ENTERPRISE ONTOLOGY AND FEATURE MODEL INTEGRATION
Approach and Experiences from an Industrial Case

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Abstract: Based on an industrial application case from automotive industries, this paper discusses integration of an existing feature model into an existing enterprise ontology. Integration is discussed on conceptual and on implementation level. The main conclusion of the work is that while integrating enterprise ontologies and feature models is quite straightforward on a conceptual level, it causes various challenges when implementing the integration with Protégé. As ontologies have a clearly richer descriptive power than feature models, the mapping on a notation level poses no serious technical problems. The main difference of the implementation approaches presented is where to actually place a feature. The first approach follows the information modeling tradition by considering features as model entities with a certain meta-model. The second approach integrates all features and relations directly on the concept level, i.e. features are considered independent concepts.

1 INTRODUCTION

During the last years numerous approaches of using ontologies in software engineering were developed and published resulting in a sophisticated body of work on potentials and limits of this technology. Examples include knowledge sharing in software development (Shull et al., 2004), domain ontologies in software engineering (Musen, 1998) or ontologies in information systems (Guarino, 1998).

The contribution of this paper is integrating ontologies with another well-researched technique: feature models (FM). Driven by an industrial application case and inspired by earlier work on feature models and ontologies, different perspectives on integrating feature models into enterprise ontologies are presented and discussed. More specific, the focus of the work is on integrating a feature model into an enterprise ontology (EO). The purpose in the case under consideration is to support efficient development of software-intensive systems (see section 2). As feature models also support this general purpose, the integration is not only of academic interest but also meets industrial needs.

The following section will introduce the industrial case motivating the integration of feature models and enterprise ontologies. Section 3 will introduce different perspectives on integrating feature models into enterprise ontologies. Section 4 is dedicated to discussing the developed approaches, both in comparison to earlier work in the field and regarding their potentials and limits. Section 5 summarizes the work and draws conclusions.

2 APPLICATION CASE

In this section, development of an enterprise ontology (2.1) and a feature model (2.2) for a supplier of software-intensive systems for the worldwide automotive industry is described and the need for integrating both is motivated (2.3).

2.1 Enterprise Ontology Construction and Use

The application background for this paper is a Swedish automotive supplier of software-intensive
systems. The primary application scenario for the ontology developed is integration of different kinds of structures reflecting the artefacts produced during the software development process and their interrelations. On the one hand, model hierarchies have to be captured, indicated and implemented on different modelling levels (system, product, software, hardware, etc.). On the other hand, term networks and taxonomies have to be considered as equally important. These networks represent organizational structures, product structures or taxonomies originating from customers that are closely related to artefacts. Explicit denotation of these relationships are considered beneficial for identification of reuse potential of components or artefacts.

The intended use of the enterprise ontology developed is to capture correspondences between the different artefacts, express overall constraints and provide navigation support between the artefacts for different stakeholders.

The ontology development process applied is an enhanced version of the METHONTOLOGY process (Fernández et al., 1997) as described in (Öhgren and Sandkuhl, 2005). Most important knowledge sources were (1) a description of the suppliers internal software development process, (2) documentation of two example cases for requirements handling, and (3) interviews and working sessions with members of the software development department. The resulting ontology consisted of 379 concepts and with an average depth of inheritance of 3.5.

Among the many ontology definitions available, we will use the following definition, which is based on (Maedche, 2003): An ontology structure is a 5-tuple \( O := \{C, R, H^C, \text{rel}, A^O\} \), consisting of:

- two disjoint sets \( C \) and \( R \) whose elements are called concepts and relations respectively.
- a concept hierarchy \( H^C: H^C \subseteq C \times C \) which is called concept hierarchy or taxonomy. \( H(C_1, C_2) \) means that \( C_1 \) is a subconcept of \( C_2 \).
- a function \( \text{rel} : R \rightarrow C \times C \), that relates concepts non-hierarchically (note that this also includes attributes). For \( \text{rel}(R) = (C_1, C_2) \) one may also write \( R(C_1, C_2) \).
- a set of ontology axioms \( A^O \), expressed in an appropriate logical language.

