COMMUNITY ASSOCIATION MAP
Processing Inter-community Relationships

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Abstract: The use of modern communication technology like the Internet brings a new perspective for the study of society. Following this paradigm shift, this paper presents a process to help in the analysis of social media available on the Internet, specially the analysis focused in the online community’s content. The process goal is to reveal the interests of users through a map of associated communities. The user membership is utilized to establish the relationship among communities. This map shows the interests of members in other communities. An example illustrates the application of the process. A discussion about the opportunities and drawbacks of the process usage is also presented.

1 INTRODUCTION

With more than two billion users1, the Internet has become the mainstream channel to study society. The content available in social media is useful for many different kinds of applications, from academia to business purposes. For instance, the analysis of the discussion presented in online communities could be a promising way to study healthcare topics (Paton et al., 2011; Bender et al., 2011).

In the literature, publications can be found analyzing the content available on the Internet, devoting special attention to social network analysis. However, recent studies are questioning the overrating of current social network studies and looking for a broader analysis of the content available in social media (Kwak et al., 2010; Cormode et al., 2010). This work improves on the existing body of work devoted to the content analysis of online communities (Preece and Maloney-Krichmar, 2005), providing information of users’ interests based on their associations within their communities that helps to characterize the population involved in the community under analysis.

The process proposed in this paper focuses on user membership within communities. Membership could be seen as the user interest in the community topic. The process relies on a model of related communities based on users’ interest. A plotted graph reveals the strongest affinities by weight of the connecting lines linking communities. These graphs help experts in discovering trends that will further their understanding in specific social matters. Furthermore, experts can apply filters on the data set to choose which users and communities are interesting for the analysis. The process application is limited to situations in which users are also members of other communities.

The remainder of this paper is organized as follows. The methodology, with the epistemology considered on the process creation, is presented in Section 2. Section 3 presents the proposed process. The application of the process is illustrated by an example in Section 4. A discussion about the opportunities and drawbacks of the process application concludes this paper in the Section 5.

2 METHODOLOGY

The study of social media has its roots in social science. However, the use of modern communication technology like the Internet brings a new perspective for the study of society (Lazer et al., 2009). Following this paradigm shift, this paper introduces a process to exploit the content available on the sites that support communities in order to reveal users’ preferences. This section presents the epistemology considered on the process development.

Social networking sites have spread over the Inter-
net, bringing a new perspective for communication. Systems like Orkut and Facebook empower people to manage their social networks and engage in online community discussion on topics of their interest. The data publicly available might be useful to allow different kinds of research and applications.

Research over content available on the Internet used to give special attention to social network analysis. In the literature, there are studies that attempt to characterize the users’ population of important sites, such as Facebook (Nazir et al., 2008), Twitter (Huberman et al., 2008) and YouTube (Cheng et al., 2008). The mainstream theory used to analyze social networks is based on complex networks studies (da F. Costa et al., 2007). Other studies aim to understand the users on social networks, so one can identify special users on these networks and predict the network evolution and its implications (Benvenuto et al., 2009; Wilson et al., 2009; Ahmed et al., 2010; Bigonha et al., 2010).

Recent studies are questioning the overrating of current social network studies and looking for a broader analysis of the content available in social media (Kwak et al., 2010; Cormode et al., 2010). An extensive discussion on modeling and measurement of social media is presented in the paper by Cormode et al. (Cormode et al., 2010). This paper presents a process to help in the analysis of social media presented in sites that support communities. The focus is to reveal users’ interests by exploring their community associations. A community association map is built from the communities’ membership information, and allows the visualization of the most related communities within a defined boundary. Due to the kind of processed data, advanced statistics of this data can lead to a misleading analysis, therefore it is not covered in this work (Krishnamurthy and Willinger, 2008). Although similar approaches are found in literature, such as the feature presented on Orkut system to provide up to nine related communities at a community page (Chen et al., 2009), not all data required by other methods are available to be used. Moreover, experts require more suitable tools for helping them in the analysis of social media, such as the one presented in this paper.

Models and measurements help experts to analyze social media, which also considers other elements associated with their study. A key point for measurement considered in the process development is the use of appealing visualization for its outcome. To achieve this goal, the process relies on a software package for visualizing data and information. The study case that motivated the process development is available in the technical report (Carvalho and Lucena, 2010).

