

ONTOLOGY MAPPING BASED ON ASSOCIATION RULE MINING

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Abstract: Ontology mapping is one of the most important processes in ontology engineering. It is imposed by the decentralized nature of both the WWW and the Semantic Web, where heterogeneous and incompatible ontologies can be developed by different communities. Ontology mapping can be used to establish efficient information sharing by determining correspondences among such ontologies. The ontology mapping techniques presented in the literature are based on syntactic and/or semantic heuristics. In almost all of them, user intervention is required. In this paper, we present a new ontology mapping technique which, given two input ontologies, is able to map concepts in one ontology onto those in the other, without any user intervention. It is based on association rule mining applied to the concept hierarchies of the input ontologies. We also present experimental results that demonstrate the accuracy of the proposed technique.

1 INTRODUCTION

Ontology engineering, i.e. designing, developing, maintaining and sharing ontologies, is an emerging knowledge engineering process. It allows the information organization into taxonomies of concepts, represented by attributes, and relationships between concepts, represented by IS-A relations, functions, constraints, etc. Ontologies find acceptance in numerous applications, e.g. information retrieval (Pretschner & Gauch, 1999), document management (Lacher & Groh, 2001), agent communication (Huhns & Singh, 1997), finance (Firat, & Madnick, 2001) and e-commerce (Omelayenko, 2001). However, ontologies are imposed by the explosive growth of the Semantic Web, where they are used to describe the semantics of the data. They are used for conceptually structuring data and for knowledge sharing. Ontologies can be designed and developed by different groups of people with similar interests, i.e. communities within the so-called information society, either through knowledge engineering processes or through automated knowledge extraction methods.

One of the most important properties of both the WWW and the Semantic Web is decentralization ((Berners-Lee, 1999), W3C). Therefore, ontologies

can be designed and developed by different communities without adopting common standards for information exchange. On the other hand, the leverage of synergies of information exchange has been increased by the deployment of systems for community interaction support. Many researchers (e.g. (Lacher & Groh, 2001), (Maedche & Staab, 2000), (Mitra & Wiederhold, 2002), (Stumme & Maedche, 2001)) argue that common to all systems ontologies can not be guaranteed (see (Wache, Vögele, Visser, Stuckenschmidt, Schuster, Neumann & Hübner, 2001) for a survey of such effort), because it is more efficient if a smaller community is involved in the process and, in general, communities can usually not be forced to adopt common standards. Then an efficient ontology-based information exchange can be established by solving the problem of determining correspondences among different ontologies, i.e. determining the set of similar, overlapping or unique concepts. This problem is an instance of the interoperability problem (e.g. (Park & Ram, 2004)) which concerns the connection of information systems that are heterogeneous and incompatible. Recently, this problem has been a major focus of both the research and the practitioner communities. Both data and knowledge engineering has been focused on identifying correspondences between ontologies and

between database schemas respectively (e.g. (Choi, Song & Han, 2006), (Kalfoglou & Schorlemmer, 2003), (Rahm & Bernstein, 2001), (Shvaiko & Euzenat, 2005)). Ontology heterogeneity and incompatibility is due to the existence of knowledge either in different structures or in different environments with different semantics. Ontology mapping aims at tackling structural and semantic heterogeneity and incompatibility by determining correspondences between elements of disparate ontologies. Note that structural heterogeneity has also been addressed to a great extent in the schema matching literature (Rahm & Bernstein, 2001). A mapping can be established either directly between two ontologies (alignment) or indirectly through mapping them onto a third reference ontology which both of them share as a common upper model (articulation). The work of mapping ontologies is performed mostly by hand, perhaps supported by a graphical user interface. Of course, performing ontology mapping manually is an extremely time-consuming and error-prone process. The ontology mapping techniques presented in the literature are usually based on syntactic and/or semantic heuristics. The latter have been studied in various scientific fields including machine learning, concept lattices, formal theories, databases and linguistics. In almost all of them user intervention is required, thus they are semi-automated. Usually, when an automatic decision is not possible, these techniques suggest possible correspondences, determine conflicts and propose solutions and actions. Then the user makes the final selection. In this paper, we present a new ontology mapping technique, which, given two input ontologies, is able to map concepts in one ontology onto those in the other, without any user feedback. The proposed technique exploits the structure of the input ontologies, i.e. the concept hierarchies, to determine the mapping. More specifically, in the proposed ONARM technique, ONtology mapping is based on Association Rule Mining, which extracts association rules from these concept hierarchies. Association is one of the most popular data mining tasks. Association rules can be used to represent frequent patterns in data, in the form of dependencies among concepts-attributes. The extracted association rules are considered as indirectly describing the concept relationships. Note that, despite the support or the controversy of the statement that ontology mapping is similar to database schema matching ((Kalfoglou & Schorlemmer, 2003), (Noy & Klein, 2002)), the proposed methodology can be applied to both of them. In the rest of the paper we first present related