### 2.2 Feature Model Development and Use

The secondary application scenario is the representation of commonalities and variability of products developed in our use case. On the one hand the customers demands for the product need to be captured, indicated in functional and non-functional requirements specifications. On the other hand the existing artefacts relating to these requirements need to be considered in terms of hierarchical structures (system, module, function, etc.) providing potential solutions.

The intension is to be able to configure such products very early in the development process with respect to several constraints. Such a constraint might be stakeholder oriented, like the different regulations found in different countries the product will appear. Others might directly derive from the product realization, like competing, mutual exclusive solutions to a single problem.

In order to support reuse of artefacts, the commonalities and variations in the existing requirement and product specifications had to be described. It was decided to use feature models (FM), like they are introduced by Kang et al (Kang et al., 1990),(Kang et al., 2002) and Czarnecki et al(Czarnecki and Eisenecker, 2000). Feature models describe the problem domain in terms of visible product features. These features are generally visualised with the help of feature trees. An example for such a feature tree is shown in Figure 1.

![Feature Model Diagram](image)

**Figure 1: Some elements of a feature model** (Kang et al., 1990).
Family models represent solutions on a logical level. An excerpt of such a model is shown in Figure 2.

![Diagram of a family model](image)

Figure 2: Excerpt of a family model.

The application case developed a feature model and two family models, based on the product specifications of two examples. Although the resulting feature model was rather small (it contains only 36 elements and an average depth of 4), it represents several hundred variants, which exist in real world (out of 9.8 million variations theoretically possible when not taking the constraints into account).

Before discussing the integration of these feature models into the enterprise ontology, the constituents of a feature model have to be defined more precisely.

We define a feature model as a tuple \( FM := \{F,R,\text{man},\text{opt},\text{alt},\text{req},\text{excl}\} \), consisting of

- two disjoint sets \( F \) and \( R \) whose elements are called feature and relations respectively.
- a function \( \text{man} : R \rightarrow F \times F \) that relates mandatory features. With \( \text{man}(R) = (F_1,F_2) \) we define \( F_2 \) as a mandatory sub-feature of \( F_1 \).
- a function \( \text{opt} : R \rightarrow F \times F \) that relates optional features. With \( \text{opt}(R) = (F_1,F_2) \) we define \( F_2 \) as an optional sub-feature of \( F_1 \).
- a function \( \text{alt} : R \rightarrow F \times F \) that relates alternative features. With \( \text{alt}(R) = (F_1,F_2) \) we define \( F_2 \) as an alternative sub-feature of \( F_1 \).
- a function \( \text{req} : R \rightarrow F \times F \) that relates required features. With \( \text{req}(R) = (F_1,F_2) \) we define \( F_2 \) as a required sub-feature for \( F_1 \).
- a function \( \text{excl} : R \rightarrow F \times F \) that relates mutually exclusive features. With \( \text{excl}(R) = (F_1,F_2) \) we define \( F_2 \) is mutually exclusive to \( F_1 \).

This definition follows the intention introduced with FODA (Kang et al., 1990). The definition of family models is not included here, as it is not required for the following discussions.

### 2.3 Why Integrate EO and FM?

During the runtime of the project with the automotive supplier, new application scenarios for the EO described in 2.1 emerged: artefact management and support of requirement analysis.

In artefact management, the main intention is to use the EO as a representation for additional metadata characterising the content of artefacts related to the software process, like design descriptions, requirement specifications or test instructions. Common practice in repositories or document management systems is to use a set of attributes and keywords describing an artefact. By adding relevant subsets of the EO, an artefacts’ meta-data can be enriched for supporting searching and retrieval (see also (Billig and Sandkuhl, 2002) for a similar approach).

In order to support requirements analysis, the objective is to calculate a similarity measure between a customer requirement specification (CRS) and the artefacts available at the automotive supplier. The rationale behind this idea is that a high degree of similarity between CRS and artefacts could indicate that these artefacts contribute to deliver the required functions. In a first step, an ontology for the CRS will be created by using an automatic ontology construction approach (Öhgren and Sandkuhl, 2005). This CRS ontology will afterwards be mapped on the EO, allowing for identification of artefacts with a meta-data sub-set related to the CRS ontology.

As an CRS to a large extent specifies the features to be delivered, we consider an enrichment of the EO with information about features, their dependencies and characteristics as precondition. Without the features being included in the EO, it obviously would not be possible

- to map features included in the CRS ontology onto the EO ontology
- to use features in the EO as additional meta-data in artefact management, i.e. characterising artefacts by defining an ontology sub-set which contains the features the artefact is addressing.

