A COMPUTER ORIENTED ALGORITHM FOR ANALYZING LIMIT CYCLES IN DISCRETE CONTROL SYSTEMS

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Abstract: In this paper a new and fast algorithm for characterizing the behaviour of zero-input limit cycles that can appear in digital control systems when finite precision computer is used. This proposed algorithm suggests a practical approach to determine the impact of these parasitic oscillations against difficult theoretical solutions limited to simple systems and very conservatives in some cases. This algorithm is applicable to any kind of discrete system described by its difference equations and quantized by any quantization scheme and supply practical results in considerable less time that other exhaustive formulations. Some tables show the feasibility of the algorithm compared with exhaustive searches and theoretical calculations to characterize the limit cycles and its applicability for any kind of discrete system as different digital filters and digital control systems where different controllers are applied

1 INTRODUCTION

It is known that algorithms for digital control are implemented in microprocessors or microcontrolers whose internal registers have a length of 8, 16 or 32 bits. This finite precision leads in errors due to the quantization of all values to be stored, such as, input signal, coefficients of systems and internal calculations. Besides, the internal representation of values in that oriented hardware is used to be in fixed point, so the dynamic margin for values decreases over other floating-point schemes.

That lost of information yields three important problems for the whole system performance: sensitivity of the coefficients, quantization errors in each internal storage node and the output, and some possible oscillations at the output and internal nodes called Limit Cycles (LC). The first one is a deterministic matter so that the quantization process moves the poles and ceros from these original positions. The design must guarantee that the magnitude of quantized poles is inside unit circle and its movement does not impair the final performance of the algorithm. The other problems are not deterministic matters, so the study is used to be analytic, based on statistical considerations or by mean of computer simulations of the system.

This paper focuses the study of one of the problems derived from finite precision arithmetic, the limit cycles. These are oscillations appeared at the output and internal registers when the input is zero or a constant. This problem can be especially important in control systems, where the controller could give non-zero signal to the system even though the input signal is zero (Slaughter, 1963), (Phillips, 1990). Greater oscillations can appear when internal register values overflows and is not saturated to the maximum value, so the system must be conveniently scales to avoid this effect.

The main goal of this paper is the study and characterization of possible limit cycles that can appear at the output or internal storage nodes of the digital control system, by mean of simulation algorithms on a computer. The system under study is shown in figure 1 that presents the overall system where appears the discrete equivalent of the controller that is usually implemented on a microcontroler under finite precision arithmetic. Figure 2 shows the simulated system, where only the controller must be quantized.

Earlier studies present different structures to establish the controller (Franklin, 1997), (Ogata, 1996), (Phillips, 1990) that yield different results

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under finite precision. So the analysis of this performance under finite arithmetic must be an integral part of the design process.

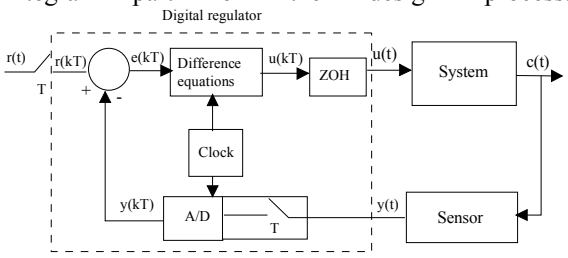

Figure 1: Discrete equivalent controller

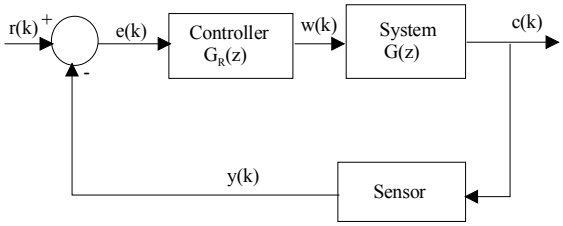

Figure 2: Equivalent discrete for simulating in computer

Limit cycles is a topic widely studied by earlier researchers. Up to the moment most of these studies were theoretical approaches, looking for maximum bounds for each internal register while a limit cycle is present (Bauer, 1991), (Premaratne, 1995), (Green, 1988), (Yakowitz, 1973), (Djebbari, 1998). However these schemes need certain structures as state space (Bauer, 1991), (Premaratne, 1995) to use the matricial representation for calculations. Besides they lead to conservative results and they in general are applicable for low order filters or systems (Slaughter, 1963), (Phillips, 1990). High order systems are very difficult to analyse by these methods. Earlier studies use the computer to simulate the real behaviour of the system under finite precision (Bauer, 1991), (Premaratne, 1995) but they suggest exhaustive algorithms where a great amount of state vectors are tested. Besides most of them require certain structures, rounding strategies and mainly are only useful for low order filters because the high computer time they take.