work (Section 2) and then we present the proposed ontology mapping technique (Section 3). Next, we present experimental results of testing its accuracy and efficiency (Section 4). We also discuss its time complexity (Section 5) and finally we conclude (Section 6).

2 PREVIOUS APPROACHES

Recently, the number of ontology matching techniques and systems has increased significantly (OMO, Ontology Matching Organisation for a complete information on the topic). Ontology mapping techniques vary in input and output formats as well as in modes of user intervention. There has been little work on the comparative evaluation of ontology mapping techniques in the literature (e.g. (Giunchiglia, Yatskevich, Avesani & Shvaiko, 2008), (Kalfoglou & Schorlemmer, 2003), (Kaza & Chen, 2008)).

There are techniques which simply guide the user to create the mappings, e.g. PROMPT (Noy & Musen, 2000), SMART (Noy & Musen, 1999), PROMPTDIFF (Noy & Musen, 2002), CHIMAERA (McGuinness, Fikes, Rice & Wilder, 2000).

There are also semi-automatic techniques in which the user has to resolve conflicts and duplicates, FCA-Merge (Stumme & Maedche, 2001), to create mappings for concepts that cannot be matched, GLUE (Doan, Madhavan, Domingos & Halevy, 2002), to validate the matches, ONION (Mitra & Wiederhold, 2002). Also, some techniques allow user to suggest matches apart from those created automatically, e.g. EER-CONCEPTOOL (Compatangelo & Meisel, 2003).

Moreover, there are techniques which create the mapping automatically, e.g. CAIMAN (Lacher & Groh, 2001), IF-Map (Kalfoglou & Schorlemmer, 2002), ITTalks (Prasad, Peng & Finin, 2002), MAFRA (Maedche, Motik, Silva & Volz, 2002), S-MATCH (Giunchiglia, Shvaiko & Yatskevich, 2004).

Additionally, there are techniques which are based on the combination of different matching processes (e.g. (Aumueller, Do, Massmann & Rahm, 2005), (Hu & Qu, 2008)), which exhibit remarkable results in term of accuracy (OAEI).

There are also techniques that could potentially be used in ontology mapping like translators (e.g. OntoMorph (Chalupsky, 2000)) or integrators (e.g. Hovy, 1998). Finally, a similar problem is that of schema matching in databases. However, most schema matching techniques are not adequate for

ontology mapping due to not handling differences in terminology, due to exhibiting poor results in the case of little structural similarity, due to absence of instances, etc.

3 THE PROPOSED TECHNIQUE

The key idea of the proposed technique is to establish a similarity between two concepts of the input ontologies, which is based on their location in the ontology structures. The location of a node, that represents a concept within an ontology structure, determines its neighbour concepts. We consider that the meaning of a concept is also characterized by the meaning of its neighbour concepts, as the creator of the ontology indirectly determined by defining the structure of the ontology.

Note that structural mapping alone is not sufficient for ontology mapping. The meaning of the concept is also characterized by a linguistic analysis of the concept with respect to a large-scale dictionary like WordNet, to a corpus of documents, to manual rules, to lexical distances, etc. The proposed technique accepts both of these sources of background knowledge in order to establish a similarity measure. However, the latter is dominated by the location of a concept within the ontology.

Graph matching techniques could be used in order to examine the similarity of the location of two input concepts. Since we concentrate on efficiency, we rejected such techniques because of their time complexity (for instance time complexity of graph isomorphism is exponential). The proposed technique considers each path of the ontology structure as a source of background knowledge. It applies association rule mining in order to determine the predominant neighbour concepts of an input concept.