This calls for the integration of FM and EO.

### 3 INTEGRATION OF FEATURE MODEL INTO ENTERPRISE ONTOLOGY

When discussing approaches to integrate FM and EO, we have to distinguish between different development phases of an ontology:

- The conceptual stage where the main elements, structures, relations and constraints of an ontology are identified based on the knowledge of the domain experts and other knowledge sources.
• The implementation stage coding the result from the conceptual stage in appropriate representation with a suitable tool.
• The application stage concerning the pruning and optimisation of the implementation for the application purpose.

In the application case under consideration, conceptual stage and implementation stage were performed and resulted in a number of findings regarding feature model and enterprise ontology integration. These findings are presented in the next sections.

3.1 Conceptual Phase

From a conceptual perspective, the task at hand is to represent the FM elements introduced in 2.2 with the ontology notation presented in 2.1 while preserving the conceptualisation inherent to the feature model.

As ontologies have a clearly richer descriptive power than feature models (Czarnecki et al., 2006), the mapping on a notation level does not cause serious technical problems. The approach proposed in this paper is to preserve the hierarchy between mandatory features in a FM by mapping a feature sub-feature pattern to a concept hierarchy in the EO. The other relationships between features in the FM, i.e. optional, alternative, required and mutual-exclusive patterns between features, are represented in the EO by creating a concept hierarchy and the respective relationship types in the ontology. Table 1 summarizes the proposed mapping.

<table>
<thead>
<tr>
<th>Feature model</th>
<th>Enterprise ontology</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td>$F$</td>
<td>$C$</td>
<td>Features are represented as concepts</td>
</tr>
<tr>
<td>$\text{man}(F_1,F_2)$</td>
<td>$H(C_1,C_2)$</td>
<td>Feature hierarchy is represented as concept hierarchy</td>
</tr>
<tr>
<td>$\text{opt}(F_1,F_2)$</td>
<td>$H(C_1,C_2)$</td>
<td>Other feature relations are included in the feature hierarchy and additionally represented as the same relationship type in EO</td>
</tr>
<tr>
<td>$\text{alt}(F_1,F_2)$</td>
<td>$H(C_1,C_2)$</td>
<td>Additional alternative relationships are included in the feature hierarchy and additionally represented as the same relationship type in EO</td>
</tr>
<tr>
<td>$\text{req}(F_1,F_2)$</td>
<td>$H(C_1,C_2)$</td>
<td>Additional required relationships are included in the feature hierarchy and additionally represented as the same relationship type in EO</td>
</tr>
<tr>
<td>$\text{excl}(F_1,F_2)$</td>
<td>$H(C_1,C_2)$</td>
<td>Additional excluded relationships are included in the feature hierarchy and additionally represented as the same relationship type in EO</td>
</tr>
</tbody>
</table>

An alternative approach for handling the optional, alternative, required and excludes relationships would be to express the relationship type by using a specific attribute of the concepts representing the features. Technically, this would require a relationship type and concepts representing these feature types. This approach was not selected as it would establish the feature types as concepts equivalent to features, which was not our intention.

Another issue is where in the EO to place the root for the FM. This should be decided in close collaboration with the domain experts from the enterprise, as the EO has to reflect the conceptualisation shared in the enterprise.

3.2 Implementation Phase

Very early in the project, it was decided to use Protégé (Protégé, 2007) as our framework to implement the enterprise ontology as well as integrating the feature model. Protégé offers an own modeling language, which consists among others of classes, class hierarchies and slots. The modeling language is defined on the same level as the ontology defined by using the language. i.e. taxonomies in a concrete ontology are classes with “instanceOf” relations to the language concepts. Hierarchies are built on “isA” relationships among these classes. Own relationships (slots) have again “instanceOf” relations to the Protégé concept “slot”. Additionally, Protégé distinguishes between the conceptional definition of the ontology in defining class-hierarchies including slot-relations and the instantiation of these concepts.

