The LIDAR sensor has a frame rate of 10 Hz, a 360 degree horizontal field of view and it produces approximately 1.1 million point measurements per second. Estimated grid cell velocities are transformed to one-dimensional movement directions for the inference step of s-ddCRP. Larger α values bias the algorithm towards more clusters so we set $\alpha = 10^{-4}$. The s-ddCRP sampler is run with 20 iterations for each extracted segmentation blob.

Table 1: Performance of the smoothing algorithm. A smaller \overline{SD} value means better motion consistency of neighboring grid cells.

	\overline{SD}
Without Smoothing	46.2
Smoothing	35.8

In order to evaluate the benefit of the smoothing algorithm, the standard deviation SD_i of velocities of moving grid cells constituting an object is computed. The average of the computed value \overline{SD} is considered as the effect of smoothing. Table (1) shows that the smoothing algorithm results in a better motion consistency of clustered grid cells.

The ground truth for evaluating the tracker working on the LIDAR data set which is used for experiments is not available, so we have performed a qualitative evaluation. Performance of the proposed ap-

proach has been tested with different data sequences. A representative one is shown in Figure (2). For comparison, we also applied a conventional segmentation method of 3D LIDAR data which includes a connected components algorithm on a grid (Bar-Shalom, 1987). A pedestrian walking close to a wall gets into the perception field of the laser scanner equipped on a moving car at time frame $t = 119$ in Figure (2). Both the pedestrian and the car are heading in the same direction. Although the typical object segmentation method is not able to segment the pedestrian, the proposed approach can detect and start tracking after two frames in Figure (2) (d). Beside the spatial features, the segmentation unit also exploits the motion vectors sent by the filtering module. The left column of Figure (2) illustrates that the pedestrian can not be detected by the connected component algorithm. However, the proposed method successfully continues tracking the pedestrian during the data sequence as shown in the right column of Figure (2).

Figure (3) displays a scene sequence where the door of a car is opened and a person suddenly gets out of the car. In Figure (3) (a) and Figure (3) (b), the scene at time frame 288 is displayed by a RGB image and 3D LIDAR data for a better visualization. The person goes out of his car and starts walking. It is illustrated in Figure (3) (c) that the tracking system which uses a connected components algorithm for segmentation is not able to detect the person. However, the proposed method detects and starts tracking the person as shown in Figure (3) (d).

Table 2: The averaged standard deviation \overline{SD} of velocity differences between consecutive time frames.

	\overline{SD}
Kalman Filter	34.6
The proposed method	22.1

Because of the lack of ground truth, we measured the motion consistency of the proposed tracker. For comparison, we applied an independent Kalman filter for each well segmented vehicle (Bar-Shalom, 1987). It tracks the centroid of the objects for a data sequence. Then we have measured the averaged standard deviation \overline{SD} of velocity differences between consecutive time frames. Object velocities are expected to change smoothly in successive scans so smaller \overline{SD} value means better motion consistency of the tracker. Table (2) tells that the proposed method has a good motion consistency as well.