In this paper, we consider association rule mining that is known as *the market basket problem*, where concepts-attributes represent products and the initial database is a set of customer purchases (transactions). This particular problem is well-studied in data mining. We consider association rules analog to the form “90% of the customers that purchase product x also purchase product y ” (Boolean association rules) (e.g. (Agrawal, Mannila, Srikant & Verkamo, 1996), (Brin, Motwani, Ullman & Tsur, 1997), (Park, Chen & Yu, 1995)). Formally, an association rule is a rule of the form $X \Rightarrow Y$, where X, Y named respectively antecedent and consequent of the rule and $X, Y \subset I = \{i_1, i_2,$

$\dots, i_j\}$, such that $X \cap Y = \emptyset$ and $i_k, 1 \leq k \leq j$ is an item in the transaction database D . The informative power (named interestingness) of each association rule is measured by two indexes: the “support” that measures the proportion of transactions in D containing both X and Y and the “confidence” that measures the conditional probability of the consequent given the antecedent.

More specifically, the proposed technique considers each path of the ontology structure as a transaction. Then, for each input ontology, it applies association rule mining to the set of its transactions. We consider that the extracted association rules determine the predominant neighbour concepts of every input concept. Thus, the similarity of these association rules defines the location-based similarity of the concepts.

Linguistic analysis is also taken into consideration. However, it is used to increase or decrease the obtained location-based similarity (see γ parameter below). In that sense, any heuristic for linguistic analysis proposed in the literature can be used. Also, aggregating the results of such heuristics could also be used, as for example presented in (Ehrig & Staab, 2004), (Ehrig & Sure, 2004). In this paper, we adopt a naive such heuristic: we examine identity of labels of concepts, while we use a common vocabulary for both ontologies. Obviously, more advanced heuristics would increase the overall accuracy.

The proposed technique can be applied to ontology structures forming a directed acyclic graph. Thus, it supports multiple inheritance. The required formal definition of input ontologies contains two core items shared by most formal definitions of an ontology in the literature: concepts and a hierarchical IS-A relation. Thus, we define a core ontology as: a pair $G = (C, r)$, where C is a set of concepts and r is a partial order on C , i.e. a binary relation $r \in C \times C$ which is reflexive, transitive, and antisymmetric.

More specifically, the proposed technique accepts two ontologies as input. Any ontology editor can be used to create them (we used the Protégé knowledge-modeling environment). During a first step the input ontologies are transformed to RDF and RDFS formats. Obviously, any ontologies pre described in RDF(s) can be used. Then, the Java – Jena API is used. Jena is a Java implementation of an extension to the semantic web by means of a respective API. This offers the capability of getting the complete description of the input ontology in terms of its structural elements (paths, current nodes, successor nodes, parent nodes, siblings and leaf

nodes). In order to apply the APRIORI association rule mining algorithm (Agrawal et al.), nodes must be topologically numbered. Thus, the second step is to generate a numbered node structure, of the same structure as the ontology under examination but numbered with integer numbers that will undergo Breadth First Search (BFS), such that, integers are horizontally incremented and assigned and therefore guaranteeing this way, that any node N_i is numbered with an integer k such that $k > m$, where m is the integer which has been assigned to its parent node M (this relation holds true for any parent and child nodes within the input ontology). This way, nodes at deeper levels are mapped with higher number values.

After numbering the Ontology, the result is a hash table that includes all the nodes of the ontology with their respective integers. Then, to extract all the possible paths, with the objective to quick reach and examine with priority terminal nodes its paths, a Depth First Search (DFS) is run, that provides all possible paths number-named in a list type format. The methodology has been designed in such a way that permits multiple inheritance (and therefore has multiple parents) in the following way and under the definition:

$L(i)$ is the level of this node i and

$L_i = \max(l_1, l_2, \dots, l_n)$, where,

l_1, l_2, \dots, l_n are level numbers to which the node i belongs simultaneously.

To resolve the above, during the numbering process, the integers that are assigned to nodes are non-continuous but retain the necessary property needed for the APRIORI algorithm that follows, such that:

for any two nodes I, J , order (J) > order (I), where node J is parent of node I .

This step involves the extraction of all root-to-leaf paths available in the ontology schema, by means of a recursive method. Furthermore, a list of all leaf nodes is created.

Then, for a predefined set of minimum support and confidence values, APRIORI algorithm is applied to both input ontologies (e.g. G_1 and G_2). The result is a set of rules of the following type:

1: { [2, 7], 45, 20 }

3: { [1, 7, 4], 30, 70 }

4: { [1, 3, 6], 45, 20 }

5: { [1, 3, 4], 30, 70 }

.....

where, the integers above denote number-named nodes of the ontology. Each pair of (c,s) produces such one respective set of rules $R(G_1)$, $R(G_2)$. Following, the above rule set is back translated and

represented with the original node names, providing this way $R'(G_1)$, $R'(G_2)$ of rules.