While a feature model is a two-level concept model based on a meta-model, Protégé adds the instance level. There is little convention concerning of what in ontologies should belong to the which level. Most practitioners attribute this by constructing the ontology in a way most suitable to the intended use of the ontology. We decided to evaluate two possible solutions as shown in figure 3. One solution attempted to construct the feature meta-model on the concept level leaving the feature model on the instance level. The second solution enriched the Protégé language itself by the feature meta-model leaving the feature model on concept level. The integration of the feature model on the concept level using the existing modeling constructs of Protégé reveals that there are semantic mismatches between the concept hierarchies in Protégé and feature hierarchies in feature models. Since the “isA” relationship in Protégé is transitive, sub-features inherit also the relations of all its parent features. Using the hierarchical taxonomy structure to describe the semantics of the feature tree hierarchy is thus not entirely suitable.

Thus, we used the Protégé slot-concept to denote the semantics between the features. The first approach introduced a concept “Feature” and placed the feature model on the instance level of this concept, creating
and assigning slots to build up the the feature tree hierarchy. By doing this, we essentially described a feature list with all the semantics contained in the slots. The alternative approach extended the Protégé metamodel in a way that the usual relation between concepts in the taxonomy hierarchy can be replaced by special relations expressing the semantics of the relations found in feature models. I.e., we introduced a special meta-class and a set of meta-slots on the language level of our enterprise ontology. This integrated the features without using the instance level of the enterprise ontology and directly denoted features as concepts on their own.

Peng et al do not specifically focus on enterprise ontologies.

4.2 Comparing the Implementation Approaches

A significant difference, and illustration of the freedom given by ontologies, between the two approaches applied in this application case is how the constructed ontologies contain the respective semantics of relations found in feature models. One integrated ontology uses instantiation of slots/relations in order to designate how separate features translate into the hierarchy of a feature model. This is done by instantiating a relation of the slot “is subfeature of” between two features, regardless of if the features are on concept or instance level. It does not distinguish between different types of features on a concept-per-concept basis, but all information from the feature model hierarchy is instead deduced from the instantiated slots between the concepts or instances representing features.

The other approach introduces several different types of slots on the meta-level. Rather than instantiating slots we instantiate meta-slots, which means that both the meta-element of features and the meta-element of slots are described on the same level. In this ontology the relationships between the features are thus typed in the same manner as the relations in typical feature models, and the qualifier of the features is thus only defined by the position of them in the taxonomy in addition to the fact that they are direct types of the concept “Feature” and the structure is given in the relationships. This ontology also offers the choice of how to elaborate the relations, as it can for instance capture all mandatory sub-features with only one relation, but there is no restriction for splitting this single relation into several individual.

To summarize both approaches, the main difference is the design decision where to place the concrete feature. In both approaches we described feature models as such on their meta-level. This is already shown in figure 3. Conceptually, the first approach follows the information modeling tradition: features are model entities with a certain meta-model. The second approach lifts features to concepts on their own.

The fundamental issue when integrating feature models in ontologies is the semantic of hierarchies. As feature models in the traditional sense are considerably more restrictive than enterprise ontologies, it becomes natural to use the constructs available in enterprise modeling notations for accommodating the feature model. While ontologies gives great freedom in defining the concepts and relations, the typical con-
struction of taxonomies does not map seamlessly with the feature hierarchies. E.g. a sub-feature may have a “is_part_of” relation to its parent. This typically results in arranging features in the taxonomy for convenience, but not with the strong meaning that a hierarchy in feature models has. Thus, we have feature lists rather than feature hierarchies. The modeling process becomes harder without explicit tree-views.

5 CONCLUSIONS

Based on an industrial application case from automotive industries, this paper discusses integration of an existing feature model into an existing enterprise ontology. The main conclusion of the work is that while integrating EO and FM is quite straightforward on a conceptual level, it causes various challenges when implementing the integration with Protégé. As ontologies have a clearly richer descriptive power than feature models, the mapping on a notation level does not involve serious technical problems.

The main difference of the implementation approaches is where to actually place a feature. The first approach follows the information modeling tradition by considering features as model entities with a certain meta-model. The second approach integrates all features and relations directly on the concept level, i.e. features are considered independent concepts.

Future work in cooperation with the automotive supplier will include the use of the FM-integrated EO for analysis and requirements specification. We intend to perform several experiments in automatic construction of an ontology for a requirement specification and matching it to the EO (see section 2.3). This will most likely result in improvements of the EO.

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REFERENCES