3 THE PROCESS CAM

The process has three steps: data gathering, model and measurement, and visualization. The first step, data gathering, obtains the social media data from online community sites. Next is the model and measurement step, as discussed in the previous section. The collected data is processed and organized in an appropriate format to plot the data visualization. The visualization step is responsible for displaying data in a more appealing way, easing the work of the experts. Details of the steps to build the Community Association Map (CAM) are presented as follows.

1) Data Gathering

Collect data from an online community site (social media data source). The collection step requires acquiring all user information from an isolated community of interest. Then, for each user, membership information for other communities is obtained. The gathered data set is a collection of users, communities, and the relationships among them.

2) Model and Measurement

Create the model of communities’ relationships. In a formal notation, if $user_{x}$ is a member of community $comm_{a}$ and $comm_{b}$, then $comm_{a}$ has a relationship with $comm_{b}$. If $user_{y}$ is also a member of $comm_{a}$ and $comm_{b}$, then the relationship is reinforced (+1). Therefore, applying this rule over a given list of users and their membership information builds the model with the weighted relationship among the communities.

The most important measurement obtained from this model is a list of the top relationships within the communities (strongest ties), which means the communities with more users in common. This measure is exposed through the community association map, which is displayed in the next step, plot.

Depending on the data available, the model size can cause problems in the process application. To overcome eventual processing limitations, there are filters for the communities considered in the model. For instance, one can choose to model only relationships among communities with more than 10 members. Applying this filter, the model will keep its features, because the modeling goal is to identify the most related communities.

Filters can also be applied to change the focus of the measurement, for instance, taking into account only communities of some specific category. An example of filtering is in Section 4.

3) Plot the Visualization

The final step is to plot the community association map. Given that the map is used to reveal the most interesting associations among communities, it is useful
The outcome of this process is to support experts in the study of social media. For this purpose, one can use Circos, a software package for visualizing data and information. Circos plots graphs that visualize data in a circular layout – making it ideal for exploring relationships between objects or positions (Krzywinski et al., 2009). Other visualization tools can also be used.

Figure 1 gives a glance at the whole process application. At the top of the image is the three steps of the process in a sequence. Below the steps, corresponding with each one, there is a diagram with the data flow from the social media source to the final plot of the community association map. In between, there are agents representing the software that manipulates the data, transforming it into suitable formats. An example of the process application is presented in the next section.

4 EXAMPLE OF APPLICATION

The process application is illustrated by an example used in a real life study about Hepatitis C, a medical condition defined by the inflammation of the liver and characterized by the presence of inflammatory cells in the tissue of the organ. This study analyzed the discourse presented in an online community discussion that has Hepatitis C as its main theme and involves other subjects related to the disease. The Community Association Map was part of the study unveiling the interest of the users that posted messages in the community forum. As a result, the Community Association Map shows the interests of active users in the community topic reinforcing the discourse analysis.

The process implementation is split over many interactions, executed by different programs. Scripts implemented in Lua process the data, while the iMacros script executor on Internet Explorer Browser automates Orkut’s system access. The final step of visualization plotting is done by a program specialized for this purpose (i.e. Circos).

The studied community was the Hepatite C (Portuguese for Hepatitis C), which had around 1.2 thousand members in March 2010 and more than 2,100 days of existence. The community URL is http://www.orkut.com.br/Main#Community?cmm=216788. The process is applied as described in the previous section considering active members of the Hepatitis C community. Figure 2 illustrates the whole process application. The full process execution took two weeks, mainly because of the data gathering step.

1) Data Gathering

The application considered Orkut communities, which were chosen mainly because of the experts’ interests. The data acquisition is scraping-based due to Orkut system limitation (no API for this purpose is available). The data acquisition was an exhaustive crawling within a defined boundary, having a starting point in a community of interest.

Instead of taking all members, the process considered as input only users that posted messages on the community forum (467 active users). From these users, the crawler was able to retrieve 48,218 associations with 35,954 communities.

2) Model and Measurement

Most of the 35,954 communities have few users associated with them. The use of these communities in the model only adds an extra effort in the model processing. A filter to remove the communities with less than 20 users is applied to build a more concise model with 30 communities. The communities’ relationships model is built based on a combination of these communities.