In this paper a partial search algorithm is presented, where the choice of state vectors to analyse is strategically selected by the results obtained up to the moment for the vectors still analysed. The proposed algorithm is also applicable for analysing any discrete system since the difference equations are used to describe the real system.

The paper is organized as follows. The section 2 shows the representation for discrete systems to be analysed by a computer, quantization schemes and a detailed explanation for the proposed algorithm. The section 3 presents results that show the feasibility of the algorithm to be used for different digital filters and then for discrete control systems. Section 4 ends with some conclusion for the use and applicability of the proposed algorithm over other approaches.

2 PROPOSED ALGORITHM

2.1 Discrete system representation

To develop an algorithm for analysing zero input limit cycles we suggest using the difference equations to describe the performance of the digital system. In this way we can get access to the information of the internal representation of the system. This is an important key to simulate the real performance of the system for analysing not only limit cycles but also any quantization problem like noise and overflow in each node.

The only problem is to order the internal nodes of the system to obtain a computable difference equation in each node where for obtaining the following value in we only have to consider preceding values of other nodes (Diniz, 2002). Complying with considerations in (Diniz, 2002) and reordering the whole system we conclude that:

$$x_j(k+1) = \sum_{m=1}^{N} a_{mj} \cdot x_m(k+1) + b_{mj} \cdot x_m(k) \quad (1)$$

Where:

- N: order (number of internal computable nodes) of the system.
- *j*: node of computation.
- $x_j(k+1)$:value of j[th] node in the following time *k+1*.
- b_{mj}, a_{mj} : transmission coefficients of the branch connecting node *m* to *j*.

Notice the in equation (1) zero input is considered and with conveniently ordering of internal nodes a_{mj} =0 for $m \geq j$, so all the recurrence equations only need values of internal signals still calculated.

Under fixed-point arithmetic, equation (1) turn to (2):

$$\hat{x}_j(k+1) = Q\left[\sum_{m=1}^{N} a_{mj} \cdot \hat{x}_m(k+1) + b_{mj} \cdot \hat{x}_m(k)\right] (2)$$

where Q is the quantization process and $\hat{\mathbf{x}}_j$ is the quantized value in node *j*. Note that in (2) double precision accumulator is considered since there is

only one quantization, that is the whole sum of all products.

The quantization processes considered in this paper are shown in figure 3, where $q = 2^{-B+1}$ is the quantization step size and B is the number of bits used. Case (*a*) is the most natural quantization in microcontrolers, called two's complement truncation (TC2), case (*b*) is Signed Magnitude Truncation (SM) and case (*c*) is Rounding (RD). These are the schemes analysed in this paper but the representation proposed allows using any other one because of getting access to the value in each real node programmed in the hardware.

2.2 Description of the algorithm

The proposed algorithm for checking the behaviour of the zero input limit cycles is based on experimental results obtained after analysing many filters under exhaustive searches as in (Bauer, 1991), where it has been observed that all limit cycles detected present low amplitudes and are confined in a closed region in the n-dimensional space (N is the number of inner register in the filter). Figure 4 shows this typical situation (each axis shows the amplitude stored in each register in entire multiples of quantization step size *q*). This sentence meets with demonstrated theoretical bounds on amplitude in each internal registers obtained by some researches (Bauer, 1991), (Premaratne, 1995), (Green, 1988), (Yakowitz, 1973). Therefore it seems to be not worthy to check toward limit cycles to all possible state vectors up to a conservative theoretical bound as in exhaustive algorithms (Bauer, 1991), (Premaratne, 1995), (Djebbari, 1998). Checking only a particular set of state vector could yield results very closed to exhaustive formulations but in a considerable less time.

The proposed algorithm tries to select a reduced set of state vectors to test for the convergence toward a possible limit cycle. This set will be smaller than the one formed by all possible state vectors up to a theoretical bound calculated for exhaustive formulations.

For selecting this set of vectors we suggest to divide the search process in two stages, with two subsets of vectors: one called fixed-stage and other called guided-stage.

The aim of the first stage is to place the search in the region of all limit cycles are confined. This point establishes the beginning of a more accurate search in this confined region where probably we will find all limit cycles.