The ONARM technique generates an $[n \times m]$ "significance matrix" containing the significance in matching every node of $G_1=(C_1, r_1)$ with every one of $G_2=(C_2, r_2)$. Note that G_2 is mapped against G_1 and not vice versa, considering G_1 as our reference ontology. The significance in matching XEC_1 to YEC_2 is calculated based on the support measure of the association rules having X and Y as left part. For instance, consider the following rules for X and Y :

$X \rightarrow (B, s1)$, $X \rightarrow (BC, s2)$, $Y \rightarrow (B, s3)$, $Y \rightarrow (AC, s4)$

For each of the four pairs of rules, one for X and the other for Y , the measures K and K_t , indicating the significance, are computed by the following procedure:

1. $K=0$, if $|s_X - s_Y| > \alpha$, where α a user defined threshold
2. $K \leftarrow \text{Average}(s_X, s_Y) * \beta * w$, where
 $\beta > 1$ if X or Y or both are instances,
 $\beta = 1$ otherwise,
 w = percentage of similarity of right parts
3. $K_t = K * \gamma$, where
 $\gamma > 1$ if $X \equiv Y$, i.e. the two nodes are identical after a linguistic analysis
 $\gamma = 1$ otherwise.

Thus, processing the pair ($X \rightarrow (B, s1), Y \rightarrow (B, s3)$) $K = \text{Average}(s1, s3) * 1 * 1$, processing the pair ($X \rightarrow (B, s1), Y \rightarrow (AC, s4)$) $K = \text{Average}(s1, s4) * 1 * 0$ and processing the pair ($X \rightarrow (BC, s1), Y \rightarrow (AC, s4)$) $K = \text{Average}(s1, s4) * 1 * 0.5$

Then, the matrix is filled as follows:

For every cell (i, j) in the $[n \times m]$ matrix

a. Calculate $\sum_p K$, for every pair p of rules, one for i and the other for j

b. Calculate K_t

c. Fill cell (i, j) with K_t

d. Reduce considered cases by using constraint of maximal selection of K_t , for subsequent analyses.

Continue

until all (i, j) cases are filled and reduced.

ONARM, for some minimum support and confidence (e.g. (s,c)=(25,5)) extracts rules from two ontologies (e.g. G_2, G_3) and builds the significance matrix (e.g. see Table 1). Finally, it provides final mappings along with their significance, e.g.:

$[G_2]:ooo50 \rightarrow [G_3]:ooo50$ 75.0

In the example of Table 1, nodes of G_2 are listed in rows and those of G_3 are listed in columns of significance matrix, while cells contain the significance.

Table 1: A portion of the significance matrix.

G3 \ G2	oo50	oo40	oo175	oo90	oo650	oo160	o100	oo170	oo225	oo800	oo300	oo195	oo400	oo500
oo50	75	25	0	25	0	0	0	0	0	0	0	0	0	0
oo40	25	75	25	25	0	0	0	0	0	0	0	0	0	42.5
oo175	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo90	25	25	25	75	0	0	0	0	0	0	0	0	0	42.5
oo650	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo160	0	0	0	0	0	0	0	0	0	0	0	0	0	0
o100	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo170	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo225	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo800	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo300	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo195	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo400	0	0	0	0	0	0	0	0	0	0	0	0	0	0
oo500	0	0	0	0	0	0	0	0	0	0	0	0	0	0

4 EMPIRICAL RESULTS

For evaluation purposes, a total of 400 combinations of (s,c) are examined. All 400 cases of possible (s,c) are summarized in Table 2:

Table 2: Accuracy w.r.t. support and confidence.

id	Support	Confidence	Score
64	20	20	4466.6665
81	5	25	3577.7778
102	10	30	2911.1111
101	5	30	2911.1111
124	20	35	2244.4443
183	15	50	2244.4443
163	15	45	2244.4443
87	35	25	1666.6666
185	25	50	1111.1111
165	25	45	1111.1111
192	60	50	666.6667
172	60	45	666.6667
292	60	75	333.33334

What is depicted in the above cumulative summarized table (only some entries are presented out of the 400 possible), is the relevance of the final score used for the mapping, in terms of support and confidence parameters, that have been run against and are presented in descending manner, from the most relevant to the least.

Empirical tests aim at examining the accuracy of the proposed technique and for this reason the following experiment has been set up.

