APPLYING FINANCIAL TIME SERIES ANALYSIS TO THE DYNAMIC ANALYSIS OF SOFTWARE

Philippe Dugerdil and David Sennhauser
HEG, Univ. of Applied Sciences of Western Switzerland, 7 route de Drize CH-1227 Geneva, Switzerland

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Abstract: Dynamic analysis of programs is one of the most promising techniques to reverse-engineer legacy code for software understanding. However, the key problem is to cope with the volume of data to process, since a single execution trace could contain millions of calls. Although many trace analysis techniques have been proposed, most of them are not very scalable. To overcome this problem, we developed a segmentation technique where the trace is pre-processed to give it the shape of a time series of data. Then we apply technical analysis techniques borrowed from the financial domain. In particular we show how the moving average filtering can be used to identify the “trend” of the involvement of the class in the execution of the program. Based on the comparison of the “trends” of all the classes, one can compute the coupling of classes in order to recover the hidden functional architecture of the software.

1 INTRODUCTION

Legacy software system reverse-engineering has been a hot topic for more than a decade. In fact, it is well known that maintenance represents, by far, the largest part of the software cost (Murphy, 2006). Moreover, the biggest factor in these costs is represented by the understanding of the software. In other words, maintenance is largely a software understanding problem. A necessary approach to understand large complex system such as software is to decompose it into quasi-decoupled sub-systems or components (Simon, 1996) that represent its high-level architecture. Therefore, many techniques have been proposed to recover the high level architecture from legacy code. Although the early approaches dealt with the static analysis of the source code, such as the well known fan in and fan out metrics of RIGI (Muller et al., 1993), dynamic analysis techniques have recently attracted much interest in the academic community. The central idea behind these techniques is to execute the legacy software following its use-cases and harvest the time-ordered list of methods or functions that have been executed: the execution trace (Andritsos, Tzerpos, 2003). Most of the time, the execution trace is stored in a file and analyzed post mortem i.e. after the completion of the execution. However, the biggest technical issue with this approach is to deal with the large size of the execution trace. Generally, for any industrial system and real use-case, the execution trace is huge. For example, in our experiments, the number of functions calls (events) recorded amounted to hundreds of thousands and even several millions. But the information in such a file is highly redundant. In case of loops or recursive calls for example, the trace file may contain hundreds of contiguous similar events or hundreds of contiguous similar blocks of events. For an engineer to analyze such a trace file, this enormous quantity of information must be reduced. In the case of frequency spectrum analysis (Andritsos, Tzerpos, 2003), the information is summarized by counting the occurrences of similar events. In this case, the quantity of data to interpret is bound by the number of events considered. This is ok if the only information one wants to extract is the global frequency of the events. But this analysis is of very limited use. Another way to reduce information is to remove the redundancies using specific trace compression techniques (Hamou-Lhadj, Lethbridge, 2002). Since the resulting file must be human readable, it is not possible to use any standard information theory-based compression algorithms. In summary, the technique used must be tuned to the purpose of the analysis. In our research, the target is to identify the dynamic coupling between
classes to recover the functional architecture of the legacy software. The functional architecture is the structure of the components and their interconnections that implement some useful business function (as represented by the use-cases). Two classes are considered to be dynamically coupled if they work closely together during the execution of a use-case. But what does “working closely together” really mean? A first approach could be to analyze the “density” of calls between the instances of the two classes. However, the calls are not always direct. To overcome this problem many authors try to identify recurring patterns of calls i.e. find the sub-sequences of calls having the same structure. But this search is known to be computationally intensive therefore not very scalable. Moreover the pattern finding approaches have a hard time taking small variations of the patterns into account such as polymorphic calls. For example, lets us have a class A whose methods call the methods of class B through an indirect call to methods of class C, that are sometimes replaced by calls to the methods of class D. In other words, the intermediate classes C and D both implement polymorphic methods defined in a common superclass. Then the pattern finding algorithm will have problems identifying the coupling of A and B, even if B is always involved when A is called. The situation is worsened if the methods of A call the methods of several classes before calling the ones of B. But if the methods of B are executed each time the methods of A are, we understand that there is some strong coupling between both classes. But the analytical identification of such situation i.e. by checking individual calls is computationally hard. Therefore another approach must be found.