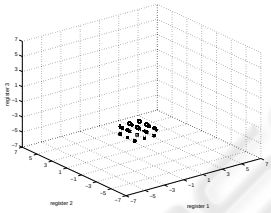

Figure 4: state vectors reached in all limit cycles

Fixed-Stage

The main aim for this stage is to place the search in the unknown region where it is demonstrated that all LCs are presented (Bauer, 1991). Therefore we choose a set of state vector for this first stage γ_F :

$$\begin{cases} \gamma_F^{(n)} = \left\{ \mathbf{x} = \left\{ x_j \right\} / \left| x_j \right| = \left\{ 2^n , 0 \right\} \right\} - \mathbf{0} \\ \gamma_F = \bigcup_n \gamma_F^{(n)} \\ where: \\ n = 0,1,...,B-1; j = 1,2,...,N; \end{cases}$$

This set consist of all state vectors ***x*** with infinite norm equal to 1 and all vectors obtained by multiplying each element by the scalar 2^n, for *n* from 0 to *N*. Therefore the process tests more state vectors with low infinite norms, where is more probable that limit cycles are placed. Once this set has been tested, the process obtains all state vectors belonging to limit cycles, set or vectors called *O,* and, from it, the maximum bound in each internal node. That is the bound vector **M**. This value is the

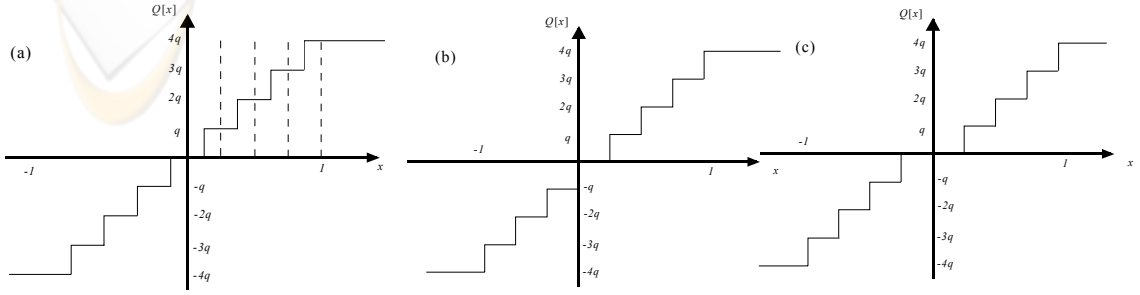

Figure 3: quantization schemes considered

beginning for the next stage, suggesting that we could find limit cycles of greater infinite norm. Therefore now the process make a deeply search in this region.

Guided-Stage.

As we know that all LCs are placed very closed one to another in the *N*-dimensional region, where probably we are from the first stage, this stage suggest to test all vectors resulting of multiply all elements of the set formed by ***x*** such as $||\mathbf{x}||_\infty = 1$ by $n=||\mathbf{M}||_\infty + 1$. This bound ***M*** is updated in the stage and leads the process, so the LCs detected guides the set of vectors to test. The process ends when have been tested vectors with infinite norm *h* times greater the maximum bound found at the moment. In this case we consider out of the region of LCs. So, this stage suggests a subset of vectors to test $\gamma_G^{(n)}$:

$$\begin{cases} \gamma_G^{(n)} = \left\{ \mathbf{x} = \left\{ x_j \right\} / \left| x_j \right| \in \{n, 0, -n\} \right\} - \mathbf{0} \\ \gamma_G = \bigcup_n \gamma_G^{(n)} \\ where: j = 1,2,...,N; n = 1,2,3,...,2^{B-1} \end{cases}$$

The flowchart in figure 5 shows the process, where the nomenclature used to described it is:

- B: number of bits used in implementation.
- $q=2^{-B+1}$: quantization step size. All information in each register and output is normalized to this number.
- *N*: number of inner registers of the filter.
- $\mathbf{x} = \left\{ x_1\ x_2\ x_3 ...x_j ...x_N \right\}$ state vector or set of quantized values in all internal nodes.
- *h*: free parameter to guarantee the robustness of the algorithm (in the results obtained *h*=3).
- $O_i = \{\mathbf{x} / \mathbf{x} \text{ belongs to a limit cycle}\}$; *i* is the order of the different limit cycles detected.
- $O = \bigcup_i O_i$ is the set of all different limit cycles.
- $M_j = \max_{\forall x \in O} \left\{ \left| x_j \right| \right\}$; $\mathbf{x} = \{x_j\}$, *j*=1,2,...*N*;
- $\mathbf{M} = \left\{ M_j \right\}$; i=1,2,...*N*. Practical bound.