Consider three Ontologies G_1 , G_2 and G_3 , in such a way that G_2 is directly derived from G_1 and G_3 directly derived from G_2 (see Figures 1-3). Therefore G_1 is considered as the Reference Ontology that we run tests against for G_2 , G_3 .

After applying ONARM to them in a manner of G_2 against G_1 and G_3 against G_1 we obtain the following summarized results:

- a) For the comparison and mapping of the G_1 and G_2 Ontologies, ONARM found 76 correct matchings between them. The best cases were found in the areas where the minimum support was between 5% - 40% and the minimum confidence 5% - 65%. Thus, minimum support and confidence values are not critical. The only

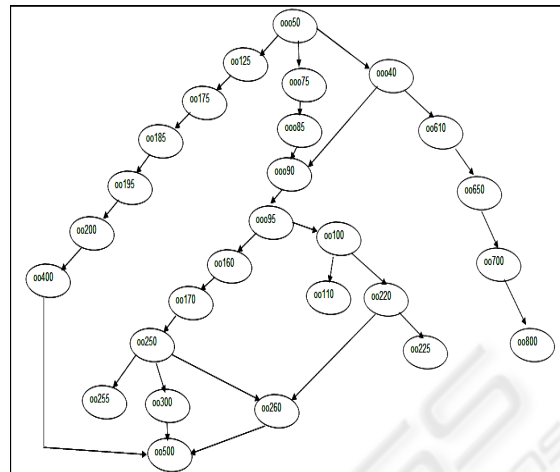


Figure 1: Test ontology G_1 .

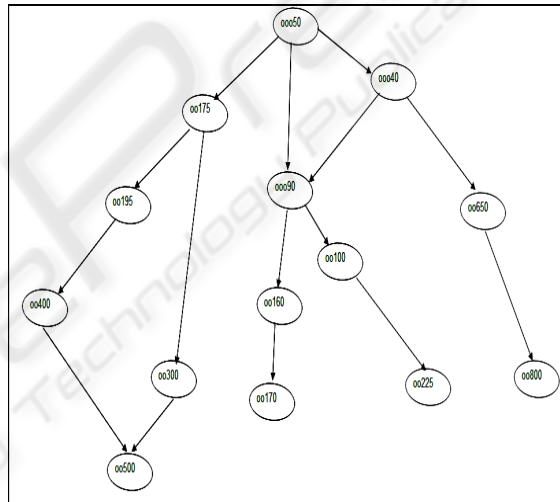


Figure 2: Test ontology G_2 .

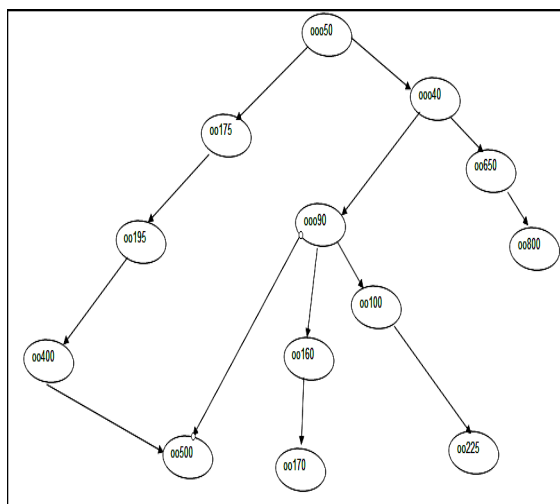


Figure 3: Test ontology G_3 .

requirement is to set low values. Theoretically, this is true because of the small number of paths of an ontology.

- In the last column is presented the number of matches per case, as non-zero-values [NonZeroVal].
- The average, variance and standard deviation analysis is based upon the score that has been assigned to each case, as K_t , as described in the theoretical background section.
- Cumulative results are presenting, in a more analytical way, in Table 3 (for G_1) and Table 4 (for G_2) for an indicative set of values (s,c):

Table 3: Cumulative results for G_1 .

S	AVG	STDEV	VAR	NonZeroVAL
50	0	0	0	0
45	0	0	0	0
40	82	69	4,754	13
35	46	50	2,519	10
30	46	50	2,519	10
25	46	50	2,519	10
20	157	174	30,389	20
15	85	125	15,695	7
10	135	204	41,605	10
5	12	30	922	5
			Total:	85

Table 4: Cumulative results for G_2 .