2 GENERATING TIME SERIES

2.1 Introduction

The first step to dynamic analysis is to generate the trace file. Although many techniques can be used (Hamou-Lhadj, Lethbridge, 2004) we decided to use code instrumentation. Then, instrumentation statements are inserted in the source code of the legacy system that is recompiled. This technique is somewhat intrusive but has the advantage to be applicable to any legacy programming language. Some non intrusive techniques exist such as virtual machine (VM) instrumentation but are limited of course to languages that run on top of a VM. This is not the case of most of the legacy programming languages. Each of the recorded events must contain at least the signature of the method called as well as the name of the class in which it is defined. In case of languages using module or package declarations, the trace events must also record the package or module in which the class is defined. Once the trace file is generated (that could contain millions of method calls or events), it is loaded into a database for further processing.

2.2 Trace Segmentation

Once the trace is loaded in the database it is segmented in contiguous segments and the number
of occurrences of each of the classes is counted in
each segment. Figure 2 symbolically represents the
segmentation and occurrence counting of one class
in the execution trace. The trace file is represented
horizontally and each line in the file represents one
event (one method call). In this example, the class
investigated occurs 1 time in the first segment, 2
times in the second segment, 5 times in the third
segment and so on. This computation must be done
for each of the classes that occur at least once in the
trace file. The time series of a class is then
represented by the time-ordered sequence of
occurrences of this class in each of the trace
segments. After its computation, the time series is
stored in the database and can be displayed as a
graph as shown in figure 3.

![Figure 2: Execution trace segmentation.](image)

On the horizontal axis we represent the segment
number and on the vertical axis the number of
occurrences. We can observe that the shape of such
a curve is very “shaky”.

![Figure 3: Class occurrence in the execution trace
represented as a time series of data.](image)

3 TIME SERIES PROCESSING

3.1 Identifying Trends

Since the time series of any class shows a high
volatility (i.e. its graph representation is “shaky”), it
is difficult to compare it to the time series of another
class. Rather than comparing the rough curves it
would be much easier to compare the underlying
trends. This is the same as in finance where the
rough time series of stock prices are smoothed out
using mathematical operators to reveal patterns of
behavior. In particular the famous moving average
operator has proven to be very efficient at
identifying the macro trends. We then decided to use
this operator to analyze the time series of the classes.
The computation of the moving average is simple:
each value of the graph is the result of the
computation of the average of the n-1 previous
values plus the current one. This is known as the
order n moving average (n values are taken into
account to compute the present value). The result of
such a computation for the time series of a class is
presented in figure 4. The curve displayed in the
center of the figure is the filtered version of the
rough curve using a moving average of order 10.
Since the moving average must take the n-1 values
into account, it can only be displayed from the n

![Figure 4: Rough time series for a class and its filtered
counterpart based on the moving average.](image)

We call filtered time series a class time series to
which we applied the moving average smoothing
operator. Our experiments seem to suggest that the
comparison of two filtered time series is largely
insensitive to the number of segment in which we
split the execution trace. This is in sharp contrast
with our previous coupling measurement technique
that was based on the binary occurrence of the
classes in the segments (Dugerdil, 2007). In the
latter we only detect the absence (0) or presence (1)
of a class in the segments without taking into
account the actual number of occurrences. In other
words if a class occurs 1000 times or 1 time in a
given segment, the binary value for the class is 1 for
the segment. Then we compare the binary
occurrence of the classes among all the segments of
the execution trace to detect similarities. This binary
technique is very sensitive to the number of
segments in which we split the execution trace. This
is straightforward to understand. The widening of
the segment size could easily change the binary
occurrence value from absent to present for a class in a segment, since only 1 occurrence is enough. But this change would not necessarily happen to the other classes it is coupled to, therefore changing the coupling metrics. With our new technique based on time series of data, the widening of the segment size could lead to a bigger number of occurrences for a given class. But this would probably also happen to any class it is strongly coupled to, even if not to the same magnitude. Moreover, we found that two filtered time series for the same class computed with different number of segments were very comparable provided that we adapted the order of the moving average when changing the number of segments. In particular, we empirically observed that if we double the number of segments, we must double the order of the moving average to get similar trends for the filtered time series of any class. The number of segments in an execution trace must be set relative to the number of classes occurring in the trace (Dugerdil, 2007). We note NS(n) to mean that the number of segments is n times the number of classes in the trace. As an example, figure 5 compares the trends of the same class using two sets of parameters: NS(5), Moving Average(30) and NS(10), Moving Average(60).