The only problem is to detect the possible limit cycle from a certain state vector. This is the box called "*Test of convergence"* in the flowchart. We use the procedure described (Utrilla, 2000), that is the fastest of the papers at the moment (Bauer, 1991)(Premaratne, 1995), (Djebbari, 1998). This procedure suggest make iterations with the difference equations and zero input comparing with zero vector and the initial one. If some iterations have been made without finding anything we update with the current state vector because probably we are in the transient state. Considerations about number of iterations and updating are detailed in (Utrilla, 2000).

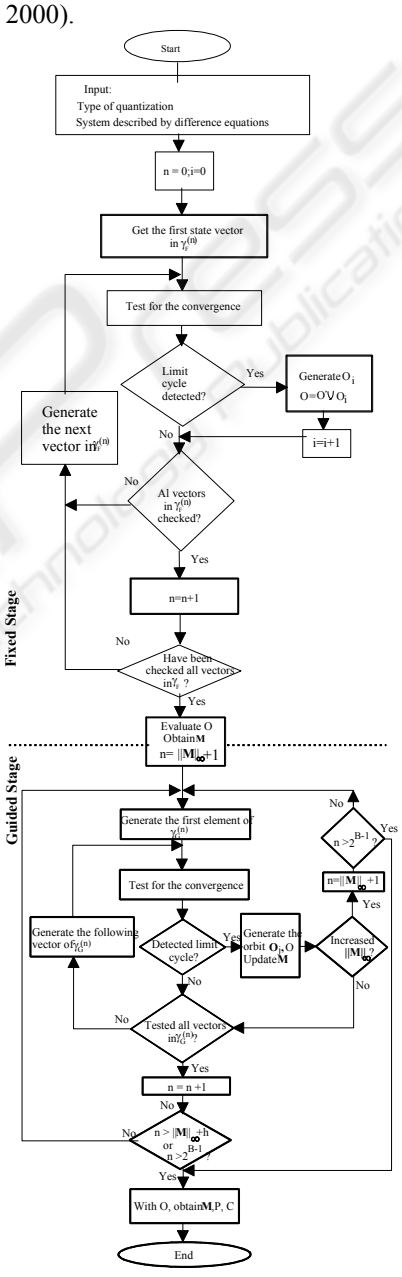

Figure 5: Flowchart of the proposed algorithm

The result of the whole process is a set of all vectors belonging to LCs called *O*. So we can obtain all the information we need about the behaviour of the system on behave to limit cycles, that is maximum practical bound **M**, output in LCs *C* and period of them *P*.

3 RESULTS

3.1 Digital Filters

Due to the feasibility of the algorithm to analyze any digital system characterized by its difference equations, many digital filters have been analysed to study their behaviour about LCs under different quantization schemes. Also comparative studies have been made with theoretical calculations (Yakowitz, 1973) and exhaustive search algorithms (Bauer, 1991), (Premaratne, 1995) with certain improvements realized in (Djebbari, 1998) and (Utrilla, 2000) for detecting a possible LC from a state vector. Some representative results are shown in Table 1. This table presents the too conservative theoretical bounds on amplitude against the real bounds obtained by exhaustive search algorithms. However, as the table shows, this approach takes long time analyzing irrelevant state vectors.

Table 1: Different digital filter analysed

	Approach	M					T	C	TIME (secs)
Direct II Form, chebychev, N=3, 16 bits RD	Theoretical		13	16	22				
	Exhaustive alg.		1	1	1		3	0	23
	Proposed alg.		1	1	1		3	0	0,12
Transoposed Direct Form II, Chebychev, N=4, 16 bits TC2	Theoretical	53	47	31	19				
	Exhaustive alg.	2	1	1	0		4	2	818
	Proposed alg.	2	1	1	0		4	2	0,36
Laticce in state varibles, Elliptic, N=4, 16 bits RD	Theoretical	33	35	17	21				
	Exhaustive alg.	1	1	1	1		4	0	481
	Proposed alg.	1	1	1	1		4	0	0,701
Laticce in state varibles, Elliptic, N=5, 16 bits TC2	Theoretical	36	40	19	25	33			
	Exhaustive alg.	3	4	4	4	4	7	4	307
	Proposed alg.	3	4	4	4	4	7	4	2,37

This table shows the applicability of the proposed algorithm to analyse the behaviour of any discrete system over zero input limit cycles against theoretical calculations and exhaustive schemes. So it can be used as a integral part of design process when fixed-point arithmetic is used.