C	AVG	STDEV	VAR	NonZeroVAL
70	0	0	0	0
65	4	17	302	1
60	4	17	302	1
55	4	17	302	1
50	25	51	2643	6
45	24	50	2535	6
40	28	57	3279	6
35	51	75	5682	7
30	57	89	7949	7
25	70	114	12896	8
20	72	119	14051	8
15	83	141	19802	8
10	93	163	26533	8
5	96	163	26539	8
			Total:	75

Given the above, for G_1 & G_3 the success rate is 149 cases out of 400 for the first mapping attempt, i.e., 38%, while in the comparison of G_2 & G_3 the success rate increases dramatically to 220 out of 400 cases, i.e., 55%,. Analytical results exist for all the above cases too, providing similar distribution in respect to support and confidence of the success cases.

It is important to note here, that the percentages refer to the average of all cases of s, c. To continue our investigation, we consider the comparison and mapping of G_2 & G_3 , for $s = 5$ and $c = 5$. In this case, we obtain 11 full matches (FM), 2 zero matches (ZM) and 0 partial matches (PM) as follows:

$$FM(G_3) = \{00050, 00040, 00175, 00090, 00160, 00100, 00170, 00225, 00195, 00400, 00500\}$$

$$PM(G_3) = \{\}$$

$$ZM(G_3) = \{00650, 00800\}$$

The $ZM(G_3)$ is obtained since our methodology, puts weight more in the structural elements of nodes, than to their lectical name. Then, ONARM applies linguistic analysis to nodes also of the final mapping process, and adds $ZM(G_3)$ to $FM(G_3)$. This way, concluding the process, the precision=1 and recall=1 for the specific mapping of nodes respectively. This way, ONARM after its lectical mapping phase, finds 100% of correct mappings of G_2 and G_3 nodes. Note that the case of G_1 & G_2 is similar.

5 DISCUSSING EFFICIENCY

Considering two input ontologies, the time complexity of ontology mapping techniques presented in the literature varies from the order of $O(|G_1| * |G_2|)$ (e.g. (Maedche et al.)) to exponential (e.g. (Stumme & Maedche, 2001), (Giunchiglia, et al., 2004)).

Recently, there is a concern on the efficiency of the proposed in the literature ontology mapping techniques. For instance the work presented in (Ehrig & Staab, 2004) tries to reduce the search space by introducing certain strategies to select the pair of concepts checking for matching. Thus the time complexity is reduced to $O((|G_1| + |G_2|) * \log(|G_1| + |G_2|))$

In the proposed ONARM technique, the extraction of association rules is performed separately for each ontology, which is $O(|G_i| * |C_k|)$, where $|C_k|$ is the number of all candidate itemsets checked. According to (Agrawal et al.), the complexity of locating the itemsets of size k is $O(k \log(|G_i| / k))$ (however in random databases there are only a few large itemsets). In ONARM the maximum size is d, the depth of the ontology. Thus, the latter complexity is $O(\sum_{j=1}^d j \log(|G_i|/j))$ which is $O(d^2 \log(|G_i|))$. Thus, the overall complexity of extraction is $O(d^2 \log(|G_i|))$. The used similarity matrix is obtained in $O(|G_1| * |G_2|)$.

6 CONCLUSIONS

We presented an ontology mapping technique, ONARM, which exploits a structural similarity measure in order to automatically determine the

mapping between two input ontologies. Since ONARM is based on the structure of ontologies, it can handle both metadata and instance heterogeneity. ONARM can easily be included in systems based on combination of matching techniques, especially because only a few techniques exist for only structural similarity ((Ehrig & Staab, 2004), (Euzenat & Valtchev, 2004), (Hu, Jian, Qu & Wang, 2005)). Note that ONARM exhibits a low time complexity with respect to related approaches.

The meaning of the concepts is also taken into consideration, (step 3 of the procedure calculating K and Kt), by applying any linguistic analysis. Thus, it is important to note that input ontologies might have different label domains for node naming, without reducing the efficiency of the proposed methodology.

We plan to continue the evaluation of ONARM using benchmark ontologies ((Giunchiglia et al., 2008), OAEI). Note that early results on specific OAEI-2008 benchmarks (e.g. 101,102, 201-205, 223) show almost the highest accuracy.

Also, we are currently working on extending ONARM in order to automatically update each one of the input ontologies with respect to the other, by using a new distance measure (Boutsinas & Papastergiou, 2008) of the similarity of two concepts of the same ontology.

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