Figure 5: Comparison of two time series of data for the same class using different number of segments.

As can be seen in Figure 5, the two curves are almost superimposed. To be able to display the curves on the same scale we normalized the horizontal axis to 100, whatever the number of segments. But, the goal of our research is to compare the time series of different classes to see if they are dynamically coupled (if their “trends” are the same). The first experiment with two different classes is presented in Figure 6. We can see that the shape of both curves display some similarities suggesting that the classes might be coupled. To compute the strength of the coupling of two classes, one idea is to sum the absolute difference over all the segment of the filtered time series of the two classes. But this rough computation would lead to the same coupling value for very different shapes of the time series. For example, this technique would be unable to distinguish between the two situations presented in Figure 7.

Figure 6: Comparison of the time series of data of two classes.

While the situation on the left part of the figure could correspond to strongly coupled classes, this would certainly not be the case for the situation depicted on the right, although the absolute difference would be the same.

Figure 7: Two very different situations leading to the same coupling value.

To avoid such a problem we decided to compare normalized time series where the occurrence value in each segment is expressed as the percentage of the maximum value for the time series. Therefore the biggest value for any normalized time series is 100. This idea has been applied to the curves presented in Figure 6. The result is displayed in figure 8. We can now clearly see that the shape of both curves is very similar, in spite of the fact that their absolute values were quite different. This may suggest some moderate coupling between these two classes.

In contrast, figure 9 presents two classes whose coupling is weak. The number of segments as well as the order of the moving average is the same as in the figure 8.
3.2 Computing Coupling Metrics

The coupling value between two classes is computed as the sum of the absolute difference between their filtered and normalized time series. The smaller the coupling metrics, the higher the coupling between the classes. Two perfectly coupled classes would then have a coupling metrics of 0. However, there is still a problem remaining: if the most of the values of the two filtered time series is 0, the corresponding coupling metrics would be small whatever the coupling of the classes. To avoid this bias we compute the average of the absolute difference over all segments where at least one value is non zero. Formally the computation is given by the following formulae. Let:

$$S_{C_i} = x_1 \ldots x_m \quad \text{and} \quad S_{C_j} = y_1 \ldots y_m$$

be two sets of values resulting from the filtering and normalization of the time series of data for the classes $C_i$ and $C_j$ respectively. The following is the set of all pairs of values for the corresponding segments, where at least one value is non zero.

$$S_{C_i,C_j} = \{(x_k, y_k) \mid x_k \in S_{C_i} \land y_k \in S_{C_j} \land (x_k \neq 0 \lor y_k \neq 0)\}$$

Then, the number of segments for which at least one value is non zero is the size of the previous set.

$$N_f = |S_{C_i,C_j}|$$

Therefore, the coupling metrics becomes:

$$\text{coupling}(C_i, C_j) = \frac{\sum_{k=1}^{m} |x_k - y_k|}{N_f}$$

4 EXPERIMENTAL RESULTS

To analyze the coupling between the classes we developed a trace analysis tool that computes and displays the time series of data of the classes as well as the filtered and normalized curves. Then it computes the coupling between any two classes and shows the result as a list sorted by increasing value of the coupling. In Figure 10 we present the control panel of the trace analyzer.
coupling between any pair of classes is displayed. This is shown in figure 11 where we can see the list of all pairs of classes, ranked in increasing number of the coupling metrics. This example shows the result of the analysis of a 600,000 events execution trace with 139 classes. The parameters of the analysis were NS = 5 and Moving Average order = 60. This analysis took about 4 min on a standard PC (3GHz, 2GB Ram). In Figure 12 we present the graph of two strongly coupled classes (coupling value: 2). The two curves are indistinguishable.