2http://en.wikipedia.org/wiki/Hepatitis
3) Plot the Visualization

In the final step of the process, graph plotting, the last filter is important to provide a smooth visualization. A plot with the 15 communities related to the analyzed community has 120 weighted relationships. It is the combination of 16 communities (15 + analyzed community).

Figure 3 shows the plot for the model considering the top 15 communities related to the Hepatite C community. The image is built using a special component of Circos, the Table Viewer. The Table Viewer has many configuration variables, and it must be customized for better visualization according to each expert’s preferences. The last step is completed in two phases, first generating the input file for Table Viewer and then executing it.

The communities are displayed in the graph following clockwise orientation in descending order of the relationship weight with the analyzed community (Hepatite C). The connection lines among communities show the relationship weight by thickness and transparency. Broad and opaque relationships are stronger than narrow and translucent ones.

The plot showed in Figure 3 reveals the interests of active users in other communities related to hepatitis, meaning that they are users looking for information and support in other communities related to the disease as well. The names of related communities are in Portuguese because this is the language used in the Hepatite C community.

It is important to remember that the Community Association Map (CAM) is more interesting when compared to other research artifacts, as part of the whole content analysis (Kozinets, 2009). However, it is interesting to note that most of the associated communities are related to Hepatitis C, showing the strong interest of the active users in discussing the disease.

The Orkut environment has all kinds of communities and, even without weighting the relationships among the communities considering their size, the graph shows that the users are engaged with others communities regarding the topic of interest. The trend showed in the graph is the user interest in other communities related to the disease. In this case, no special
interest stand out of the associated communities related with brands. Two other hot topics are Religion, also identified in the discourse analysis as an important matter of the treatment, and Games, considered by far the most popular application in social networking sites. Therefore, it reinforces the validity of the discourse analysis of this community content in the sense of getting a broader perception of what its user population says and seeks.

5 DISCUSSION

A promising way to study social media is to focus on the analysis of the online communities’ discussions (Kozinets, 2009). Identifying the users’ interests in these online communities is an important part of this study. Specialists can apply the process presented in this paper to reveal these interests and search for textual clues in the discussions to corroborate their findings, or vice-versa. The process generates an element of analysis that shows the interests of users through a map of associated communities as part of a study of social media.

The process application is limited to situations in which users are also members of other communities. Consequently, there must exist many other communities being hosted by the same social media site of the community under analysis, or a way to identify links between users from the communities under analysis to other communities in different social media sites. For instance, the SIOC (Semantically-Interlinked Online Communities), an initiative that aims to create and leverage a layer of semantic data in online communities (Breslin et al., 2006), could be used to map these communities over different sites.

If the number of community members is available, one can modify the model to consider a normalized relationship weighting. The relationship with very large communities would show a weaker relationship than with smaller communities, because they have lesser proportional membership overlap. This approach is not considered in this work because the community size information is not a reliable in the Orkut’s system, as detailed in the technical report (Carvalho and Lucena, 2010). Nevertheless, the use of filters can alleviate misrepresentations.

The advantage of the process is to provide extra information about interests of users of an online community. Although it is up to the experts to choose which users and communities are interesting for the analysis, there are several filters like those shown in the previous section. The aforementioned example gives clues of how one can place filters on the data set to reveal specific interests, such as considering only active users that are more relevant to the study.

According to Cormode et al. (Cormode et al., 2010), the process is characterized as follows. The data collection can be retrieved by connecting to the social media site API, or scraping-based when the API is not available, which was the case in the exam-
samples described in this paper. The sampling methodology is based on an exhaustive crawling within a defined boundary, with starting point in a community of interest. The measurement efforts focus on showing the weighted relationships among the communities through a map. An evaluation of process results is achieved by comparing them to other elements of analysis (e.g. discourse analysis).

A considerable step for advancing this work is to minimize process application restrictions. Instead of relying on explicit user membership information, other ways of community detection like finding interests on exchanged messages could be applied to determine community association data. In the same line of reasoning adding text-mining capabilities could further the extraction of more information from social media. Finally, this process could be added as a component on a social media analysis platform.

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