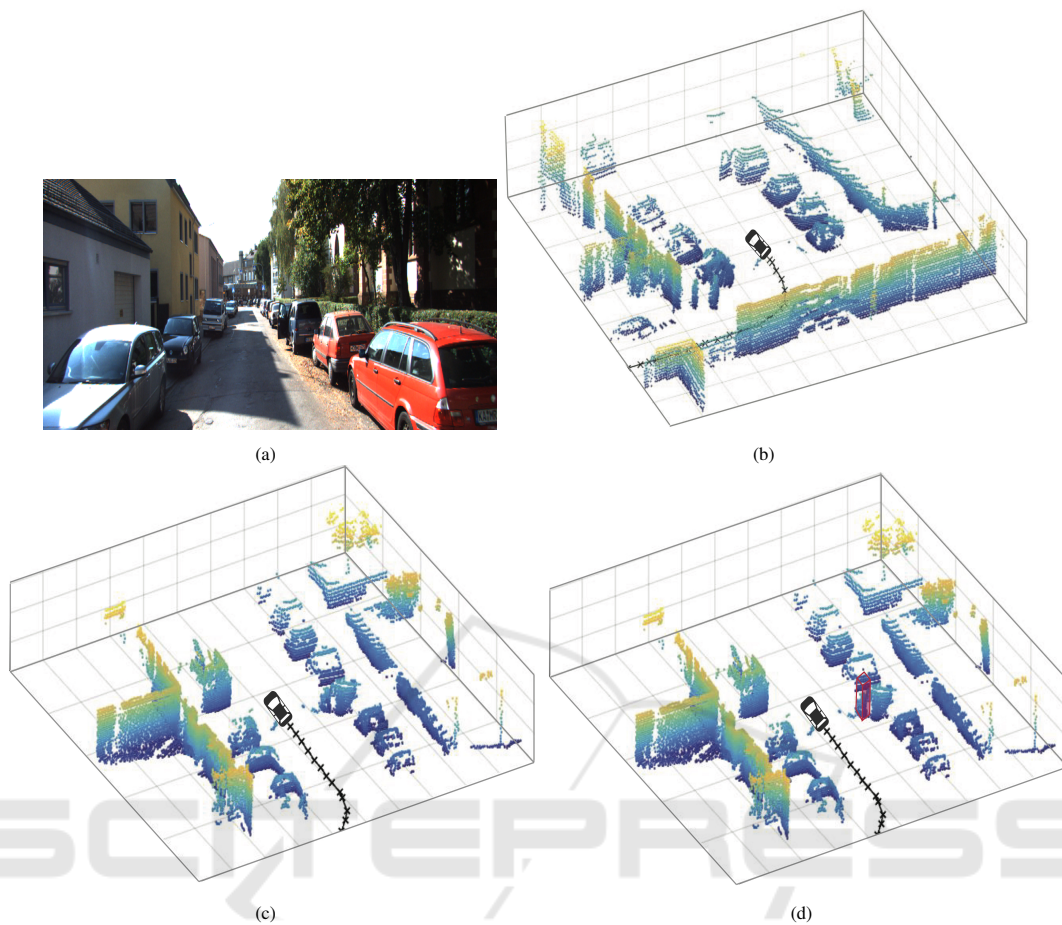


Figure 3: The scene at the time frame $t = 288$ is displayed by (a) a RGB image (for better understanding of the scene) and (b) 3D LIDAR data. The black solid line shows the trajectory of the EGO vehicle. The result at $t = 313$ is obtained by (c) a connected components algorithm and (d) the proposed method. For better visualization, the 3D bounding box is applied only for the detected pedestrian.

5 CONCLUSIONS

We proposed a novel method for integrated tracking and segmentation of 3D LIDAR data. It replaces the consecutive processing pipeline with a simultaneous tracking and segmentation framework. The conventional processing pipeline of object tracking methods performs the segmentation and tracking modules consecutively, e.g., they first apply a connected component algorithm on a grid for object segmentation and then track the segmented objects. However, when objects get close to each other, this approach might lead to under-segmentation, which in turn induces inaccurate tracking estimates. Therefore we present a new approach in which segmentation and tracking modules profit from each other to resolve ambiguities in complex dynamic scenes. Using a non-parametric Bayesian method, the sequential distance dependent Chinese Restaurant Process (s-ddCRP), enables us to

combine segmentation and tracking components in a single coherent framework. After the pre-processing step which maps measurements on a grid representation, the proposed method tracks each grid cell and segments the environment in an integrated way. A smoothing algorithm is applied to the estimated grid cell velocities for better motion consistency of clustered dynamic grid cells. Experiments on data obtained with a Velodyne HDL64 scanner in real traffic scenarios illustrate that the proposed approach has a satisfactory detection performance and good motion consistency between consecutive time frames. As a future work, we plan to add an integrated classification step to the proposed framework. Also, applying a more stochastic tracking module, e.g. including occlusion likelihood, would be interesting. In addition to the connected components algorithm, we intend to compare the performance of the proposed method with other novel algorithms from the state of the art.

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