5 RELATED WORK

In the literature, many techniques have been proposed to recover the structure of a system by splitting it into components. They range from document indexing techniques (Marcus A., 2004), slicing (Verbaere, 2003), “concept analysis” technique (Stiff, Reps, 1999) or even mixed techniques (Harman et al., 2002). All these techniques are static i.e. they try to partition the set of source code statements and program elements into subsets that will hopefully help to rebuild the architecture of the system. But the key problem is to choose the relevant set of criteria (or similarity metrics) (Wiggerts, 1997) with which the “natural” boundaries of components can be found. In the reverse-engineering literature, the similarity metrics range from the interconnection strength of RIGI (Muller et al., 1993) to the sophisticated information-theory based measurement of (Andritsos, Tzerpos, 2003, 2005), the information retrieval
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(Sartipi, Safyallah, 2006) use a patterns search and returns a summary of its main contents as output. Algorithms, which takes an execution trace as input (Hamou-Lhadj, 2005) uses text summarization to process very large execution traces is now beginning to be monitored for trace collection. In this work, the tool developed by (Vasconcelos et al., 2005) allows the selection of the packages and classes to be monitored for trace collection. One pioneering work is the one of (Chan et al., 2003) to visualize long sequence of low-level Java execution traces in the AVID system (including memory event and call stack events). But their approach is quite different from ours. It selectively picks information from the source (the call stack for example) to limit the quantity of information to process. The problem to process very large execution traces is now beginning to be dealt with in the literature. For example, Zaidman and Demeyer proposed to manage the volume of the trace by searching for common global frequency patterns (Zaidman, Demeyer, 2004). In fact, they analyzed consecutive samples of the trace to identify recurring patterns of events having the same global frequencies. In other words they search locally for events with similar global frequency. It is then quite different from our approach that analyzes class distribution throughout the trace. Another technique is to restrict the set of classes to include in the trace like in the work of (Meyer, Wendehals, 2005). In fact, their trace generator takes as input a list of classes, interfaces and methods that are to be monitored during the execution of the program under analysis. Similarly, the tool developed by (Vasconcelos et al., 2005) allows the selection of the packages and classes to be monitored for trace collection. In this work, the trace is sliced by use-case scenarios and message depth level and it is possible to study the trace per slice and depth level. Another technique developed by (Hamou-Lhadj, 2005) uses text summarization algorithms, which takes an execution trace as input and returns a summary of its main contents as output. (Sartipi, Safyallah, 2006) use a patterns search and discovery tool to separate, in the trace, the patterns that correspond to common features from the ones that correspond to specific features. Although the literature is abundant in clustering and architecture recovery techniques exploiting execution traces, most of the approaches are analytical. The few paper dealing with statistical approaches are still very rudimentary.

6 CONCLUSIONS

The technique we presented in this paper is aimed at computing the dynamic coupling between classes or modules in legacy systems. The metrics is based on the segmentation of the execution trace that let us compute a time series of data for each class occurring in the trace. The time series are then filtered using the moving average technique, borrowed from the technical analysis in finance. The normalized result can then be used to compute the coupling between any two classes. This represents the key contributions of our work. In fact, none of the published papers ever tried to segment the trace to get another “perspective” on the trace analysis problem. Our coupling metrics is used to identify clusters of strongly coupled classes that represent the functional components of the software. This metrics has proven to be largely insensitive to the number of segments. In fact, in the experiments we conducted we saw that by changing the number of segments in the trace, the order of the pairs of classes in the list ranked by increasing coupling value stayed the same. Only the coupling value changed slightly, which is understandable since the number of occurrences of the classes in each segment may differ if the segment size is changed. Our technique has the big advantage over analytical techniques (i.e. the ones that analyze the individual events in the trace) that it is very scalable. In fact, we were able to analyze traces up to 7 millions of events without trouble. So far, no techniques based on analytical approaches for component identification have been shown to be able to cope with such an amount of data. Again, our method is successful because it processes the trace using statistical technique rather than analytical techniques. Clustering classes based on their involvement in use-case implementation is only the first step to recover the architecture of a legacy system. The next step is to recover the connections between the components using again the coupling between the contained classes. Then not only can, the coupling metrics, lead to the identification of functional components, but also to the identification of the connections between the components. Therefore, our trace analysis technique let us reconstruct the complete functional architecture of the software. However the detailed explanation of the architecture reconstruction...
technique goes beyond the scope of this paper. Our current work focuses on the development of a series of tools to leverage the component recovery system presented in this paper. The first tool will display the sequence diagram of the interaction between the clusters (functional component). This will provide us with a high level description of the sequence of involvement of each cluster when executing the system. Each cluster will then be matched against the steps of the use-cases. Second, we are working on a matcher to link the functional components to high level features of the program. Third, we work on 3D visualization to display the cluster formed while executing the system. All these tools take place in our reverse-architecting environment built under Eclipse for legacy system understanding and reengineering.

REFERENCES