3.2 Digital control systems

Digital control systems as in figure 2 can be represented by its difference equations and therefore can be analysed its limit cycles behaviour by the algorithm proposed in this paper. Due to the reduced time to analysis, it should be used to select the best representation for the discrete controller, although all of possible cases performs the same control under infinite precision.

In this paper has been analysed the system presented in the figure 6 (Slaughter, 1963)

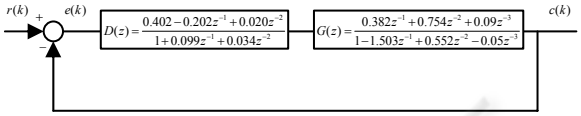

Figure 6: Digital Control System

The controller has been implemented by structures obtained from (Phillips, 1990) in the known forms 1D, 2D, 3D and 4D, each analysed the LCs under finite precission of 8 bits, saturation (SAT) and overflow (OV) and Rounding (RD), Two's complement (TC2) and Signed Magnitude (SM) truncation schemes.

The system has been implemented with two cascade structures of 2nd and 1st order. This is no matter due to this part of the whole system has not been quantized since it represents a continuous time system. But its performance has an important influence on the whole discrete system. All these analysis are presented on table 2, where is shown the feasibility of the algorithm to test this type of control systems. This table presents the maximum bound obtained from the algorithm **M** (in multiples of quantization step size *q*), period of the worst limit cycle detected (T), maximum output in zero input limit cycles (C) and time in seconds taken in the analysis. The table shows the great difference between the data by saturation or overflow, and under the low amplitude of limit cycles under saturation, as we still suggested. An important difference is the behaviour under SM truncation, since limit cycles are lower or even are free of them. That is a rational event due to the characteristic of this truncation.

On the other hand it is presented the different behavior of the performance of each real implementation of the controller and the impact over the whole system, so it is important to establish an analysis of the whole system as in this paper, not only for the controller.

Due to the reduced time for analyzing these systems, it seem to be important to introduce this analysis as a part of the design process for choosing the correct implementation where working under fixed-point arithmetic.

Table 2: Digital Control System Analysis

			N	M				T	C	TIME
1D	RD	SAT	2		0	0		1	1	0,19
		OV	7		2	4		8	115	49,781
	TC2	SAT	3		0	0		9	9	0,561
		OV	4		25	2		7	116	67,427
	TMS	SAT	0		0	0		0	0	0,371
		OV	2		23	1		1	115	14,732
2D	RD	SAT	3		3	3		10	3	0,41
		OV	5		102	102		4	115	40,538
	TC2	SAT	4		4	4		1	5	32,01
		OV	5		104	104		11	116	77,492
	TMS	SAT	0		0	0		0	0	0,341
		OV	4		103	103		4	116	15,322
3D	RD	SAT	5	3	3	1	1	10	3	23,914
		OV	7	115	115	23	23	7	115	40,669
	TC2	SAT	5	5	5	1	1	2	5	124,44
		OV	5	116	116	23	23	4	116	53,817
	TMS	SAT	0	0	0	0	0	0	0	7,431
		OV	2	115	115	22	22	1	115	14,541
4D	RD	SAT	6	0	0	1	0	10	4	3,565
		OV	8	13	3	19	2	5	116	329,474
	TC2	SAT	7	3	1	3	0	15	13	883,591
		OV	4	14	4	2	1	7	118	1350,53
	TMS	SAT	0	0	0	0	0	0	0	0,371
		OV	2	12	3	19	1	4	116	161,663

4 CONCLUSIONS

The behaviour of discrete control systems under finite precision applied to any data to be stored in a real hardware is dependent on the real hardware implementation, that is, the real discrete algorithm stored. Many different implementations have been early studied and they must be analized under finite precision to guarantee the good performance in real implementations. One of the problems under finite precision are the possible oscillations at the output and internal registers called limit cycles.

This paper suggests a fast algorithm for the analysis and characterization of those limit cycles that appear in any recursive implementation. It has been shown that presents a less computing time than exhaustive formulations and produce results more accurate than theoretical calculations. Besides it is applicable to any type of implementation and type of quantization scheme, since it uses the difference equation system to describe the system.

Therefore it can be used as a part of design process to select the best real implementation for the controller when working under fixed-point arithmetic.

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